Tutorial: Covariance Matrix Adaptation (CMA) Evolution Strategy

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Einstein once spoke of the "unreasonable effectiveness of mathematics" in describing how the natural world works. Whether one is talking about basic physics, about the increasingly important environmental sciences. or the transmission of disease, mathematics is never any more, or any less, than a way of thinking clearly. As such, it always has been and always will be a valuable tool, but only valuable when it is part of a larger arsenal embracing analytic experiments and, above all, wide-ranging imagination.

Lord Kay

Problem Statement

Continuous Domain Search/Optimization

• Continuous domain, minimize fitness function

$$f: \mathcal{S} \subseteq \mathbb{R}^n \to \mathbb{R}$$
$$\boldsymbol{x} \mapsto f(\boldsymbol{x})$$

Black Box scenario



- Typical Examples:
 - shape optimization
 - model calibration
 - parameter calibration

curve fitting, airfoils

biological, physical

plants, controller, image matching

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Tutorial: Covariance Matrix Adaptation (CMA)

Problem Properties

We assume $f : S \subset \mathbb{R}^n \to \mathbb{R}$ to have at least moderate dimensionality, say $n \not\ll 10$, and to be *non-linear, non-convex, and non-separable*.

Additionally, f can be

- multimodal
- non-smooth
- discontinuous
- ill-conditioned
- noisy
- . . .

Goal: cope with these function properties that are related to real-world problems

What makes a problem hard?

Why randomized search?

ruggedness

non-smooth, discontinuous, multimodal, and/or noisy function

dimensionality (considerably) larger than three



cut from 3-D example, solvable with standard CMA-ES

- non-separability
- ill-conditioning

Curse of Dimensionality

The term *Curse of dimensionality* (Richard Bellman) refers to problems caused by the **rapid increase in volume** associated with adding extra dimensions to a (mathematical) space.

Consider placing 100 points onto a real interval, say [0, 1]. To get similar coverage¹ of the 10-dimensional space $[0, 1]^{10}$ would require $100^{10} = 10^{20}$ points, while 100 points appear now as isolated points in a vast empty space.

Consequently, a search policy (e.g. exhaustively sample the search space volume) that is valuable in small dimensions might be useless in moderate or large dimensional search spaces.

¹coverage in terms of distance between adjacent points

Non-Separable Problems

Separable Problems

Definition (Separable Problem)

A function f is separable if

$$\left(\arg\min_{x_1}f(x_1,\ldots),\ldots,\arg\min_{x_n}f(\ldots,x_n)\right)=\arg\min_{(x_1,\ldots,x_n)}f(x_1,\ldots,x_n)$$

⇒ it follows that *f* can be optimized in a sequence of *n* independent 1-D optimization processes

Example: Additively decomposable functions $f(x_1, \dots, x_n) = \sum_{i=1}^n f_i(x_i)$ Rastrigin function

Non-Separable Problems

Building a non-separable problem from a separable one

Rotating the coordinate system

- $f: \mathbf{x} \mapsto f(\mathbf{x})$ separable
- $f: x \mapsto f(\mathbf{R}x)$ non-separable





²Hansen, Ostermeier, Gawelczyk (1995). On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation. Sixth ICGA, pp. 57-64, Morgan Kaufmann

³Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

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III-Conditioned Problems

If *f* is quadratic, $f : x \mapsto x^T H x$, ill-conditioned means a high condition number of Hessian Matrix H

ill-conditioned means "squeezed" lines of equal function value



consider the curvature of iso-fitness lines

III-Conditioned Problems Example: A Narrow Ridge



Volume oriented search ends up in the pink area.

To approach the optimum an ill-conditioned problem needs to be solved (e.g. by following the narrow bent ridge).⁴

⁴Whitley, Lunacek, Knight 2004. Ruffled by Ridges: How Evolutionary Algorithms Can Fail, GECCO

Implication of Ill-Conditioning

Consider the convex quadratic function



$$f: \mathbb{R}^n \to \mathbb{R},$$

$$f(\mathbf{x}) = \frac{1}{2} (\mathbf{x} - \mathbf{x}^*)^T H(\mathbf{x} - \mathbf{x}^*)$$

where the Hessian $H \in \mathbb{R}^{n \times n}$ is symmetric positive definite. We have $f \ge 0$ (by definition of positive definiteness) and the minimizer for f is $x = x^*$. Differentiating the equation with respect to x yields

 $f'(\mathbf{x}) = (\mathbf{x} - \mathbf{x}^*)^{\mathrm{T}} H$ and after some rearrangement $f'(\mathbf{x})^{\mathrm{T}} = H\mathbf{x} - H\mathbf{x}^*$ $H = H^{\mathrm{T}}, H$ linear $H\mathbf{x}^* = H\mathbf{x} - f'(\mathbf{x})^{\mathrm{T}}$ $\mathbf{x}^* = \mathbf{x} - H^{-1}f'(\mathbf{x})^{\mathrm{T}}$ H invertible

we have solved the equation for x^* given x.

The Benefit of Second Order Information

$$\boldsymbol{x}^* = \boldsymbol{x} - \boldsymbol{H}^{-1} \boldsymbol{f}'(\boldsymbol{x})^{\mathrm{T}}$$



condition number of 9

condition numbers between 100 and even 10⁶ are regularly observed in real world problems

gradient direction $-f'(\mathbf{x})^{\mathrm{T}}$ Newton direction $-\mathbf{H}^{-1}f'(\mathbf{x})^{\mathrm{T}}$

For $H \approx I$ (small condition number of H) first order information (estimating the gradient) is sufficient to approach the optimum effectively. Otherwise **second order information** (estimation of H^{-1}) **is required**.

Second Order Approaches

An Overview

- quasi-Newton method
- conjugate gradients
- trust region methods
- surrogate model methods
- linkage learning
- correlated mutations (self-adaptation)
- estimation of distribution algorithms

The mutual idea

capture dependencies between variables, a second-order model

... summary

What makes a problem hard? Summary

ruggedness

addressed by ES-selection and recombination

- dimensionality (considerably) larger than three ۲
- non-separability

addressed by covariance matrix adaptation (CMA)

ill-conditioning

addressed by CMA

Problem Encoding

A real world problem requires

- a representation; the encoding of problem parameters into $x \in S \subset \mathbb{R}^n$
- the definition a fitness function $f : \mathbf{x} \mapsto f(\mathbf{x})$ to be minimized

One might distinguish two approaches

Natural Encoding

Use a "natural" encoding and **design the optimizer** with respect to the problem e.g. use of specific "genetic operators"

frequently done in discrete domain

Concerned Encoding

Put all problem specific knowledge into the encoding and use a "generic" optimizer frequently done in continuous domain

Advantage: Sophisticated and well-validated optimizers (as CMA) can be used

Linear Encoding and the Mutation Operator

Equivalence between change in encoding and transformation of the mutation operator

Let $x_B, x_A \in \mathbb{R}^n$ be **two genotypes** encoding the same phenotype

 $y = \mathbf{A} \mathbf{x}_A = \mathbf{B} \mathbf{x}_B$

via the different linear transformations (matrices) A and B. The effect of the different encodings becomes evident, when mutation is applied on the genotype (by adding \mathcal{N}).

Using a new encoding B means, in case of additive mutation, to introduce a linear transformation $A^{-1}B$ for the mutation in encoding A. Because

$$\mathbf{A}^{-1}\mathbf{B}\,\mathcal{N}(\mathbf{0},\mathbf{C})\sim\mathcal{N}\left(\mathbf{0},\mathbf{A}^{-1}\mathbf{B}\,\mathbf{C}(\mathbf{A}^{-1}\mathbf{B}\,)^{\mathrm{T}}\right)$$

this means using a different covariance matrix for the mutation operator.

The CMA Evolution Strategy

The CMA Evolution Strategy

Randomized Search

A black box search template to minimize $f : \mathbb{R}^n \to \mathbb{R}$

Initialize distribution parameters θ , set population size $\lambda \in \mathbb{N}$ While not terminate

- **(1)** Sample distribution $P(\mathbf{x}|\boldsymbol{\theta}) \rightarrow \mathbf{x}_1, \dots, \mathbf{x}_{\lambda} \in \mathbb{R}^n$
- 2 Update parameters $\theta \leftarrow F_{\theta}(\theta, x_1, \dots, x_{\lambda}, f(x_1), \dots, f(x_{\lambda}))$

Everything depends on the definition of *P* and F_{θ} (deterministic algorithms are covered as well)

In the CMA evolution strategy

• P is a multi-variate normal distribution \mathcal{N}

• $\boldsymbol{\theta} = \{\boldsymbol{m}, \mathbf{C}, \sigma\}$



The CMA Evolution Strategy

- The Search Distribution
- Covariance Matrix Rank-One Update
- Covariance Matrix Rank-µ Update
- Step-Size Control

B) Discussion

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4 Empirical Validation

5 Miscellaneous

Why Normal Distributions?

the isotropic distribution does not (unfoundedly) favor any direction implies invariances

- a maximum entropy distribution with finite variance there are the least possible assumptions on f in the distribution shape
- Only stable distribution with finite variance stable means the sum of normal variates is again normal, helpful in design and analysis of algorithms
- Image: March 1 march 2 marc
- i widely observed in nature, for example with phenotypic traits

Normal Distribution



probability density of 1-D standard normal distribution

probability density of 2-D normal distribution

The Multi-Variate (n-Dimensional) Normal Distribution

Any multi-variate normal distribution $\mathcal{N}(m, \mathbb{C})$ is uniquely determined by its mean value $m \in \mathbb{R}^n$ and its (symmetric positive definite) $n \times n$ covariance matrix \mathbb{C} .

The mean value m

- determines the displacement (translation)
- is the value with the largest density (modal value)
- the distribution is symmetric about the distribution mean



The covariance matrix C determines the shape. It has a nice geometrical interpretation: any covariance matrix can be uniquely identified with the iso-density ellipsoid $\{x \in \mathbb{R}^n | x^T C^{-1} x = 1\}$



where I is the identity matrix (isotropic case) and D is a diagonal matrix (reasonable for separable problems) and $A \times \mathcal{N}(0, I) \sim \mathcal{N}(0, AA^T)$ holds for all A.

Sampling New Search Points The Mutation Operator

New search points are sampled normally distributed

$$\mathbf{x}_i \sim \mathcal{N}_i(\mathbf{m}, \sigma^2 \mathbf{C}) = \mathbf{m} + \sigma \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$
 for $i = 1, \dots, \lambda$

where $\boldsymbol{x}_i, \boldsymbol{m} \in \mathbb{R}^n, \sigma \in \mathbb{R}_+$, and $\mathbf{C} \in \mathbb{R}^{n \times n}$

where

- the **mean** vector $m \in \mathbb{R}^n$ represents the favorite solution at present
- the so-called **step-size** $\sigma \in \mathbb{R}_+$ controls the *step length*
- the covariance matrix $\mathbf{C} \in \mathbb{R}^{n \times n}$ determines the **shape** of the distribution ellipsoid

The question remains how to update m, C, and σ .

Update of the Distribution Mean m

Selection and Recombination

Given the *i*-th solution point $\mathbf{x}_i = \mathbf{m} + \sigma \underbrace{\mathcal{N}_i(\mathbf{0}, \mathbf{C})}_{=:z_i} = \mathbf{m} + \sigma z_i$

Let $x_{i:\lambda}$ the *i*-th ranked solution point, such that $f(x_{1:\lambda}) \leq \cdots \leq f(x_{\lambda:\lambda})$. The new mean reads

$$\boldsymbol{m} \leftarrow \sum_{i=1}^{\mu} w_i \boldsymbol{x}_{i:\lambda} = \boldsymbol{m} + \sigma \underbrace{\sum_{i=1}^{\mu} w_i \boldsymbol{z}_{i:\lambda}}_{=:\langle \boldsymbol{z} \rangle_{\text{sel}}}$$

where

$$w_1 \geq \cdots \geq w_\mu > 0, \quad \sum_{i=1}^\mu w_i = 1$$

The best μ points (μ parents) are selected from the new solutions (non-eletist) and weighted intermediate recombination is applied.



The CMA Evolution Strategy

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Covariance Matrix Adaptation Rank-One Update

$$\boldsymbol{m} \leftarrow \boldsymbol{m} + \sigma \langle \boldsymbol{z} \rangle_{\text{sel}}, \quad \langle \boldsymbol{z} \rangle_{\text{sel}} = \sum_{i=1}^{\mu} w_i \boldsymbol{z}_{i:\lambda}, \quad \boldsymbol{z}_i \sim \mathcal{N}_i(\boldsymbol{0}, \mathbb{C})$$

new distribution,

 $\mathbf{C} \leftarrow 0.8 \times \mathbf{C} + 0.2 \times \langle z \rangle_{\text{sel}} \langle z \rangle_{\text{sel}}^{\text{T}}$

the ruling principle: the adaptation increases the probability of successful steps, $\langle z \rangle_{sel}$, to appear again

The covariance matrix adaptation

Iearns all pairwise dependencies between variables

off-diagonal entries in the covariance matrix reflect the dependencies



 learns a rotated problem representation (according to the principle axes of the mutation ellipsoid)

components are independent (only) in the new representation

learns a scaling of the independent components

in the new representation

conducts a principle component analysis (PCA) of steps (*z*)_{sel}, sequentially in time and space

eigenvectors of the covariance matrix ${\bf C}$ are the principle components / the principle axes of the mutation ellipsoid

- achieves covariance matrix $\mathbf{C} \propto H^{-1}$ on quadratic functions
- is equivalent with an adaptive (general) linear encoding⁵

... equations

⁵Hansen 2000, Invariance, Self-Adaptation and Correlated Mutations in Evolution Strategies, PPSN VI

Preliminary Set of Equations

Covariance Matrix Adaptation with Rank-One Update

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, and $\mathbb{C} = \mathbb{I}$, set learning rate $c_{cov} \approx 2/n^2$ While not terminate

$$\begin{aligned} \mathbf{x}_{i} &= \mathbf{m} + \sigma \mathbf{z}_{i}, \quad \mathbf{z}_{i} \sim \mathcal{N}_{i}(\mathbf{0}, \mathbf{C}), \\ \mathbf{m} &\leftarrow \mathbf{m} + \sigma \langle \mathbf{z} \rangle_{\text{sel}} \quad \text{where } \langle \mathbf{z} \rangle_{\text{sel}} = \sum_{i=1}^{\mu} w_{i} \mathbf{z}_{i:\lambda} \\ \mathbf{C} \leftarrow (1 - c_{\text{cov}})\mathbf{C} + c_{\text{cov}} \frac{1}{\sum_{i=1}^{\mu} w_{i}^{2}} \frac{\langle \mathbf{z} \rangle_{\text{sel}} \langle \mathbf{z} \rangle_{\text{sel}}^{\text{T}}}{\text{rank-one}} \end{aligned}$$

... cumulation, rank- μ , step-size contro

Cumulation

Evolution Path

Conceptually, the evolution path is the path the strategy takes over a number of generation steps. It can be expressed as a sum of consecutive steps of the mean m.



An exponentially weighted sum of steps $\langle z \rangle_{sel}$ is used

$$p_{\rm c} \propto \sum_{i=0}^{g} \underbrace{(1-c_{\rm c})^{g-i}}_{\text{exponentially}} \langle z \rangle_{\rm sel}^{(i)}$$

The recursive construction method for the evolution path is referred to as cumulation.

$$\begin{array}{lcl} p_{\rm c} & \leftarrow & \underbrace{\left(1-c_{\rm c}\right)}_{\rm decay \ factor} p_{\rm c} + \underbrace{\sqrt{1-(1-c_{\rm c})^2} \sqrt{\mu_{\rm eff}}}_{\rm normalization \ factor} \underbrace{\langle z \rangle_{\rm sel}}_{\rm input} \end{array}$$

where $\mu_{\text{eff}} = \frac{1}{\sum w_i^2}$, $c_c \ll 1$. History information is accumulated in the evolution path.

Cumulation is a common technique and also named

- exponentially weighted mooving average
- exponential smoothing (time series, forecasting)
- iterate averaging (stochastic approximation)

Cumulation Utilizing the Evolution Path

We used $\langle z \rangle_{sel} \langle z \rangle_{sel}^{T}$ for updating C. Because $\langle z \rangle_{sel} \langle z \rangle_{sel}^{T} = -\langle z \rangle_{sel} (-\langle z \rangle_{sel})^{T}$ the sign of $\langle z \rangle_{sel}$ is neglected. The sign information is (re-)introduced by using the *evolution path*.



$$p_{c} \leftarrow (1 - c_{c}) p_{c} + \sqrt{1 - (1 - c_{c})^{2}} \sqrt{\mu_{eff}} \langle z \rangle_{sel}$$

where $\mu_{\text{eff}} = \frac{1}{\sum w_i^2}$, $c_c \ll 1$.

variance effective selection mass $\mu_{\rm eff}$

$$\begin{array}{rcl} \boldsymbol{m} & \leftarrow & \boldsymbol{m} + \sigma \langle \boldsymbol{z} \rangle_{\mathrm{sel}} = \sum_{i=1}^{\mu} w_i \boldsymbol{x}_{i:\lambda} \\ \boldsymbol{p}_{\mathbf{c}} & \leftarrow & \underbrace{(1-c_{\mathbf{c}})}_{\mathrm{decay} \, \mathrm{factor}} \boldsymbol{p}_{\mathbf{c}} + \underbrace{\sqrt{1-(1-c_{\mathbf{c}})^2} \sqrt{\mu_{\mathrm{eff}}}}_{\mathrm{normalization \, factor}} \langle \boldsymbol{z} \rangle_{\mathrm{sel}} \end{array}$$

$$\mu_{\text{eff}} = \frac{1}{\sum_{i=1}^{\mu} w_i^2}$$
 where $\sum_{i=1}^{\mu} w_i = 1$, $w_1 \ge w_2 \ge \dots \ge w_{\mu} > 0$

is termed variance effective selection mass. It holds

$$1 \le \mu_{\rm eff} \le \mu$$

it holds $\mu_{\text{eff}} = \mu$ (the number of selected points) if and only if $w_1 = w_2 = \cdots = w_{\mu}$.



$$\begin{aligned} \mathbf{z}_{\text{sel}} &= \sum_{i=1}^{\mu} w_i \mathbf{z}_{i:\lambda} \quad \text{where } \mathbf{z}_i \sim \mathcal{N}_i(\mathbf{0}, \mathbf{C}) \\ \mu_{\text{eff}} &= \frac{1}{\sum_{i=1}^{\mu} w_i^2} \\ \mathbf{p}_{\text{c}} &\leftarrow (1-\mathbf{c}_{\mathbf{c}}) \mathbf{p}_{\mathbf{c}} + \sqrt{1-(1-\mathbf{c}_{\mathbf{c}})^2} \sqrt{\mu_{\text{eff}}} \langle \mathbf{z} \rangle_{\text{sel}} \end{aligned}$$

We discuss the choice of normalization constants $\sqrt{\mu_{\rm eff}}$ and $\sqrt{1 - (1 - c_{\rm c})^2}$. Under random selection the input for $p_{\rm c}$

(

$$\begin{split} \sqrt{\mu_{\text{eff}}} \langle z \rangle_{\text{sel}} &= \frac{1}{\sqrt{\sum_{i=1}^{\mu} w_i^2}} \sum_{i=1}^{\mu} w_i z_{i:\lambda} \\ &\sim \frac{1}{\sqrt{\sum_{i=1}^{\mu} w_i^2}} \sum_{i=1}^{\mu} w_i \mathcal{N}_i(\mathbf{0}, \mathbf{C}) \quad \text{random selection, } z_{i:\lambda} \sim \mathcal{N}(\mathbf{0}, \mathbf{C}) \\ &\sim \frac{1}{\sqrt{\sum_{i=1}^{\mu} w_i^2}} \mathcal{N}\left(\mathbf{0}, \sum_{i=1}^{\mu} w_i^2 \mathbf{C}\right) \quad \mathcal{N}_i(\mathbf{)} \text{ independent} \\ &\sim \mathcal{N}(\mathbf{0}, \mathbf{C}) \end{split}$$

$$\frac{p_{\rm c}}{{\rm decay \ factor}} \leftarrow \underbrace{\left(1 - c_{\rm c}\right)}_{\rm decay \ factor} \frac{p_{\rm c}}{p_{\rm c}} + \sqrt{1 - (1 - c_{\rm c})^2} \underbrace{\sqrt{\mu_{\rm eff}}_{\sim \mathcal{N}(\mathbf{0}, {\rm C})}}_{\sim \mathcal{N}(\mathbf{0}, {\rm C})}$$

The factor $\sqrt{1 - (1 - c_c)^2}$ accounts for $1 - c_c$ such that

$$(1-c_{\rm c})^2 + \sqrt{1-(1-c_{\rm c})^2}^2 = 1$$

Therefore $p_c \sim \mathcal{N}(0, C)$ given previously $p_c \sim \mathcal{N}(0, C)$ and $\sqrt{\mu_{\text{eff}}} \langle z \rangle_{\text{sel}} \sim \mathcal{N}(0, C)$ independently.

... cumulation in update of C

Preliminary Set of Equations (2)

Covariance Matrix Adaptation, Rank-One Update with Cumulation

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbb{C} = \mathbb{I}$, and $p_{\mathbb{C}} = \mathbb{0} \in \mathbb{R}^n$, set $c_{\mathbb{C}} \approx 4/n$, $c_{\text{cov}} \approx 2/n^2$ While not terminate

$$\begin{aligned} \mathbf{x}_{i} &= \mathbf{m} + \sigma \mathbf{z}_{i}, \quad \mathbf{z}_{i} \sim \mathcal{N}_{i}(\mathbf{0}, \mathbf{C}), \\ \mathbf{m} \leftarrow \mathbf{m} + \sigma \langle \mathbf{z} \rangle_{\text{sel}} \quad \text{where } \langle \mathbf{z} \rangle_{\text{sel}} = \sum_{i=1}^{\mu} w_{i} \mathbf{z}_{i:\lambda} \\ \mathbf{p}_{\mathbf{c}} \leftarrow (1 - c_{\mathbf{c}}) \mathbf{p}_{\mathbf{c}} + \sqrt{1 - (1 - c_{\mathbf{c}})^{2}} \sqrt{\mu_{\text{eff}}} \langle \mathbf{z} \rangle_{\text{sel}} \\ \mathbf{C} \leftarrow (1 - c_{\text{cov}}) \mathbf{C} + c_{\text{cov}} \underbrace{\mathbf{p}_{\mathbf{c}} \mathbf{p}_{\mathbf{c}}^{T}}_{\text{rank-one}} \end{aligned}$$

 $\ldots \mathcal{O}(n^2)$ to $\mathcal{O}(n)$
Using an **evolution path** for the **rank-one update** of the covariance matrix reduces the number of function evaluations to adapt to a straight ridge **from** $\mathcal{O}(n^2)$ **to** $\mathcal{O}(n)$.^{*a*}

^aHansen, Müller and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). *Evolutionary Computation*, *11*(*1*), pp. 1-18

remark: the overall model complexity is n^2 but we can learn important parts of the model in time of order *n*

... remark on learning rates

A Remark on Learning Rates

$$\mathbf{p}_{\mathbf{c}} \leftarrow (1-\mathbf{c}_{\mathbf{c}})\mathbf{p}_{\mathbf{c}} + \dots$$

The parameters $c_c \approx \frac{4}{n} \le 1$ and $c_{cov} \le 1$ are learning rates. The larger they are, the faster the learning takes place.

- for $c_c = 1$ the previous information is completely disregarded
- there can be a trade-off between fast and reliable adaptation

The reciprocal of the learning rate, e.g. $\frac{1}{c_c} \approx \frac{n}{4}$, can be interpreted as **backward time horizon**, or **life span**, or amount information stored in p_c .

- ► approximately 37% (≈ exp(-1)) of the information in p_c is older than the backward time horizon of n/4 generations
- ► approximately 63% of the information has vanished after *n*/4 generation steps and therefore replaced by newer information

 \ldots rank- μ update

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Rank- μ Update

$$\begin{array}{rcl} \boldsymbol{x}_i &=& \boldsymbol{m} + \sigma \boldsymbol{z}_i, & \boldsymbol{z}_i &\sim & \mathcal{N}_i(\boldsymbol{0}, \mathbf{C}), \\ \boldsymbol{m} &\leftarrow& \boldsymbol{m} + \sigma \langle \boldsymbol{z} \rangle_{\text{sel}} & \langle \boldsymbol{z} \rangle_{\text{sel}} &=& \sum_{i=1}^{\mu} w_i \boldsymbol{z}_{i:\lambda} \end{array}$$

The rank- μ update extends the update rule for large population sizes using $\mu > 1$ vectors to update C at each generation step. The matrix

$$\mathbf{Z} = \sum_{i=1}^{\mu} w_i z_{i:\lambda} z_{i:\lambda}^{\mathrm{T}}$$

computes a weighted mean of the outer products of the best μ steps and has rank min(μ , n) with probability one. The rank- μ update then reads

$$\mathbf{C} \leftarrow (1 - c_{\mathrm{cov}}) \, \mathbf{C} + c_{\mathrm{cov}} \, \mathbf{Z}$$

where $c_{\rm cov} \approx \mu_{\rm eff} / n^2 \leq 1$.



sampling of $\lambda = 150$ solutions where C = I and $\sigma = 1$





calculating C where $\mu = 50,$ $w_1 = \cdots = w_\mu = \frac{1}{\mu},$ and $c_{cov} = 1$ new distribution

 \ldots combined rank-one rank- μ update

rank-µ CMA versus EMNA_{global}⁶



The CMA-update yields a larger variance in particular in gradient direction, because m_{new} is the minimizer for the variances when calculating C

⁶ Hansen, N. (2006). The CMA Evolution Strategy: A Comparing Review. In J.A. Lozano, P. Larranga, I. Inza and E. Bengoetxea (Eds.). Towards a new evolutionary computation. Advances in estimation of distribution algorithms. pp. 75-102

Rank-one update and rank- μ update can be combined:

$$\mathbf{C} = (1 - c_{\text{cov}})\mathbf{C} + \frac{c_{\text{cov}}}{\mu_{\text{cov}}} \underbrace{\mathbf{p_c p_c}^{\text{T}}}_{\text{rank-one}} + c_{\text{cov}} \left(1 - \frac{1}{\mu_{\text{cov}}}\right) \underbrace{\mathbf{Z}}_{\text{rank-}\mu}$$

where $\mu_{\rm cov} = \mu_{\rm eff}$.

 \ldots summary rank- μ

In summary

The rank- μ update

• increases the possible learning rate in large populations roughly from $2/n^2$ to μ_{eff}/n^2

• reduces the number of necessary generations roughly from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)^7$

given $\mu_{
m eff} \propto \lambda \propto n$

Therefore the rank- $\!\mu$ update is the primary mechanism whenever a large population size is used

say $\lambda \geq 3 n + 10$

The rank-one update

• uses the evolution path and can learn straight ridges in $\mathcal{O}(n)$ rather than $\mathcal{O}(n^2)$ function evaluations.

⁷ Hansen, Müller and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). *Evolutionary Computation*, *11*(*1*), pp. 1-18

Preliminary Set of Equations (3)

Rank-One Update with Cumulation, Rank- μ Update

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbf{C} = \mathbf{I}$, and $p_{\mathbf{c}} = \mathbf{0}$, set $c_{\mathbf{c}} \approx 4/n$, $c_{\text{cov}} \approx \mu_{\text{eff}}/n^2$, $\mu_{\text{cov}} = \mu_{\text{eff}}$ While not terminate

$$\begin{array}{lll} \boldsymbol{x}_{i} &=& \boldsymbol{m} + \sigma \, \boldsymbol{z}_{i}, \quad \boldsymbol{z}_{i} \, \sim \, \mathcal{N}_{i}(\boldsymbol{0}, \mathbf{C}), & \text{sampling} \\ \boldsymbol{m} &\leftarrow& \boldsymbol{m} + \sigma \langle \boldsymbol{z} \rangle_{\text{sel}} & \text{where } \langle \boldsymbol{z} \rangle_{\text{sel}} = \sum_{i=1}^{\mu} w_{i} \, \boldsymbol{z}_{i:\lambda} & \text{update mean} \\ \boldsymbol{p}_{\mathbf{c}} &\leftarrow& (1 - c_{\mathbf{c}}) \, \boldsymbol{p}_{\mathbf{c}} + \sqrt{1 - (1 - c_{\mathbf{c}})^{2}} \sqrt{\mu_{\text{eff}}} \, \langle \boldsymbol{z} \rangle_{\text{sel}} & \text{cumulation for } \mathbf{C} \\ \mathbf{C} &\leftarrow& (1 - c_{\text{cov}}) \, \mathbf{C} & \text{update } \mathbf{C} \\ &+ c_{\text{cov}} \, \frac{1}{\mu_{\text{cov}}} \, \boldsymbol{p}_{\mathbf{c}} \boldsymbol{p}_{\mathbf{c}}^{\mathrm{T}} \\ &+ c_{\text{cov}} \left(1 - \frac{1}{\mu_{\text{cov}}}\right) \, \mathbf{Z} & \text{where } \mathbf{Z} = \sum_{i=1}^{\mu} w_{i} \, \boldsymbol{z}_{i:\lambda} \boldsymbol{z}_{i:\lambda}^{\mathrm{T}} \end{array}$$

Missing: update of σ

Why Step-Size Control?

1 the covariance matrix update can hardly increase the variance in all directions simultaneously (that is, the overall scale of search, the global step-size, cannot be increased effectively).

increasing the global step-size is usually required after the shape of the distribution has adapted to the function topography

2 There is a relatively small *evolution window* for the step-size $\mu \gg n$ the optimal step length remarkably depends on parent number μ . The classical progress theory yields

$$\sigma_{
m opt} \propto rac{\mu}{n}$$

for intermediate multi-recombination, as applied in CMA, and equal recombination weights

The length of the selected step(s) does not depend on μ in an according way. Therefore, the C-update cannot achieve close to optimal step lengths for a wide range of μ .

Why Step-Size Control?



evolution window for the step-size on the sphere function

evolution window refers to the step-size interval where reasonable performance is observed 3 The learning rate c_{cov} ≈ µ_{eff}/n² does not comply with the requirements of convergence speed on the sphere model, f(x) = ∑x_i². On the sphere model at least

$$\mathbf{C} \leftarrow \mathbf{C} \times \exp\left(-\frac{0.1\,\lambda}{n}\right)$$

is required to get competitive progress, given $\lambda < n$. The very best we can hope for from the C-update is

$$C \leftarrow (1 - c_{cov}) \times C$$

$$\approx \exp(-c_{cov}) \times C$$

$$\approx \exp\left(-\frac{\mu_{eff}}{n^2}\right) \times C$$

$$\approx \exp\left(-\frac{0.3\lambda}{n^2}\right) \times C$$

Each single reason would be sufficient to ask for additional step-size control in an evolutionary algorithm

...methods for step-size control

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Methods for Step-Size Control

- 1/5-th success rule^a, applied with "+"-selection
 - increase step-size if more than 20% of the new solutions are successful, decrease otherwise
 - used in the $(1 + \lambda)$ -CMA-ES^{bc}
- σ -self-adaptation^d, applied with ","-selection
 - mutation is applied to the step-size and the better one, according to the fitness function value, is selected
- path length control^e (cumulative step-size adaptation, CSA)^f, applied with ","-selection
 - preferably used in the CMA evolution strategy

Nikolaus Hansen (ETH) Tutorial: Covariance Matrix Adaptation (CMA)

^aRechenberg 1973, Evolutionsstrategie, Optimierung technischer Systeme nach Prinzipien der biologischen Evolution, Frommann-Holzboog

^bIgel et al 2006. A Computational Efficient Covariance Matrix Update and a (1+1)-CMA for Evolution Strategies. GECCO 2006

^CIgel et al 2006, Covariance Matrix Adaptation for Multi-objective Optimization. *Evolutionary Computation Journal*

^dSchwefel 1981. Numerical Optimization of Computer Models. Wilev

Path Length Control





loosely speaking steps are

- perpendicular under random selection (in expectation)
- perpendicular in the desired situation (to be most efficient)

Path Length Control

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, C, evolution path $p_{\sigma} = 0$, set $c_{\sigma} \approx 4/n$, $d_{\sigma} \approx 1$.

$$\begin{array}{lll} \langle \mathbf{z} \rangle_{\text{sel}} &=& \sum_{i=1}^{\mu} w_i z_{i:\lambda} & z_i \sim \mathcal{N}_i(\mathbf{0},\mathbf{C}) \\ p_{\sigma} &\leftarrow& (1-c_{\sigma}) p_{\sigma} + \sqrt{1-(1-c_{\sigma})^2} \sqrt{\mu_{\text{eff}}} \ \mathbf{C}^{-\frac{1}{2}} \langle \mathbf{z} \rangle_{\text{sel}} \\ \sigma &\leftarrow& \sigma \times \exp\left(\frac{c_{\sigma}}{d_{\sigma}} \left(\frac{\|p_{\sigma}\|}{\mathbf{E}\|\mathcal{N}(\mathbf{0},\mathbf{1})\|} - 1\right)\right) \end{array}$$

We have $\sqrt{\mu_{\text{eff}}} C^{-\frac{1}{2}} \langle z \rangle_{\text{sel}} = C^{-\frac{1}{2}} \sqrt{\mu_{\text{eff}}} \langle z \rangle_{\text{sel}}$ and $\sqrt{\mu_{\rm eff}} \langle z \rangle_{\rm sel} \sim \mathcal{N}(0, \mathbb{C})$ under random selection.

The expected length (norm) of a $\mathcal{N}(\mathbf{0}, \mathbf{C})$ vector may strongly depend on its orientation.

The transformation $\mathbb{C}^{-\frac{1}{2}}$ aligns all directions, because

$$\mathbf{C}^{-\frac{1}{2}}\mathcal{N}(\mathbf{0},\mathbf{C})\sim \mathbf{C}^{-\frac{1}{2}}\mathbf{C}^{\frac{1}{2}}\mathcal{N}(\mathbf{0},\mathbf{I})\sim \mathcal{N}(\mathbf{0},\mathbf{I})$$

becomes isotropic.

Therefore, under random selection the input for p_{σ}

$$\sqrt{\mu_{ ext{eff}}}\mathbf{C}^{-rac{1}{2}}\langle z
angle_{ ext{sel}} \sim \mathcal{N}(\mathbf{0},\mathbf{I})$$

becomes isotropic, and $\|p_{\sigma}\|$ can be compared to $E\|\mathcal{N}(\mathbf{0},\mathbf{I})\| \approx \sqrt{n}$.



Advantages of path length control

- on the sphere function (and therefore on any quadratic function after covariance matrix adaptation has taken place) the **target step length is close to optimal** *independent of parent number* μ *and of the recombination weights* w_i
- for μ_{eff} > 1 and λ ≫ n the path length control has a considerably larger target step length than σ-self-adaptation⁸
- prevents premature convergence a missing control of the overall population variance (spread) is probably the most recurrent reason for premature convergence

disadvantage: the expected length of the evolution path needs to be known

^oHansen 1998, Verallgemeinerte individuelle Schrittweitenregelung in der Evolutionsstrategie. Eine Untersuchung zur entstochastisierten, koordinatensystemunabhängigen Adaptation der Mutationsverteilung. PhD thesis

Summary of Equations

The Covariance Matrix Adaptation Evolution Strategy

Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbf{C} = \mathbf{I}$, and $p_c = 0$, $p_{\sigma} = 0$, set $c_{\mathbf{c}} \approx 4/n, c_{\sigma} \approx 4/n, c_{\text{cov}} \approx \mu_{\text{eff}}/n^2, \mu_{\text{cov}} = \mu_{\text{eff}}, d_{\sigma} \approx 1 + \sqrt{\frac{\mu_{\text{eff}}}{n}},$ λ , and $w_i, i = 1, \dots, \mu$ such that $\mu_{\text{eff}} \approx 0.3 \lambda$, where $\mu_{\text{eff}} = \frac{1}{\sum_{i=1}^{\mu} w_i^2}$ While not terminate $\mathbf{x}_i = \mathbf{m} + \sigma \mathbf{z}_i, \quad \mathbf{z}_i \sim \mathcal{N}_i(\mathbf{0}, \mathbf{C}),$ sampling $\boldsymbol{m} \leftarrow \boldsymbol{m} + \sigma \langle \boldsymbol{z} \rangle_{\text{sel}}$ where $\langle \boldsymbol{z} \rangle_{\text{sel}} = \sum_{i=1}^{\mu} w_i \boldsymbol{z}_{i;\lambda}$ update mean $\mathbf{p}_{\mathbf{c}} \leftarrow (1-c_{\mathbf{c}})\mathbf{p}_{\mathbf{c}} + \mathbf{1}_{\{\|\mathbf{p}_{\mathbf{c}}\| < 1.5\sqrt{n}\}}\sqrt{1-(1-c_{\mathbf{c}})^2}\sqrt{\mu_{\mathrm{eff}}}\langle z \rangle_{\mathrm{sel}}$ cumulation for C $\mathbf{C} \leftarrow (1 - c_{\text{cov}})\mathbf{C} + c_{\text{cov}} \frac{1}{\mu} \mathbf{p}_{c} \mathbf{p}_{c}^{\mathrm{T}}$ update C $+c_{cov}\left(1-\frac{1}{u_{cov}}\right)\mathbf{Z}$ where $\mathbf{Z} = \sum_{i=1}^{\mu} w_i z_{i:\lambda} z_{i:\lambda}^{\mathrm{T}}$ $\boldsymbol{p}_{\sigma} \leftarrow (1-c_{\sigma})\boldsymbol{p}_{\sigma} + \sqrt{1-(1-c_{\sigma})^2}\sqrt{\mu_{\text{eff}}} \mathbf{C}^{-\frac{1}{2}}\langle \boldsymbol{z} \rangle_{\text{sel}}$ cumulation for σ $\sigma \leftarrow \sigma \times \exp\left(\frac{c_{\sigma}}{d_{\sigma}}\left(\frac{\|p_{\sigma}\|}{\mathbb{E}\|\mathcal{N}(\mathbf{0},\mathbf{I})\|}-1\right)\right)$ update of σ

... CMA in a nutshell

Summary of Mechanisms

Covariance Matrix Adaptation ES in a Nutshell

- Multivariate normal distribution to generate new search points follows the maximum entropy principle
- Selection only based on the ranking of the *f*-values, weighted recombination

using only the ranking of *f*-values in CMA preserves invariance

③ Covariance matrix adaptation (CMA) increases the probability to repeat successful steps

conducts a sequential PCA \implies rotated problem representation \implies learning all pairwise dependencies

④ Path length control controls the step length

uses the evolution path, aims at conjugate perpendicularity, non-local criterion

Adaptation of the Covariance Matrix

What do we want to achieve specifically?

$$f(\boldsymbol{x}) = \boldsymbol{x}^{\mathrm{T}} \boldsymbol{H} \boldsymbol{x} \to f(\boldsymbol{x}) = \boldsymbol{x}^{\mathrm{T}} \boldsymbol{x}$$

reduce any convex quadratic function to the sphere model without use of derivatives

$\mathbf{C} \propto \mathbf{H}^{-1}$

lines of equal density align with lines of equal fitness for quadratic f

Experimentum Crucis (1) f convex guadratic, separable



Experimentum Crucis (2)

f convex quadratic, non-separable (rotated)



... internal parameters



Problem Statement and Problem Properties

The CMA Evolution Strategy



Discussion

- Strategy Internal Parameters
- Key Points and Design Principles
- 4 Empirical Validation



Strategy Internal Parameters

- related to selection and recombination
 - λ , offspring number, new solutions sampled, population size
 - μ , parent number, solutions involved in updates of *m*, **C**, and σ
 - $w_{i=1,...,\mu}$, recombination weights

```
\mu and w_i should be chosen such that the variance effective selection mass \mu_{\text{eff}} \approx \frac{\lambda}{4}, where \mu_{\text{eff}} := 1 / \sum_{i=1}^{\mu} w_i^2.
```

- related to C-update
 - ► c_{cov}, learning rate for C-update
 - c_c , learning rate for the evolution path
 - μ_{cov} , weight for rank- μ update versus rank-one update
- In related to σ-update
 - c_{σ} , learning rate of the evolution path
 - d_{σ} , damping for σ -change

Parameters were identified in carefully chosen experimental set ups. **Parameters do not in the first place depend on the fitness function** and are not meant to be in the users choice. Only(?) the population size λ might be reasonably varied in a wide range, *depending on the fitness function*

Population Size on Unimodal Functions

On unimodal functions the performance degrades at most linearly with increasing population size.

most often a small population size, $\lambda \leq 10$, is optimal

Population Size on Multi-Modal Functions

Success Probability to Find the Global Optimum





Shown: success rate versus offspring population size on the highly multi-modal Rastrigins function⁹

On multi-modal functions increasing the population size can sharply increase the success probability to find the global optimum

Nikolaus Hansen (ETH)

Tutorial: Covariance Matrix Adaptation (CMA)

Hansen & Kern 2004. Evaluating the CMA Evolution Strategy on Multimodal Test Functions. PPSN VIII. Springer-Verlag. pp. 282-291.

Multistart With Increasing Population Size

Increase by a Factor of Two Each Restart

- no performance loss, where small population size is sufficient (e.g. on unimodal functions)
- moderate performance loss, if large population size is 2 necessary loss has an upper bound



for a factor between successive runs of ≥ 1.5 we have a performance loss smaller than $\sum_{k=0}^{\infty} 1/1.5^k = 3$

This results in a **guasi parameter free search algorithm**.

Key Points and Design Principles Key Points

- Adaptation of a step-size σ , and different adaptation principles for C and σ .
 - ▶ the update of *m* and C follows the maximum likelihood principle

choose *m* such that
$$Prob\left(\mathbf{x}_{sel} | \mathcal{N}(m, \sigma^2 \mathbf{C})\right) \longrightarrow \max$$

update **C** such that $Prob\left(\frac{\mathbf{x}_{sel} - m_{old}}{\sigma} \middle| \mathcal{N}(\mathbf{0}, \mathbf{C})\right) \longrightarrow \max$

under consideration of the prior C

 the update of σ aims at conjugate perpendicularity of consecutive steps Δm

prevents premature convergence

Key Points

- separate learning rates for m, C, and σ
 - *m* is set to the best recent points. No prior information is used. the learning rate is determined by λ and μ_{eff}
 - C is controlled by the learning rate $c_{cov} \approx \mu_{eff}/n^2$. Usually much prior information is preserved, some is depleted.
 - σ is changed on a time scale of ∝ n generations to achieve competitive performance on the sphere model.

yield reliable parameter adaptation to complex topologies with a small population while the performance on simple functions (where the adaptation is superfluous) is not effected

- the population size can be set without reference to learning reliability for the distribution.
 - in contrast, the *learning reliability* of most EAs, that learn a distribution, decisively depends on population size (and fitness function)

Design Principles

- stationarity for m, C, and σ under random selection. The parameters are not subject to a systematic drift, means they are unbiased in that
 - ► $\mathsf{E}(m|m_{\text{old}}) = m_{\text{old}}$ $\boldsymbol{m} \leftarrow \boldsymbol{m}_{old} + \sigma \langle \boldsymbol{z} \rangle_{sel}$
 - \blacktriangleright E(C|C_{old}) = C_{old}
 - $\mathsf{E}(\log \sigma | \sigma_{\mathsf{old}}) = \log \sigma_{\mathsf{old}}$

this implies $\mathsf{E}(\log \sigma^{\alpha} | \sigma_{\mathsf{old}}) = \log \sigma^{\alpha}_{\mathsf{old}}$ for all $\alpha > 0$ and $E(\sigma^{\alpha}|\sigma_{old}) > \sigma^{\alpha}_{old}$

the least possible parameter tuning requirement, given a specific problem to solve

the (initial) search space region needs to be specified (initial setting of *m* and σ) eventually stopping criteria need to be accommodated

achieve or preserve as many invariances as possible ۲

Invariance Motivation

- empirical performance results, for example
 - from benchmark functions,
 - from solved real world problems,

are only useful if they do generalize to other problems

 Invariance is a strong non-empirical statement about the feasibility of generalization

generalizing (identical) performance from a single function to a whole class of functions

Invariance

Basic Invariance in Search Space

translation invariance



is true for most optimization algorithms

Identical behavior on f and f_a

$$f: \mathbf{x} \mapsto f(\mathbf{x}), \qquad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

$$f_a: \mathbf{x} \mapsto f(\mathbf{x} - \mathbf{a}), \quad \mathbf{x}^{(t=0)} = \mathbf{x}_0 + \mathbf{a}$$

No difference can be observed w.r.t. the argument of \boldsymbol{f}

Only useful if the initial point is not decisive

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Tutorial: Covariance Matrix Adaptation (CMA)

Invariance

Invariance in Function Space

 invariance to order preserving transformations preserved by ranking based selection



Identical behavior on f and $g \circ f$ for all order preserving $g: \mathbb{R} \to \mathbb{R}$ (strictly monotonically increasing g)

$$f: \mathbf{x} \mapsto f(\mathbf{x}), \quad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

$$g \circ f: \mathbf{x} \mapsto g(f(\mathbf{x})), \quad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

No difference can be observed w.r.t. the argument of f

Invariance

Rotational Invariance in Search Space

invariance to an orthogonal transformation **R**, where $\mathbf{R}\mathbf{R}^{\mathrm{T}} = \mathbf{I}$ e.g. true for simple evolution strategies recombination operators might jeopardize rotational invariance



Identical behavior on f and $f_{\mathbf{R}}$

$$f: \mathbf{x} \mapsto f(\mathbf{x}), \quad \mathbf{x}^{(t=0)} = \mathbf{x}_0$$

$$f_{\mathbf{R}}: \mathbf{x} \mapsto f(\mathbf{R}\mathbf{x}), \quad \mathbf{x}^{(t=0)} = \mathbf{R}^{-1}(\mathbf{x}_0)$$

No difference can be observed w.r.t. the argument of f

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Tutorial: Covariance Matrix Adaptation (CMA)

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Invariances in Search Space

- invariance to any rigid (scalar product preserving) transformation in search space $x \mapsto \mathbf{R}x - a$, where $\mathbf{R}\mathbf{R}^{\mathrm{T}} = \mathbf{I}$ e.g. true for simple evolution strategies
- scale invariance (scalar multiplication)

exploited by step-size control

invariance to a general linear transformation G

exploited by CMA

Identical behavior on f and f_{G}

 $f: x \mapsto f(x), \qquad x^{(t=0)} = x_0, \qquad C^{(t=0)} = \mathbf{I}$ $f_{\mathbf{G}}: x \mapsto f(\mathbf{G}(x-b)), \quad x^{(t=0)} = \mathbf{G}^{-1}x_0 + b, \quad C^{(t=0)} = \mathbf{G}^{-1}\mathbf{G}^{-1^{\mathrm{T}}}$

No difference can be observed w.r.t. the argument of \boldsymbol{f}

Only useful with an effective adaptation of $\ensuremath{\mathbb{C}}$

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Tutorial: Covariance Matrix Adaptation (CMA)

Invariance Summary

- Invariance introduces equivalence classes of functions, where identical performance must be observed on a complete function class
- Invariance is a strong non-empirical statement about the feasibility of generalization

rotation has $\frac{n^2-n}{2}$ free parameters

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- The CMA Evolution Strategy **inherits all invariances** from simple evolution strategies (to *rigid transformations* of the search space and to *order preserving transformations* of the function value)
- The CMA adds invariance to general linear transformations only useful *together* with the effective adaptation of the covariance matrix

Normal Distribution Revisited

While the maximum likelihood of the multi-variate normal distribution $\mathcal{N}(\mathbf{0}, \mathbf{I})$ is at zero, the distribution of its norm $\|\mathcal{N}(\mathbf{0}, \mathbf{I})\|$ reveals a different, surprising picture.





- In 10-D (black) the usual step length is about $3 \times \sigma$ and step lengths smaller than $1 \times \sigma$ virtually never occur
- Remind: this norm-density shape maximizes the distribution entropy

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Problem Statement and Problem Properties

The CMA Evolution Strategy





Empirical ValidationPerformance EvaluationA Comparison Study



Performance Evaluation

Evaluation of the performance of a search algorithm needs

- meaningful quantitative measure on benchmark functions or real world problems
- acknowlegde invariance properties
- account for meta-parameter tuning
- account for algorithm internal cost, depending on the fitness function cost
 On a 2.5GHz processor our CMA-ES implementation needs
 - roughly $3 \times 10^{-8} (n+4)^2$ seconds per function evaluation
 - for one million function evaluations roughly

n	time
10	5s
30	30s
100	300s

Performance Measure



Performance Evaluation

Performance Measure



measure: statistics of fitness function values



advantages

fixing the number of function evaluations is easy

disadvantages

- assessment of **short runs**, i.e. runs that reach the global optimum *before* the given number of function evaluations
- the result is usually **not a quantitative measure** ۰

ordinal (rank) scale is available, ratio scale ("A is twice as good as B") would be desired

Performance Measure

fixed function value

horizontal view

measure: statistics of the number of function evaluations



advantages

comprehensible and well interpretable measure

measuring the cost

- quantitative measure (on the ratio scale)
- algorithm-internal CPU costs can be easily included

disadvantages

assessment of "long" runs that do not obtain the given function value

A Comparison Study With 11 Evolutionary Algorithms

- task: black-box optimization of 25 benchmark functions
- 25 runs on each benchmark function for each dimension n = 10, 30
- a run is successful if the global optimum is reached with the given precision, before the
- maximum_number_of function evaluations

 $FE_{max} = \begin{cases} 10^5 & \text{for } n = 10\\ 3 \times 10^5 & \text{for } n = 30 \end{cases}$ is reached

Remark: the setting of FE_{max} has a remarkable influence on the results, if the target function value can be reached only for a (slightly) larger number of function evaluations with a high probability. Where FEs ≥ FE_{max} the result must be taken with great care.

Reference

Suganthan, Hansen, Liang, Deb, Chen, Auger, and Tiwari (2005). Problem Definitions and Evaluation Criteria for the CEC 2005 Special Session on Real-Parameter Optimization, Technical report, Nanyang Technological University, Singapore, May 2005, http://www.ntu.edu.sg/home/EPNSugan

A Comparison Study

References to Algorithms

BI X-GI 50 García-Martínez and Lozano (Hybrid Real-Coded...) BI X-MA Molina et al. (Adaptive Local Search...) CoEVO Pošík (Real-Parameter Optimization...) DF Rönkkönen et al. (Real-Parameter Optimization...) DMS-L-PSO Liang and Suganthan (Dynamic Multi-Swarm...) EDA Yuan and Gallagher (Experimental Results...) G-CMA-ES Auger and Hansen (A Restart CMA...) K-PCX Sinha et al. (A Population-Based,...) L-CMA-ES Auger and Hansen (Performance Evaluation...) L-SaDE Qin and Suganthan (Self-Adaptive Differential...) SPC-PNX Ballester et al. (Real-Parameter Optimization...)

In: CEC 2005 IEEE Congress on Evolutionary Computation, Proceedings

Summarized Results Empirical Distribution of Normalized Success Performance



 $FEs = mean(#fevals) \times \frac{#all runs (25)}{#successful runs}$, where #fevals includes only successful runs.

Shown: **empirical distribution function** of the Success Performance FEs divided by FEs of the best algorithm on the respective function.

Results of all functions are used where at least one algorithm was successful at least once, i.e. where the target function value was reached in at least one experiment (out of 11×25 experiments). Small values for FEs and therefore large (cumulative frequency) values in the graphs are preferable.

Function Sets

We split the function set into three subsets

- unimodal functions
- solved multimodal functions

at least one algorithm conducted at least one successful run

unsolved multimodal functions

no single run was successful for any algorithm

Unimodal Functions Empirical Distribution of Normalized Success Performance



Empirical distribution function of the Success Performance FEs divided by FEs of the best algorithm (table entries of last slides).

 $FEs = mean(#fevals) \times \frac{#all runs (25)}{#successful runs}$, where #fevals includes only successful runs.

Small values of FEs and therefore large values in the empirical distribution graphs are preferable.

Multimodal Functions Empirical Distribution of Normalized Success Performance



Empirical distribution function of the Success Performance FEs divided by FEs of the best algorithm (table entries of last slides).

 $FEs = mean(#fevals) \times \frac{#all runs (25)}{#successful runs}$, where #fevals includes only successful runs.

Small values of FEs and therefore large values in the empirical distribution graphs are preferable.

Comparison Study

Conclusion

- The G-CMA-ES seems superior from three perspectives
 - performed best over all functions and on the function subsets
 - ★ unimodal functions
 - ★ solved multimodal functions
 - * unsolved multimodal functions
 - no parameter tuning were conducted
 - most invariance properties together with EDA and K-PCX
- on two separable problems it is considerably outperformed
- The CMA-ES contradicts two myths
 - Myth 1: adaptation (of the covariance matrix) to the (local) function topography jeopardizes global search properties
 - Myth 2: a single peak multi-variate Gaussian distribution must be inferior in solving multi-modal (global) optimization problems

the curse of dimensionality limits the effectiveness of multimodal search distributions, and clustering or niching approaches

Overall Conclusion

The Take Home Message

- Important features of the CMA evolution strategy
 - learns second order information efficiently and reliably with small and large population size
 - ► invariance to order preserving transformations of *f* and invariance to rigid search space transformations
 - quasi parameter free
- CMA-ES is a robust local search algorithm
 - ► BFGS is roughly ten times faster on convex quadratic *f*
 - CMA is much more robust in a non-convex or rugged search landscape
- CMA-ES is a robust global search algorithm empirically outperformes most EAs on most functions
- More than 50 (successful) real-world applications

easily applicable and often successful

- Ongoing research
 - multiobjective CMA
 - CMA in uncertain environments

References

Main publications about CMA:

Igel, C., N. Hansen, and S. Roth (2007). Covariance Matrix Adaptation for Multi-objective Optimization. Evolutionary Computation, accepted for publication.

Auger, A, and Hansen, N. (2005). A Restart CMA Evolution Strategy With Increasing Population Size. In Proceedings of the IEEE Congress on Evolutionary Computation, CEC 2005, pp.1769-1776.

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Hansen, N., S.D. Müller and P. Koumoutsakos (2003), Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). Evolutionary Computation, 11(1), pp. 1-18.

Hansen, N. and A. Ostermeier (2001). Completely Derandomized Self-Adaptation in Evolution Strategies. Evolutionary Computation, 9(2), pp. 159-195.

- Tutorial
- Source code in Matlab, Octave and Java
- For all this ... see

http://www.bionik.tu-berlin.de/user/niko/

Conclusion

Thank You

Miscellaneous

Determining Learning Rates Learning rate for the covariance matrix



$$f(\mathbf{x}) = \mathbf{x}^{\mathrm{T}}\mathbf{x} = \|\mathbf{x}\|^{2} = \sum_{i=1}^{n} x_{i}^{2},$$

optimal condition number for \mathbf{C} is one,

initial condition number of ${\rm C}$ equals 10^4

shown are single runs

x-axis: learning rate for the covariance matrix y-axis: square root of final condition number of C (red), number of function evaluations to reach f_{stop} (blue)

Determining Learning Rates Learning rate for the covariance matrix



 learning rates can be identified on simple functions

exploiting invariance properties

- the outcome depends on the problem dimensionality
- the specific fitness function is rather insignificant

x-axis: factor for learning rate for the covariance matrix y-axis: square root of final condition number of C (red), number of function evaluations to reach f_{stop} (blue)

EMNA versus CMA

Both algorithms use the same sample distribution

$$\mathbf{x}_i = \mathbf{m} + \sigma \mathbf{z}_i, \quad \mathbf{z}_i \sim \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$

In EMNA_{global} $\sigma \equiv 1$ and

In CMA, for $c_{\rm cov} = 1$, with rank- μ update only

$$\boldsymbol{m} \leftarrow \frac{1}{\mu} \sum_{i=1}^{\mu} \boldsymbol{x}_{i:\lambda} \qquad \boldsymbol{m} \leftarrow \sum_{i=1}^{\mu} w_i \boldsymbol{x}_{i:\lambda}$$
$$\mathbf{C} \leftarrow \frac{1}{\mu} \sum_{i=1}^{\mu} (\boldsymbol{x}_{i:\lambda} - \boldsymbol{m}) (\boldsymbol{x}_{i:\lambda} - \boldsymbol{m})^{\mathrm{T}} \qquad \mathbf{C} \leftarrow \sum_{i=1}^{\mu} w_i \boldsymbol{z}_{i:\lambda} \boldsymbol{z}_{i:\lambda}^{\mathrm{T}}$$

where
$$z_{i:\lambda} = rac{x_{i:\lambda} - m_{\mathsf{old}}}{\sigma}$$

