

Variational Methods for Computational Fluid Dynamics

Année 2013 - 2014, X 2011.

PC 3 (TP)

The aim of this practical session is to simulate moving domains filled of fluids. We first consider the case of a low Reynolds number flow, and then study a free surface flow with the full Navier-Stokes equations.

Exercise 1. Training.

Take a 2d meshed domain (e.g. a square). Construct a second mesh deduced from the first by deforming it. Use for that the `move mesh` FREEFEM++ command, and try various deformation functions.

```
mTh = movemesh(Th, [x+vx, y+vy]);
```

constructs a new mesh `mTh` obtained from the `Th` by displacing the nodes along the vector field (here (vx, vy)).

Exercise 2. The melting loukoum.

We consider the Stokes problem

$$\begin{cases} -\Delta \mathbf{u} + \nabla p = \mathbf{f}, \\ \operatorname{div} \mathbf{u} = 0, \end{cases}$$

on a domain which is initially a square. At initial time the domain of fluid is supposed to touch a flat floor. All the bottom part is assumed to be fixed while the three other parts of the boundary are free surfaces.

1. Solve the previous Stokes problem where \mathbf{f} is the gravity, and assuming Neumann boundary condition on the free surfaces that can be either

$$\mu \nabla \mathbf{u} \cdot \mathbf{n} - p \mathbf{n} = -P_{ext} \mathbf{n},$$

or

$$\mu (\nabla \mathbf{u} + {}^t \nabla \mathbf{u}) \cdot \mathbf{n} - p \mathbf{n} = -P_{ext} \mathbf{n}.$$

(Notice that without restriction, one can take $P_{ext} = 0$.) Do both a P^1 bubble / P^1 , and a P^2/P^1 approximation.

2. Make the mesh move according to the velocity found in the preceding step. Use for this the `movemesh` FREEFEM++ command and the deformation vector $(dt*ux, dt*uy)$.
3. Notice the difference of the results of the simulation according to the Neumann boundary condition used.
4. Notice also that eventually the simulation breaks down after a while due to a poor mesh and badly oriented triangles.

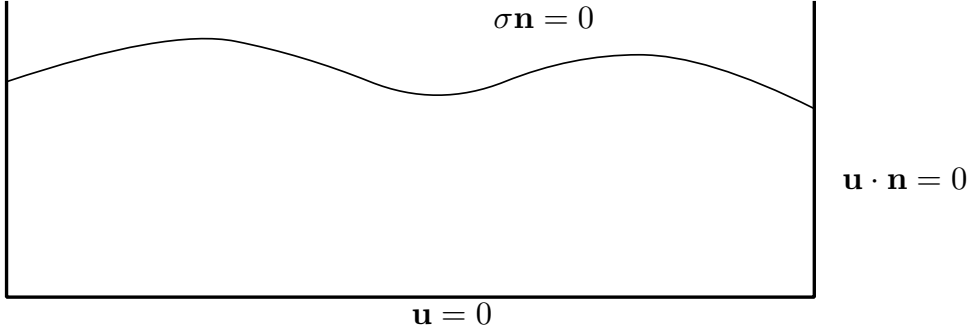


Figure 1: Fluid in a container.

Exercise 3. ALE for wave motion.

We consider a fluid filling a glass. The situation depicted in the following picture implies that the fluid stays in the domain

$$\Omega = \{(x, y) \in \mathbb{R}^2, | 0 < x < L, 0 < y\}.$$

1. Write a Navier-Stokes solver using the method of characteristics for the convection. Use for this the `FREEFEM++` command `convect` and adding in the variational formulation the following line:

```
+int2d(Th) (-convect([pux,puy],-dt,pux)*tux -convect([pux,puy],-dt,puy)*tuy)
```

where `[pux,puy]` is the previous velocity. The argument `-dt` means that the field is integrated backward in time during δt . Use also the boundary conditions:

- $\mathbf{u} = 0$ at the bottom $y = 0$ part of the fluid domain ;
- $u_1 = 0$ and $\sigma_{21} = 0$ at the left and right parts of the boundary ($x = 0$ and $x = L$). (The fluid will be allowed to slip on the boundary, but only vertically. Notice that σ_{21} is also $\sigma \mathbf{n} \cdot \mathbf{t}$ on these boundaries.
- $\sigma \mathbf{n} = -P_{ext} \mathbf{n} = 0$ on the free surface.

Use also the parameters: $\mu = 0.001$, $\rho = 1$, $g = 5$, $L = 6$, $\delta t = 0.02$ and the initial profile is given by

$$h(x) = 1 + \frac{1}{2} \exp\left(-\left(\frac{x-3}{0.7}\right)^2\right).$$

2. Write a *Lagrangian* solver for the free surface. That means move the mesh according to the computed velocity \mathbf{u} as for the previous exercise. Show that the computation does not last for a long time.
3. Implement an ALE approach. In that aim, one can move the mesh only vertically according to a vertical displacement $\mathbf{c} = (0, c_y)$. The only constraint for c_y is that it must be consistent (which means one has

$$\mathbf{c} \cdot \mathbf{n} = \mathbf{u} \cdot \mathbf{n} \text{ on the boundary.}$$

A possible choice (though not the unique one) is to solve

$$\left[\begin{array}{l} \Delta c_y = 0, \\ c_y = \frac{\mathbf{u} \cdot \mathbf{n}}{n_y} \text{ on the free surface and on the bottom,} \\ \frac{\partial c_y}{\partial \mathbf{n}} = 0 \text{ everywhere else.} \end{array} \right.$$

4. Move the mesh according to the vector field $(0, c_y)$ and transport all quantities on the new mesh before solving again Navier-Stokes equations. This is done using the following `FREEFEM++` syntax

```
real[int] tmp(ux[].n); //tmp is an array of the same size than ux

tmp=ux[]; pux=0; pux[]=tmp ;
tmp=uy[]; puy=0; puy[]=tmp ;
tmp=cx[]; cx=0; cx[]=tmp ;
tmp=cy[]; cy=0; cy[]=tmp ;
```

These complicated commands are meant to transport the old variables on the new mesh. Strictly speaking they do nothing (copy the variable into a temporary array and then copy it back). However if one does not do this kind of command, `FREEFEM++` would by default interpolate the old variable on the new mesh which is not what is desired.