

PRE 2 - CLASS 3

Correction from:

$$\left(\begin{array}{l} x \mapsto Ax \text{ is injective} \\ (i) \end{array} \right) \Leftrightarrow \left(\begin{array}{l} \text{Ker}(A) = \{0\} \\ (ii) \end{array} \right)$$

(i) \Rightarrow (ii) Let $z \in \text{Ker}(A)$, then $Az = 0 = A0$
by injectivity $z = 0$

(ii) \Rightarrow (i) Let x, \tilde{x} be two vectors such that $Ax = A\tilde{x}$
by linearity $\Rightarrow A(x - \tilde{x}) = 0$
then $x - \tilde{x} \in \text{Ker}(A)$ and thus $x - \tilde{x} = 0$
 $\Rightarrow x = \tilde{x}$

Elements for the correction of the proof of the last THEOREM from the last class.

Since bijective means injective and surjective we only need to prove that

$$(ii) \Leftrightarrow (i')$$

let us prove that (ii) \Rightarrow (iii)

We know that $\{0\} \subset \text{Ker}(A)$ [because $A0 = 0$]

With the rank nullity theorem:

$$\dim(\text{Ker}(A)) + \underbrace{\text{rank}(A)}_m = n$$

By assumption

$$\text{range}(A) = \mathbb{R}^n \quad \text{rank}(A) = \dim(\text{range}(A))$$

$$= \dim(\mathbb{R}^n)$$

$$= n$$

[because $x \mapsto Ax$ is surjective]

$$\Rightarrow \dim(\text{Ker}(A)) = 0$$

$$\Rightarrow \text{Ker}(A) = \{0\}$$

(iii) \Rightarrow (ii) If $\text{Ker}(A) = \{0\} \Rightarrow \dim(\text{Ker}(A)) = 0$

By the rank nullity theorem $\Rightarrow \text{rank}(A) = n$

$$\dim(\text{Ker}(A)) + \text{rank}(A) = n$$

$$\underset{0}{\parallel}$$

$$\Rightarrow \text{rank}(A) = n$$

$\Leftrightarrow x \mapsto Ax$ is surjective.

For a square matrix.

When $x \mapsto Ax$ is bijective, we can talk about the inverse of the matrix A , we denote it A^{-1} .

It satisfies $A^{-1}A = AA^{-1} = I = \begin{pmatrix} 1 & & (0) \\ & \ddots & \\ (0) & & \ddots & \\ & & & 1 \end{pmatrix}$

Identity matrix, sometimes we denote it I_n or Id

The previous theorem tells us that the inverse of a matrix exists $\Leftrightarrow (\text{Ker}(A) = \{0\}) \Leftrightarrow (\text{rank}(A) = n)$

Properties of identity matrix: Let A a $n \times n$ matrix

$AI_n = I_nA = A$

$I_n I_n = I_n \Rightarrow I_n^{-1} = I_n$

$I_n \underset{\mathbb{R}^n}{x} = x$

Inverse of product of matrices:

Let A and B be $n \times n$ matrices, invertible:

$$(AB)^{-1} = B^{-1}A^{-1}$$

PROOF: if $(AB)(B^{-1}A^{-1}) = I_n$ then $(AB)^{-1} = B^{-1}A^{-1}$

$$\begin{aligned} \hookrightarrow (AB)B^{-1}A^{-1} &= A \underbrace{BB^{-1}}_{I_n} A^{-1} = \underbrace{AI_n A^{-1}}_{AA^{-1}} = I_n \end{aligned}$$

EXERCISE: Are the following matrices invertible? If so compute the inverse:

$$A = \begin{pmatrix} 2 & 0 \\ 0 & 1 \end{pmatrix}; \quad B = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \in \ker(A)$$

A is invertible ($\text{rank}(A) = 2$), B is not invertible ($\text{rank}(B) = 2$ or $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \in \ker(B)$)

$$A^{-1} = \begin{bmatrix} 1/2 & 0 \\ 0 & 1 \end{bmatrix}$$

A is a specific diagonal matrix.

Definition: A diagonal matrix, is a matrix with zeros on off-diagonal elements

$$D = \begin{pmatrix} d_1 & & (0) \\ & d_2 & \\ (0) & & \ddots \\ & & & d_m \end{pmatrix}$$

A diagonal matrix is invertible if $d_1 \neq 0, d_2 \neq 0, \dots, d_n \neq 0$

If $d_i \neq 0 \forall i=1, \dots, n$ then $D^{-1} = \begin{pmatrix} \frac{1}{d_1} & & (0) \\ & \frac{1}{d_2} & \\ (0) & & \ddots \\ & & & \frac{1}{d_m} \end{pmatrix}$

Proof:

$$\begin{pmatrix} d_1 & & (0) \\ & \ddots & \\ (0) & & d_m \end{pmatrix} \begin{pmatrix} \frac{1}{d_1} & & (0) \\ & \ddots & \\ (0) & & \frac{1}{d_m} \end{pmatrix} = I$$

Why do we want to inverse a matrix?
for instance to solve a linear system.

Consider the system of equations:

$$\begin{cases} x_1 + 3x_2 + 4x_3 = 2 \\ \quad \quad 2x_2 + x_3 = 1 \\ x_1 + \quad \quad 3x_3 = 2 \end{cases} \quad (S)$$

Show that (S) is equivalent to find $x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$ such that

$$\underbrace{\begin{pmatrix} 1 & 3 & 4 \\ 0 & 2 & 4 \\ 1 & 0 & 3 \end{pmatrix}}_{=A} x = \underbrace{\begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}}_{=b}$$

i.e. to solve (S) we need to find x such that $Ax = b$

If we know that A is invertible, then

$$\begin{aligned} Ax &= b \\ (\Rightarrow) \underbrace{A^{-1}A}x &= A^{-1}b \\ (\Rightarrow) Ix &= A^{-1}b \\ (\Rightarrow) x &= A^{-1}b \end{aligned}$$

NORMS

Given a vector space E . A norm on E is a function: $p: E \rightarrow \mathbb{R}_+ = [0, +\infty[$ and that satisfies:

$$\forall \lambda \in \mathbb{R}, \forall u, v \in E$$

$$\cdot p(u+v) \leq p(u) + p(v)$$

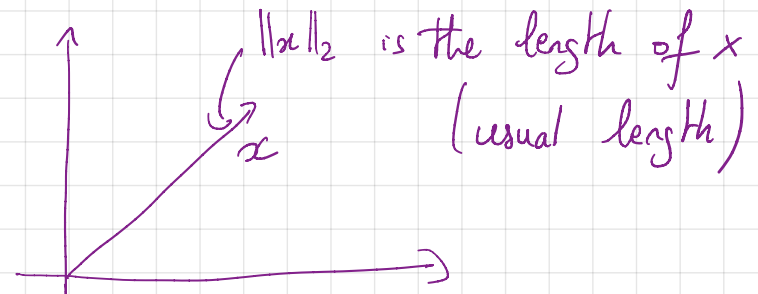
$$\cdot p(\lambda u) = |\lambda| p(u)$$

$$\cdot p(v) = 0 \Rightarrow v = 0$$

Example in \mathbb{R}^n :

$$\|x\|_2 = \sqrt{\sum_{i=1}^n x_i^2}$$

TRIANGLE INEQUALITY

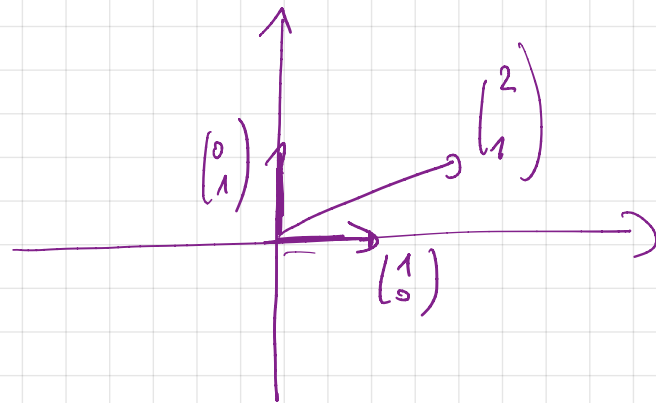


Given $x = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ $\|x\|_2 = \sqrt{(x_1^2 + \dots + x_n^2)}$

example : $\| \begin{pmatrix} 2 \\ 1 \end{pmatrix} \|_2 = \sqrt{4 + 1} = \sqrt{5}$

$\| \begin{pmatrix} 1 \\ 0 \end{pmatrix} \|_2 = \sqrt{1 + 0} = 1$

$\| \begin{pmatrix} 0 \\ 1 \end{pmatrix} \|_2 = \sqrt{0 + 1} = 1$



Other norms :

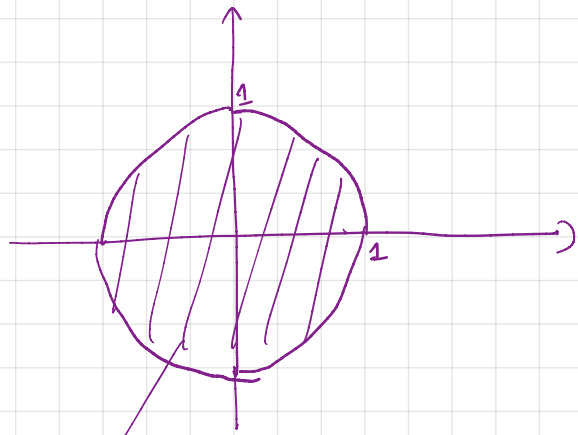
$$\|x\|_1 = \sum_{i=1}^n |x_i|$$

$$\|x\|_p = \left(\sum_{i=1}^n |x_i|^p \right)^{1/p}$$

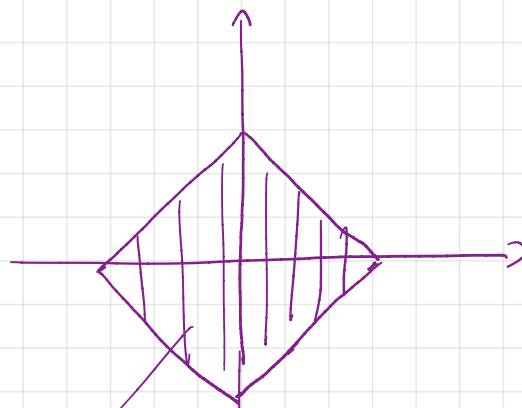
$$\|x\|_\infty = \max |x_i|$$

Display in \mathbb{R}^2 , the unit balls with respect to the different norms

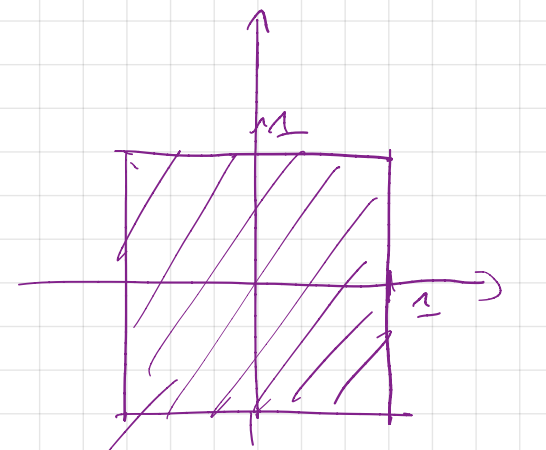
$$B(0, 1) = \{x \in \mathbb{R}^2 \mid \|x\| \leq 1\}$$



$$\rightarrow \{x \mid \|x\|_2 \leq 1\}$$
$$\sqrt{x_1^2 + x_2^2} \leq 1$$



Unit ball for
 $\|x\|_1$



Unit ball for
 $\|\cdot\|_\infty$

Norms are useful to measure distances:

$$d(x, y) = \|x - y\| (= \|y - x\|)$$

Two different norms will give two different "measure" of distances.

DOTS PRODUCTS AND ORTHOGONALITY

Examples:

$$p = \begin{bmatrix} 4.90 \\ 2.20 \\ 1.50 \end{bmatrix}$$

↑
PRICES OF
PRODUCTS

$$q = \begin{bmatrix} 20 \\ 100 \\ 200 \end{bmatrix}$$

↑
quantity of product
sold.

Value of what you have sold: $4.90 \times 20 + 2.20 \times 100 + 1.50 \times 200 =$

$$= p \cdot q$$

↑
dot product

DEFINITION: The dot product or scalar product of two vectors

in \mathbb{R}^n is defined as $x \cdot y = x_1 y_1 + x_2 y_2 + \dots + x_n y_n = \sum_{i=1}^n x_i y_i$

$$\langle x, y \rangle \quad (\text{other notation})$$

standard

Connection to Euclidean norm: $x \cdot x = \sum_{i=1}^n x_i^2 = \|x\|_2^2$

PROPERTIES:

$$\begin{aligned}x \cdot y &= y \cdot x \quad \forall x, y \quad [\text{symmetry}] \\ \lambda x \cdot y &= x \cdot (\lambda y) = \lambda(x \cdot y) \quad \forall \lambda \in \mathbb{R}, x, y \in \mathbb{R}^n \\ x \cdot (\lambda y + z) &= \lambda x \cdot y + x \cdot z \quad \lambda \in \mathbb{R}, x, y, z \in \mathbb{R}^n\end{aligned}$$

EXERCISE: Show that

$$\|x+y\|^2 = (x+y) \cdot (x+y) = \|x\|^2 + 2x \cdot y + \|y\|^2 \quad \forall x, y \in \mathbb{R}^n$$

where $\|\cdot\|$ is the Euclidean norm.

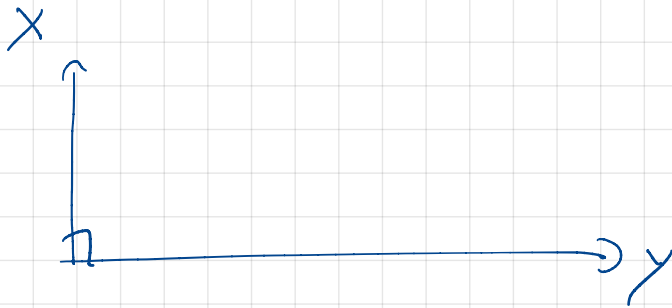
The dot product $x \cdot y$ has a geometric connection with the angle θ between two vectors x and y :

$$x \cdot y = \|x\| \|y\| \cos(\theta)$$

When $x \cdot y = 0$ we say that x and y are **orthogonal**.

GEOMETRIC INTERPRETATION: If $x \cdot y = 0$ then $\cos(\theta) = 0$, $\theta = 90^\circ$

Examples of orthogonal vectors:



EXERCISE: Let v_1, \dots, v_n be a list of orthogonal non zero vectors, i.e. $v_i \cdot v_j = 0 \quad \forall i \neq j$. Prove that they are linearly independent.

TRANSPOSE OF A MATRIX

DEFINITION: Given a $m \times n$ matrix A , its transpose A' or A^T is a $n \times m$ where i th row is equal to the i th column of A .

If $A = (a_{ij})$, $A^T = (\bar{a}_{ij})$ where $\bar{a}_{ij} = a_{ji}$

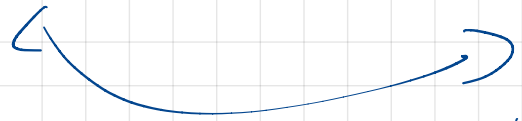
Example:

$$A = \begin{pmatrix} 1 & 3 \\ 1 & 2 \\ 4 & 0 \end{pmatrix} \quad A^T = \begin{pmatrix} 1 & 1 & 4 \\ 3 & 2 & 0 \end{pmatrix}$$

For a square matrix :

$$A = \begin{pmatrix} a_{11} & \dots & \dots \\ a_{21} & \dots & \dots \\ \vdots & \dots & \dots \\ a_{n1} & \dots & \dots \end{pmatrix}$$

$$A^T = \begin{pmatrix} a_{11} & \dots & \dots & a_{n1} \\ a_{12} & \dots & \dots & a_{n2} \\ \vdots & \dots & \dots & \vdots \\ a_{1n} & \dots & \dots & a_{nn} \end{pmatrix}$$



Swap symmetric elements wrt diagonal.

PROPERTIES

$$\bullet \left(\lambda A + B \right)^T = \lambda A^T + B^T$$

\uparrow
 $\in \mathbb{R}$

$$\bullet \bullet (AB)^T = B^T A^T$$

$$\bullet (A^T)^T = A$$

DEFINITION ; A $n \times n$ matrix A satisfying $A^T = A$ is called **Symmetric**.

Example:

$$\begin{pmatrix} 1 & 3 \\ 3 & 2 \end{pmatrix} \text{ is symmetric}$$

$$\begin{pmatrix} 1 & \alpha & \beta \\ \alpha & 3 & \gamma \\ \beta & \gamma & 6 \end{pmatrix} \text{ is symmetric}$$

WRITING THE DOT PRODUCT WITH TRANSPOSE

Let $x, y \in \mathbb{R}^n$ two vectors (or $n \times 1$ matrices)

$$x \cdot y = x^T y$$

↑ dot product

$$x^T y = (x_1 \dots x_n) \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix} = x_1 y_1 + \dots + x_n y_n$$

product
between 2 matrices

EXERCISE:

Show that

$$\underline{u \cdot (Av) = A^T u \cdot v}$$

$$\forall u \in \mathbb{R}^m, v \in \mathbb{R}^n$$

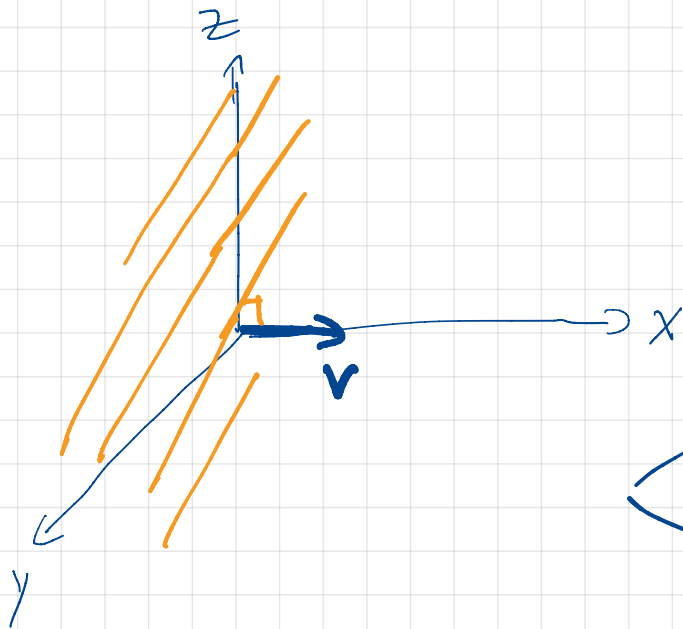
A $m \times n$ matrix

ORTHOGONAL COMPLEMENT

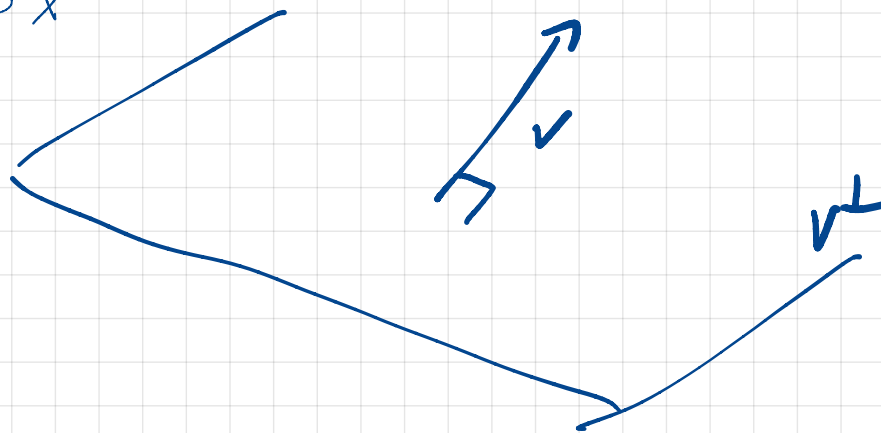
The orthogonal complement V^\perp of a vector space $V \subset \mathbb{R}^n$ is the set of vectors which are orthogonal to every vector in V .

Example: In \mathbb{R}^3 - $v = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ $V = \text{span}(v)$

What is V^\perp ?



$$V^\perp = \text{span} \left\{ \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$



An orthogonal basis is a basis $\{e_1, \dots, e_n\}$ such that

$$e_i \cdot e_j = 0 \quad i \neq j$$

Which orthogonal basis of \mathbb{R}^n do you know?

standard basis, $e_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$, $e_2 = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}$, \dots , $e_n = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$

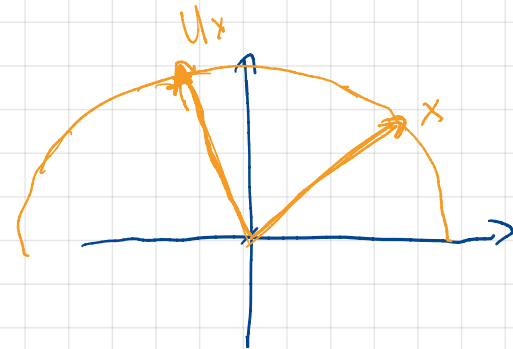
THEOREM: Every vector space $V \subset \mathbb{R}^n$ has an orthogonal basis.

ORTHOGONAL MATRICES

DEFINITION: A square matrix U is orthogonal if $U^T U = U U^T = I$

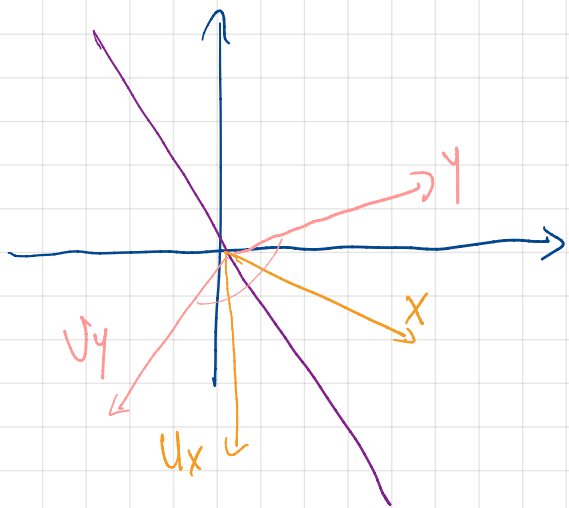
Orthogonal matrices are norm preserving:

U $n \times n$ orthogonal matrix, $\forall x \in \mathbb{R}^n$ $\|Ux\| = \|x\|$



↳ How do you prove this?

In \mathbb{R}^2 , orthogonal matrices are either rotations or reflexion along axis



let us prove that $\|Ux\| = \|x\|$ if U is orthogonal

This is equivalent to show that $\|Ux\|^2 = \|x\|^2$

i.e. $Ux \cdot Ux = x \cdot x$

$$Ux \cdot Ux = \underbrace{U^T U}_I x \cdot x = x \cdot x$$

Remark: $U^T U = I \Leftrightarrow$ The columns of U are orthogonal and of norm 1

$$U = [u_1, \dots, u_n]$$

$$U^T U = I \Leftrightarrow \|u_i\| = 1 \quad \forall i \quad u_i \cdot u_j = 0 \quad \forall i \neq j$$

Find some 3×3 orthogonal matrices.

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} = A$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}$$

\parallel

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

permutation matrix

$$A = \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ +\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

\hookrightarrow orthogonal - Rotation matrix
rotation in the plane (x, y)

$$x = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \quad Ax = \begin{pmatrix} x_2 \\ x_1 \\ x_3 \end{pmatrix}$$

A is a permutation, it permutes the coordinate of x .

$$A = \begin{pmatrix} | & | & | \\ \circ & \circ & 1 \\ \circ & 1 & \circ \\ 1 & \circ & \circ \\ | & | & | \end{pmatrix}$$

$A_1 \quad A_2 \quad A_3$

$$\|A_1\| = \sqrt{0+0+1} = 1$$

$$\|A_2\| = 1$$

$$\|A_3\| = 1$$

$$A_1 \cdot A_2 = 0 \times 0 + 0 \times 1 + 1 \times 0 = 0$$

$$A_1 \cdot A_3 = \dots = 0$$

$$A_2 \cdot A_3 = \dots = 0$$

U is an orthogonal matrix $U^T U = I$

$$\Leftrightarrow U = [u_1, \dots, u_n] \quad \|u_i\| = 1, \quad u_i \cdot u_j = 0 \quad i \neq j$$

But it is not true that $x \in \mathbb{R}^n$ and Ux are orthogonal for U orthogonal.

Take: $U = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$ U is orthogonal

" "
 u_1 u_2

$$\|u_1\|^2 = \cos^2 \theta + \sin^2 \theta = 1 \quad ; \quad \|u_2\|^2 = \sin^2 \theta + \cos^2 \theta = 1$$

$$u_1 \cdot u_2 = \cos \theta (-\sin \theta) + \sin \theta \cos \theta = 0$$

x, Ux

