

Derivative Free Optimization

**joint course between
Optimization Master Paris Saclay - AMS
Master
2024/2025**

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RandOpt team

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Organization of the class

When: Friday afternoon - 2pm - 5:15pm at ENSTA

29/11/2024	room 1314
06/12/2024	room 1314
13/12/2024	room 1314
20/12/2024	room 1213
10/01/2025	room 1213
17/01/2025	room 1314
24/01/2025	room 1314
31/01/2025	room 1314
07/02/2025	room 1314
14/02/2025 [EXAM]	TBA

Evaluation

- Written exam** on 14/02/2025) 60%
- Project (in group)** around benchmarking of algorithms) 40%
- oral presentation to the class

Syllabus

Topics covered

Derivative Free Optimization / Black-box optimization

Single-objective optimization

what makes a problem difficult

algorithm to solve those difficulties (mostly stochastic)

Multi-objective optimization [taught D. Brockhoff]

Benchmarking (partly taught by D. Brockhoff)

Practical Exercises

practical exercises: **implement/manipulate** algorithms

Python / Matlab / ...

ultimate goal: optimize a (real) black-box problem on your own

- understand and visualize convergence / adaptation / invariance
- experience numerics numerical errors, finite machine precision

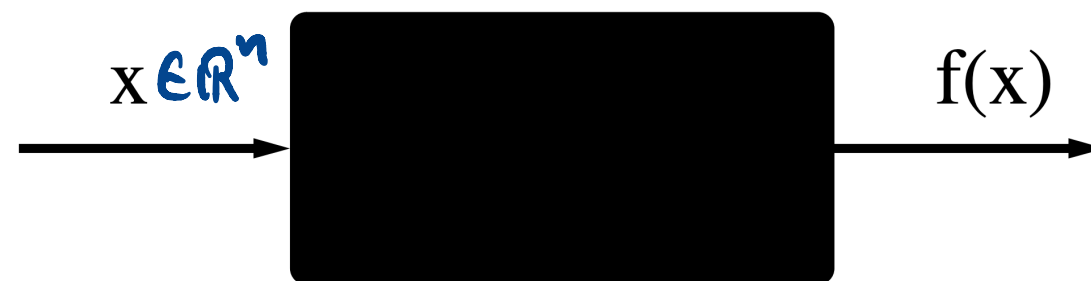
Derivative-Free / Black-box Optimization

Task: minimize a numerical **objective** function (also called *fitness* function or *loss* function)

$$f: \Omega \subset \mathbb{R}^n \rightarrow \mathbb{R}, x \mapsto f(x) \in \mathbb{R}$$

without derivatives (gradient). Ω : search space, n : dimension of the search space

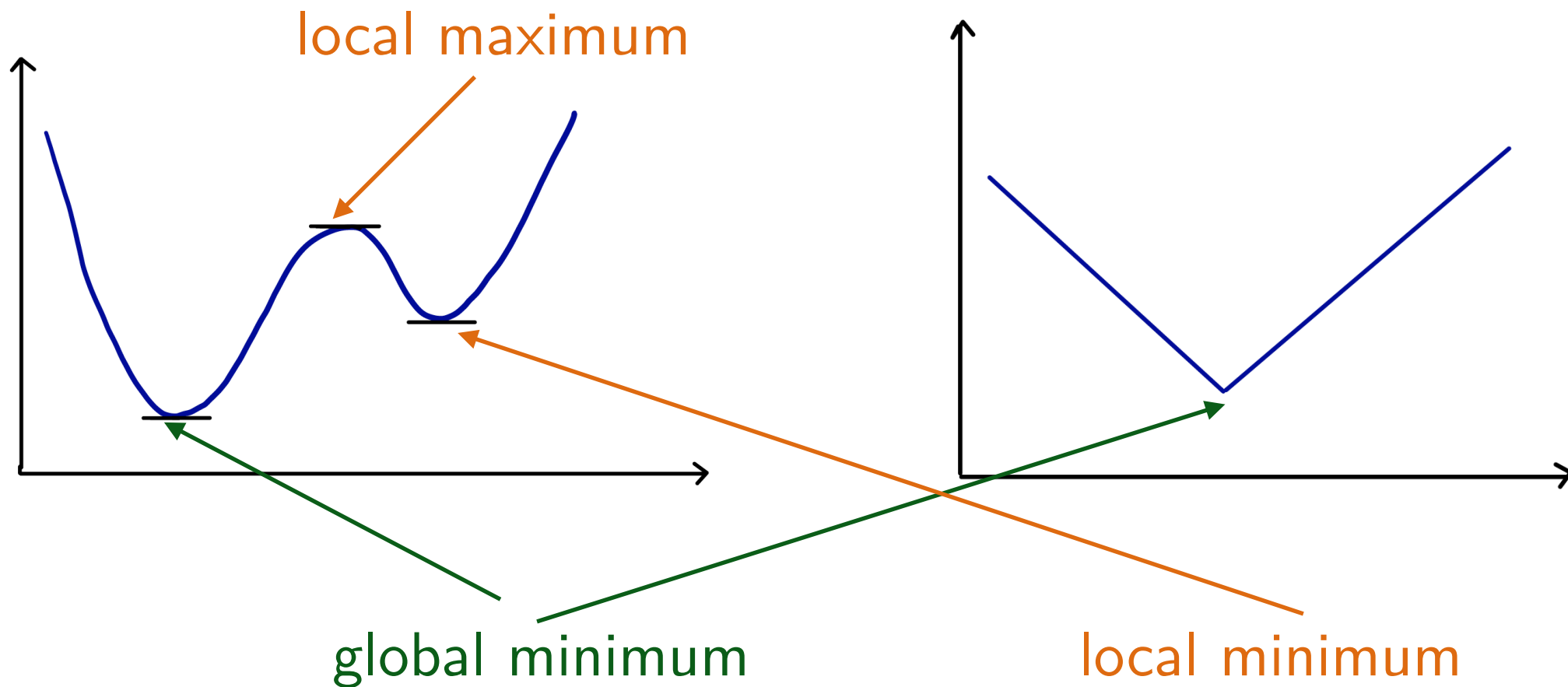
Also called **zero-order black-box** optimization



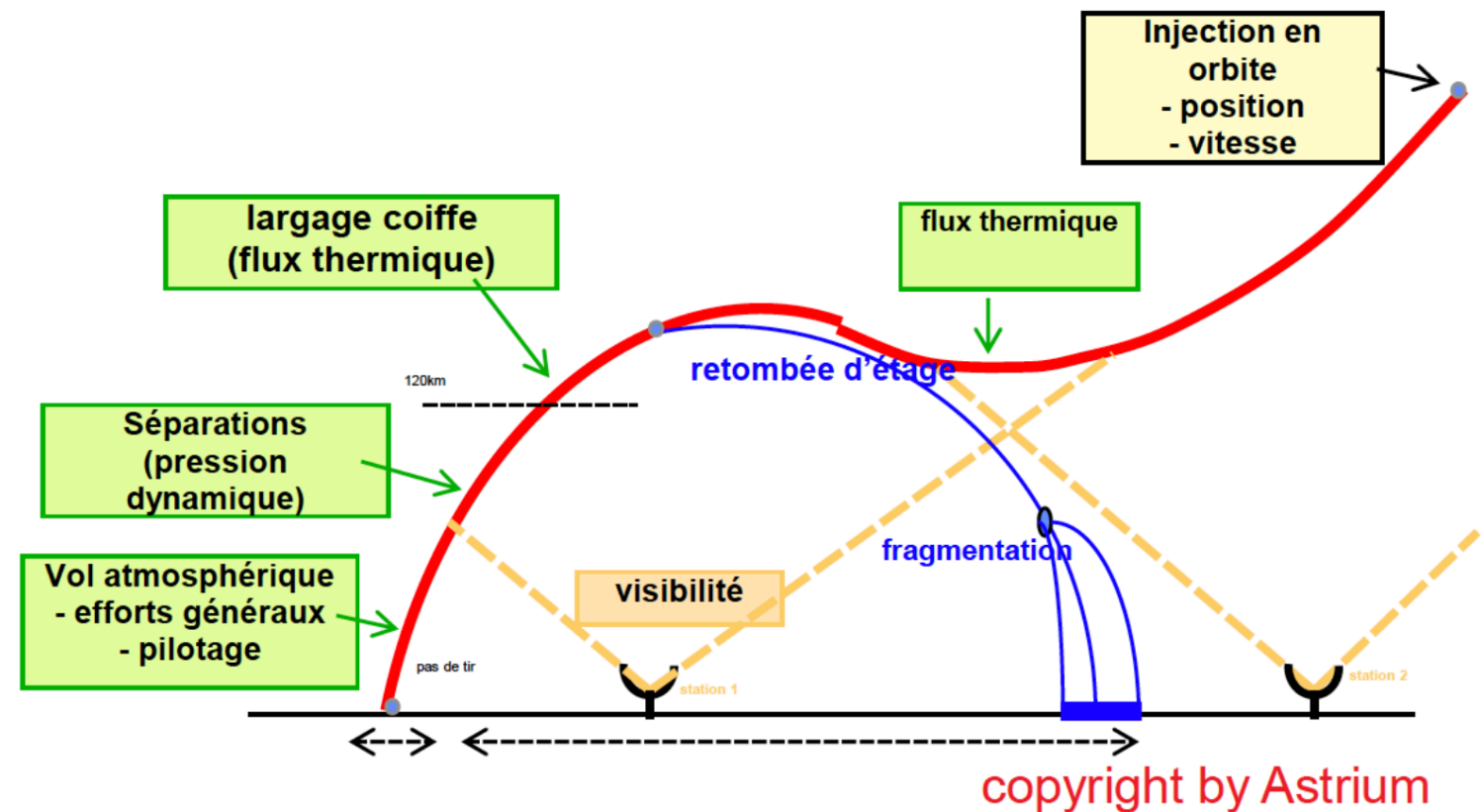
The function is seen by the algorithm as a zero-order **oracle** [a first order oracle would also return gradients] that can be queried at points and the oracle returns an answer

Reminder: Local versus Global Optimum

$n=1$



Examples: Optimization of the Design of a Launcher

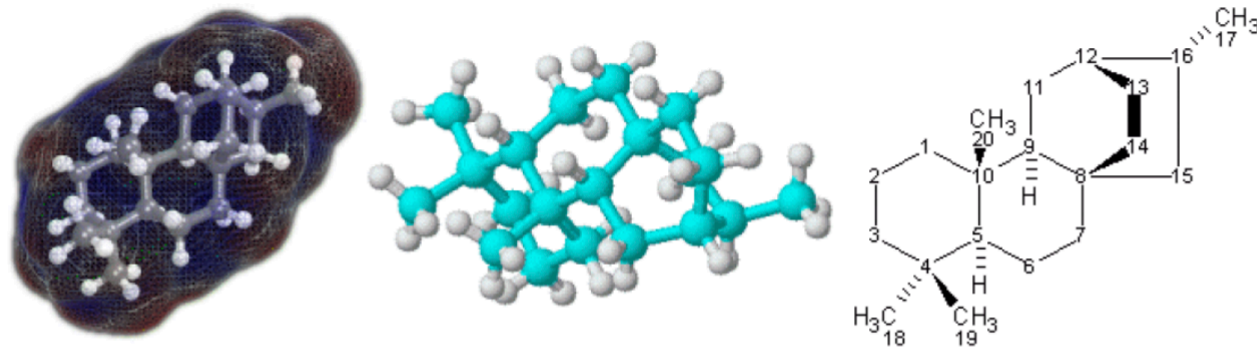


- Scenario: multi-stage launcher brings a satellite into orbit
- Minimize the overall cost of a launch
- Parameters: propellant mass of each stage / diameter of each stage / flux of each engine / parameters of the command law

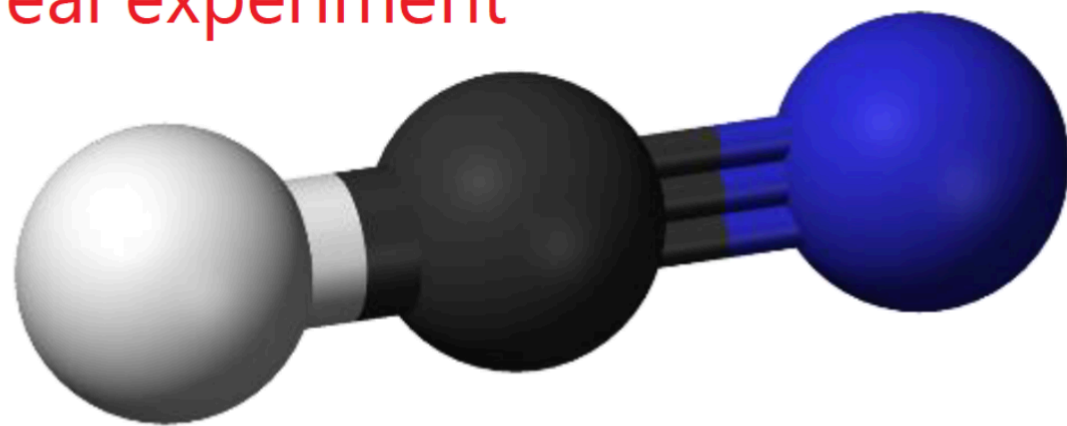
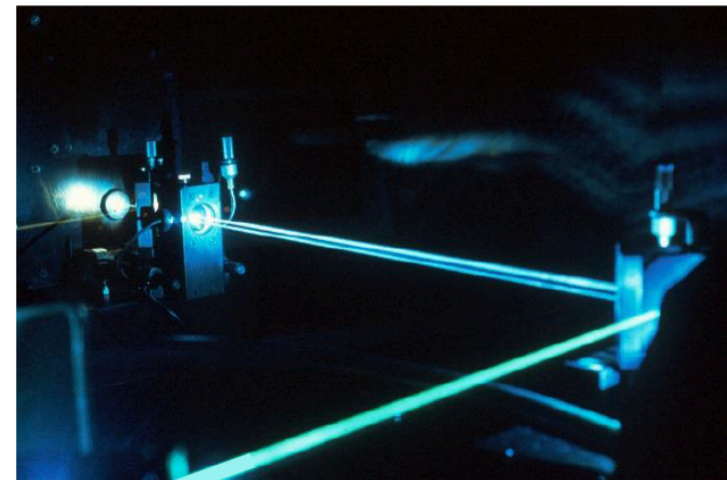
*23 continuous parameters to optimize
+ constraints*

Control of the Alignment of Molecules

application domain: quantum physics or chemistry



Objective function:
via **numerical simulation**
or a **real experiment**



possible application in drug design

*In the case of a real lab experiment: the objective function is
a **real black-box***

Coffee Tasting Problem (A real Black-box)

Coffee Tasting Problem

- Find a mixture of coffee in order to keep the coffee taste from one year to another
- Objective function = opinion of one expert

$$x_i \geq 0$$
$$\sum x_i = 1$$

$$(x_1, x_2, x_3, x_4) \longrightarrow \text{Taste}$$

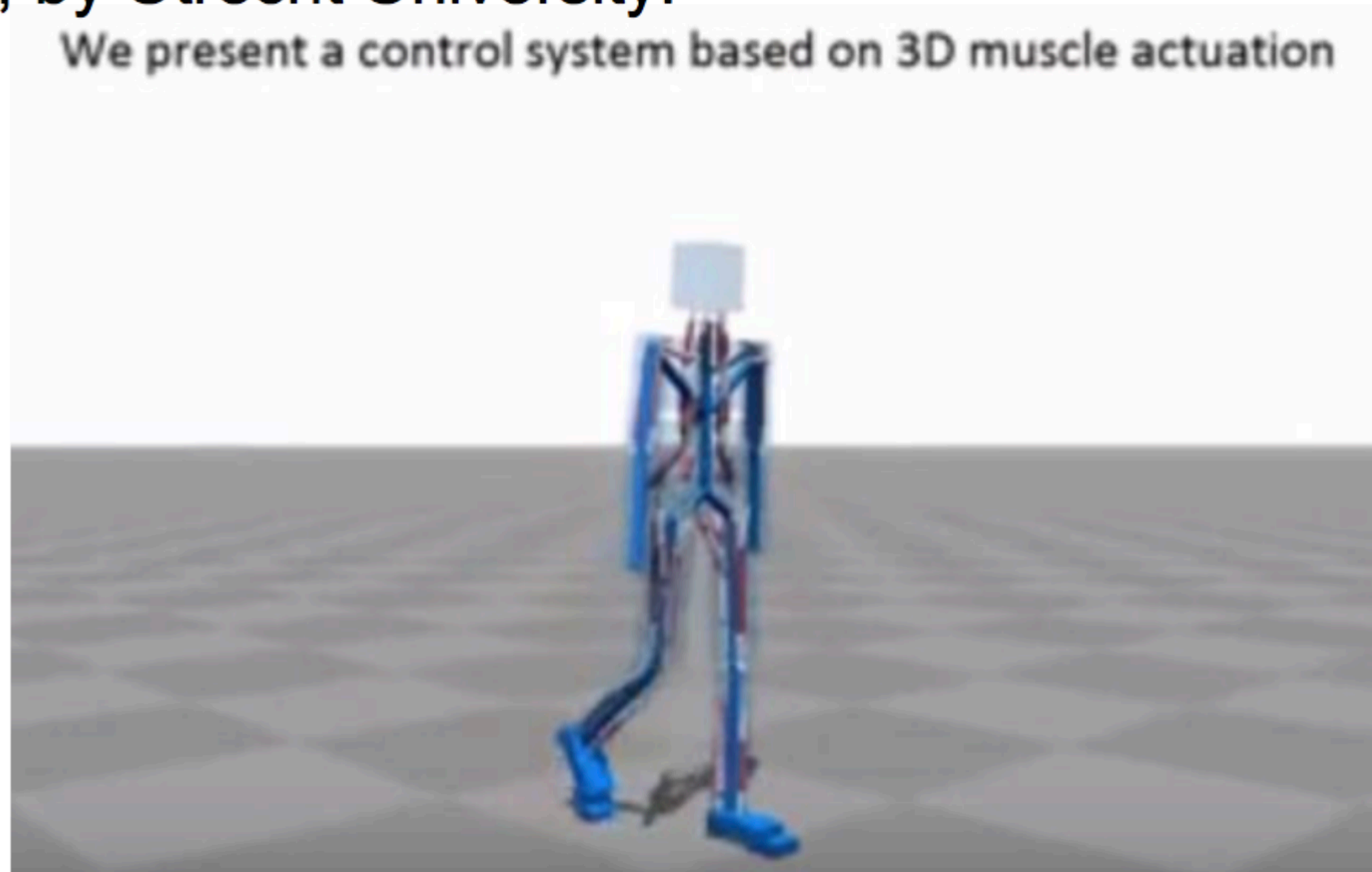


Quasipalm

M. Herdy: "Evolution Strategies with subjective selection", 1996

A last Application

Computer simulation teaches itself to walk upright (virtual robots (of different shapes) learning to walk, through stochastic optimization (CMA-ES)), by Utrecht University:



<https://www.youtube.com/watch?v=yci5Ful1ovk>

T. Geitjtenbeek, M. Van de Panne, F. Van der Stappen: "Flexible Muscle-Based Locomotion for Bipedal Creatures", SIGGRAPH Asia, 2013.

What is the Goal?

- We want to find x^\star such that $f(x^\star) \leq f(x)$ for all x

$$x^\star \in \operatorname{argmin}_x f(x)$$

- In general we will never find x^\star

why?

What is the Goal?

- We want to find x^\star such that $f(x^\star) \leq f(x)$ for all x

$$x^\star \in \operatorname{argmin}_x f(x)$$

- In general we will never find x^\star
- Because of the numerical/continuous nature of the search space we typically never hit exactly x^\star , we instead converge to a solution:

we want to find $x_t \in \mathbb{R}^n$ such that $\lim_{t \rightarrow \infty} f(x_t) = \min f$

of course we want **fast** convergence

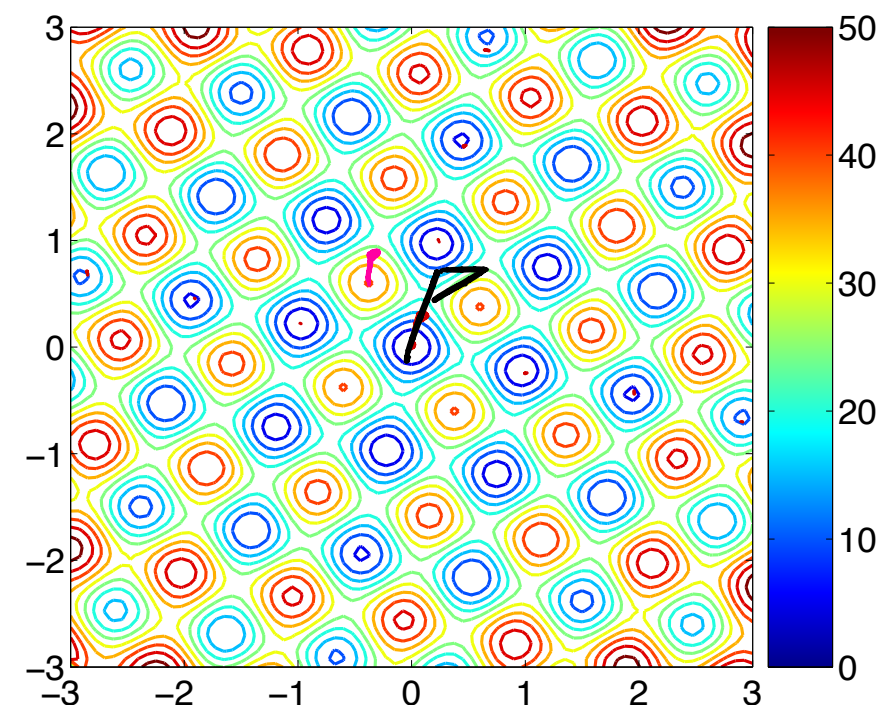
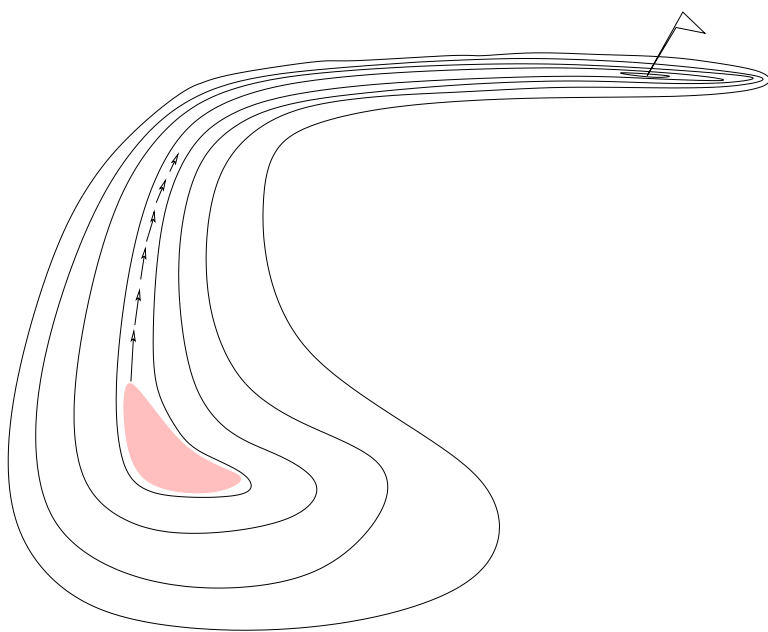
Level Sets of a Function

Level Sets: Visualization of a Function

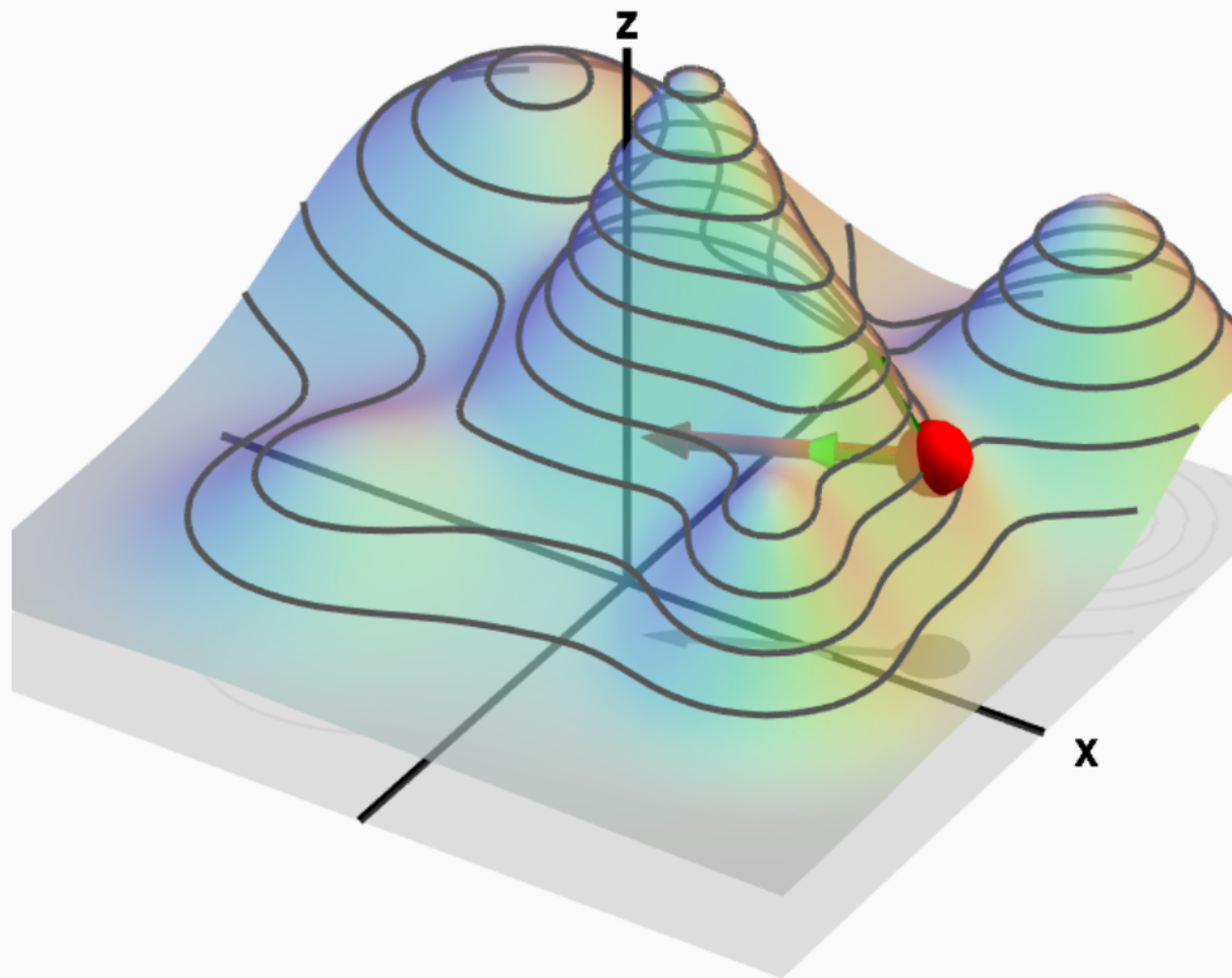
One-dimensional (1-D) representations are often misleading (as 1-D optimization is “trivial”, see slides related to curse of dimensionality), we therefore often represent **level-sets** of functions

$$\mathcal{L}_c = \{x \in \mathbb{R}^n \mid f(x) = c\}, c \in \mathbb{R}$$

Examples of level sets in 2D



Level Sets: Visualization of a Function



$\theta = 0$



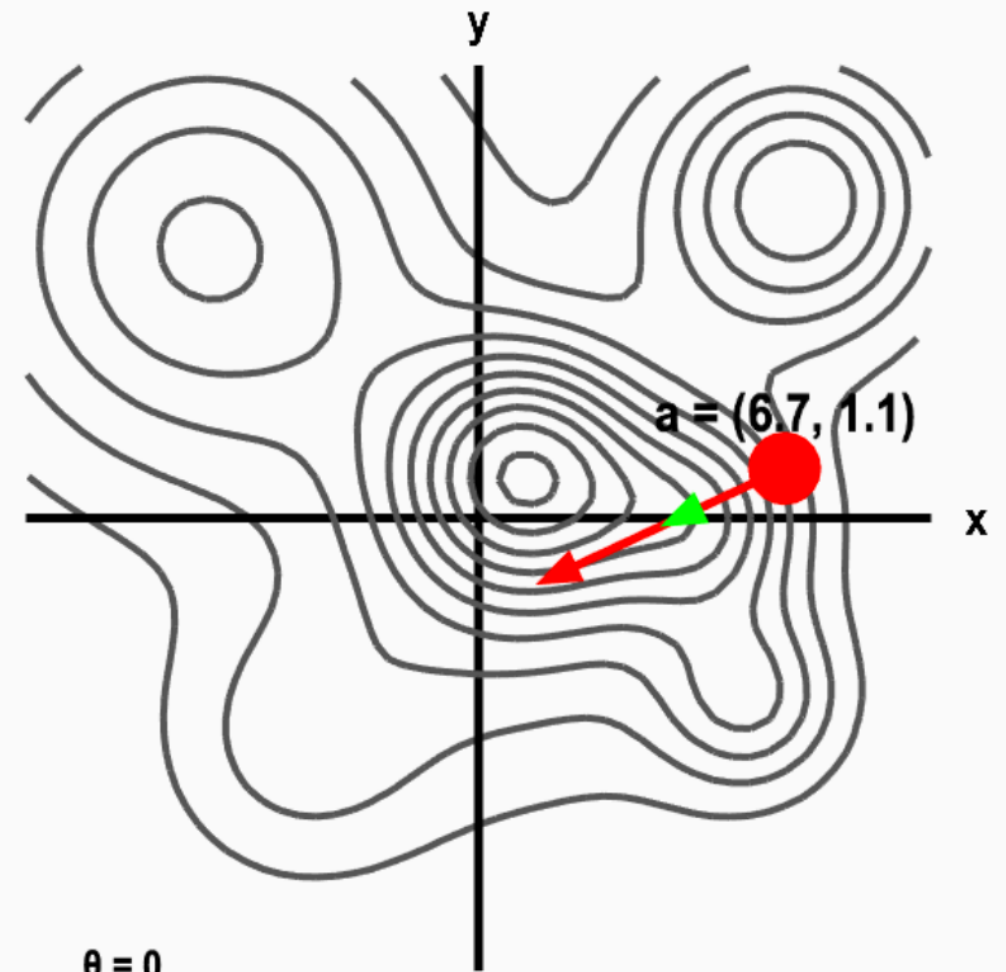
$u = (-0.91, -0.42)$

$a = (6.7, 1.1)$

$\nabla f(a) = (-1.81, -0.85)$

$D_u f(a) = 2.00$

$|\nabla f(a)| = 2.00$



$\theta = 0$



$u = (-0.91, -0.42)$

$\nabla f(a) = (-1.81, -0.85)$

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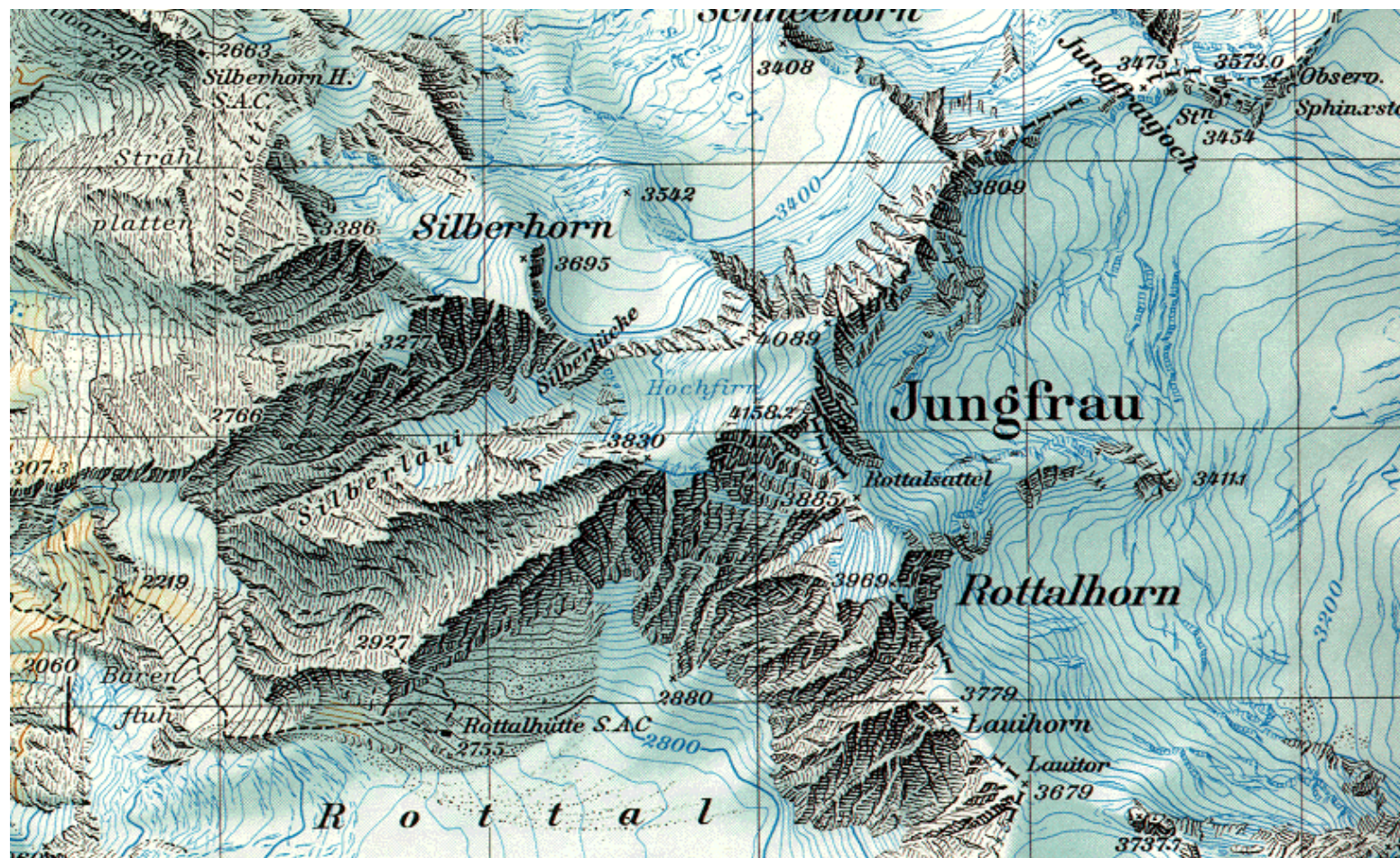
$|\nabla f(a)| = 2.00$

$f(a) = 4.87$

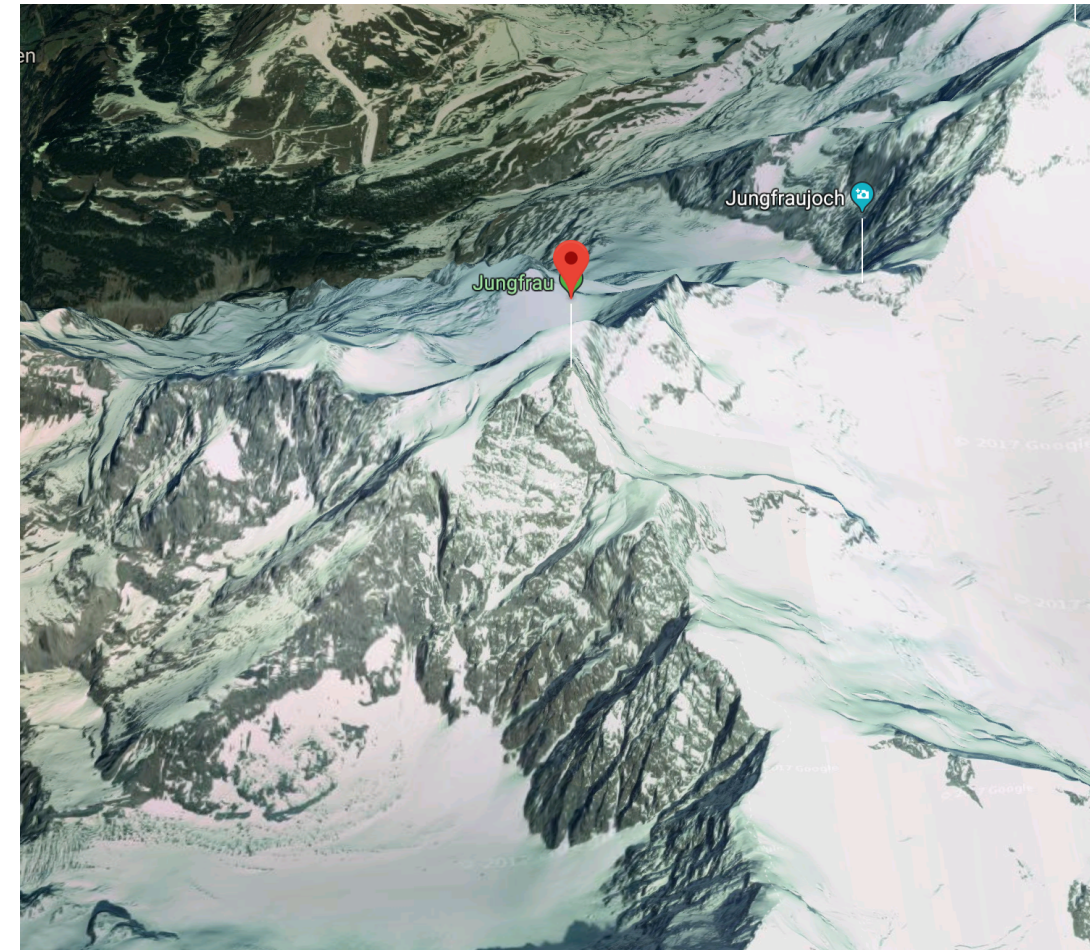


Level Sets: Topographic Map

The function is the altitude



Topographic map



3-D picture

Level Set: Exercise

Consider a strictly convex-quadratic function

$$f(x) = \frac{1}{2}(x - x^\star)^\top H(x - x^\star) = \frac{1}{2} \sum_i h_{ii}(x_i - x_i^\star)^2 + \frac{1}{2} \sum_{i \neq j} h_{ij}(x_i - x_i^\star)(x_j - x_j^\star)$$

with H a symmetric, positive, definite matrix ($H \succ 0$).

1. What is/are the optima of f ? What does H represent for the function ?

2. Assume $n=2$, $H = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ plot the level sets of f

3. Same question with $H = \begin{bmatrix} 1 & 0 \\ 0 & 9 \end{bmatrix}$

4. Same question with $H = P \begin{bmatrix} 1 & 0 \\ 0 & 9 \end{bmatrix} P^\top$ with $P \in \mathbb{R}^{2 \times 2}$
 P orthogonal

$$f(x) = \frac{1}{2} (x - x^*)^T H (x - x^*) \quad H > 0$$

strictly convex.

$$f(x) \geq 0 \quad \text{because } H > 0$$

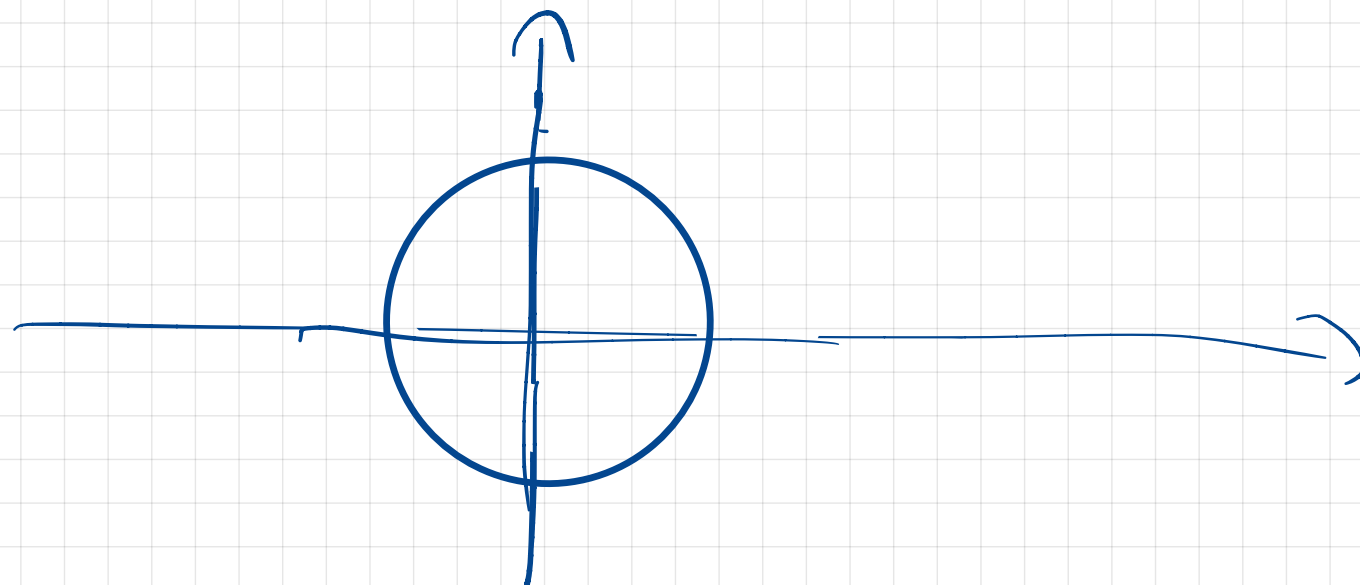
$$f(x) = 0 \Leftrightarrow x - x^* = 0 \Leftrightarrow x = x^*$$

$$H = \nabla^2 f(x) \quad \text{Hessian matrix}$$

$$2/ \quad H = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \text{WLG } x^* = 0 \quad f(x) = \frac{1}{2} (x_1^2 + x_2^2)$$

$$\mathcal{L}_c = \left\{ x \mid \frac{1}{2} (x_1^2 + x_2^2) = c \right\}$$

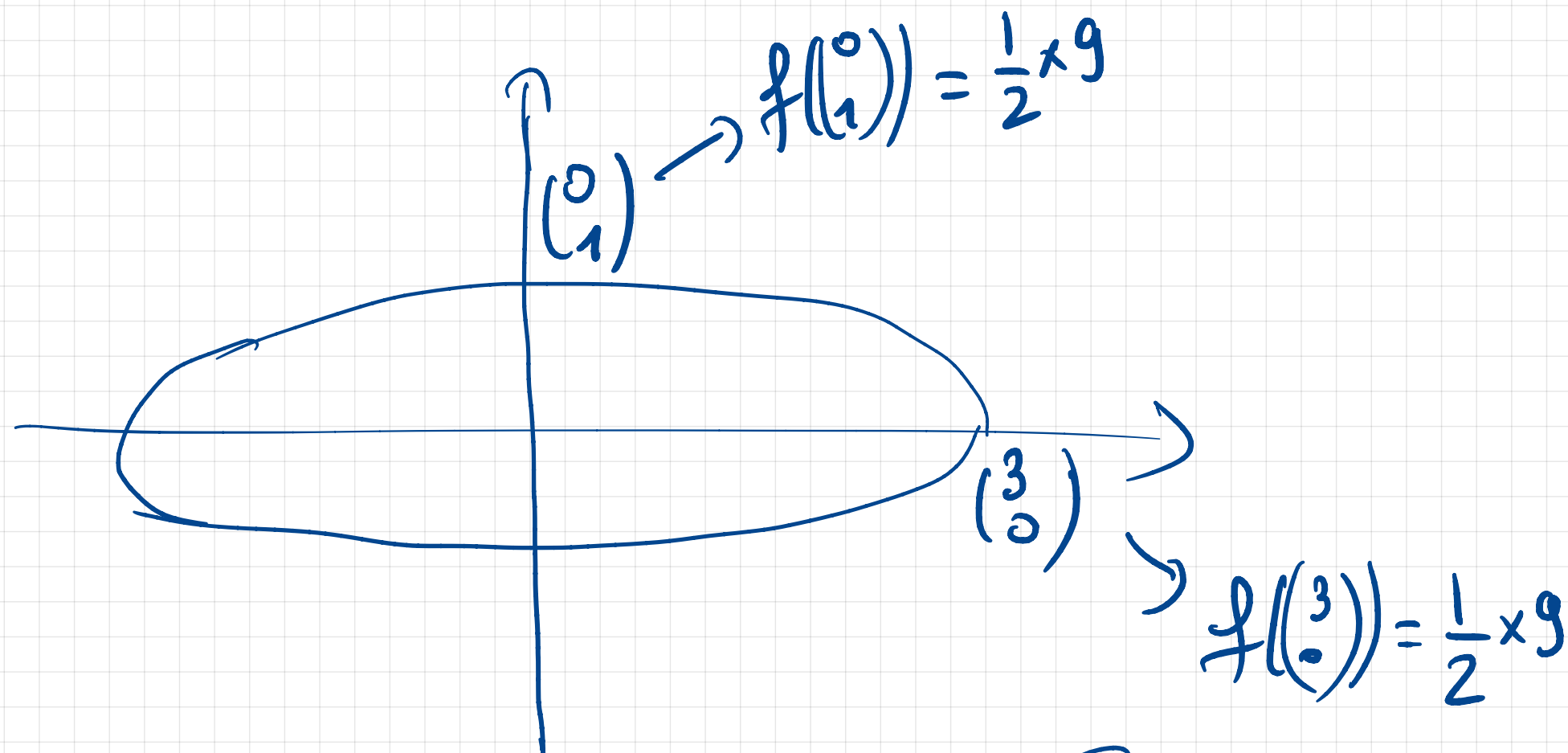
$$c > 0$$



$$H = \begin{pmatrix} 1 & 0 \\ 0 & 9 \end{pmatrix}$$

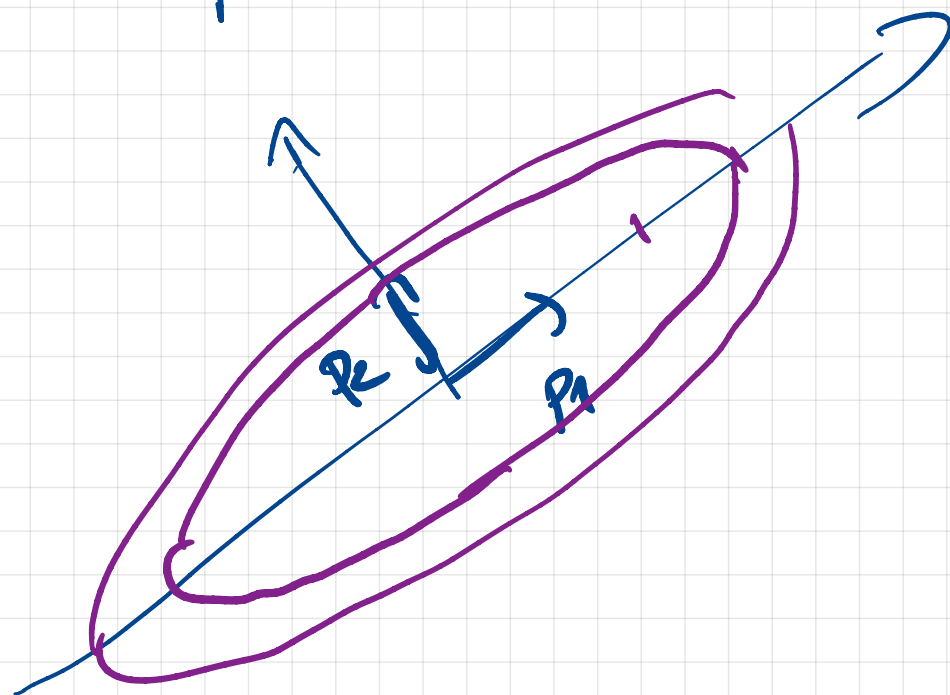
$$\mathcal{L}_c = \left\{ x = (x_1, x_2) \mid \frac{1}{2} (x_1^2 + 9x_2^2) = c \right\}$$

$c > 0$, ellipsoid.



$$H = P^T \begin{pmatrix} 1 & 0 \\ 0 & 9 \end{pmatrix} P$$

$P = (p_1, p_2)$ eigenvectors of H

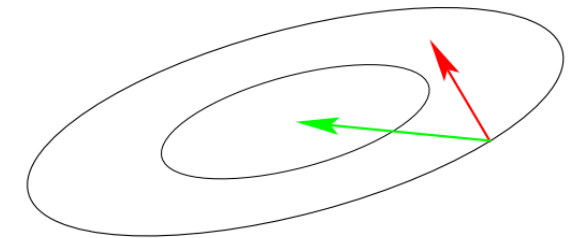
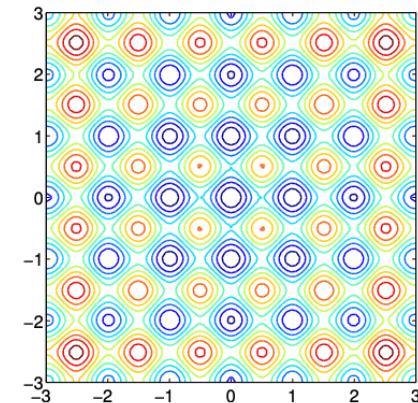
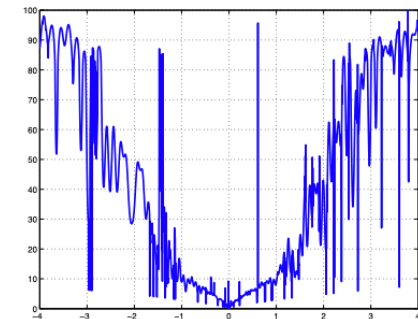
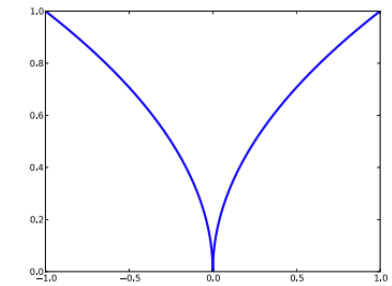


What Makes an Optimization Problem Difficult?

What Makes a Function Difficult to Solve?

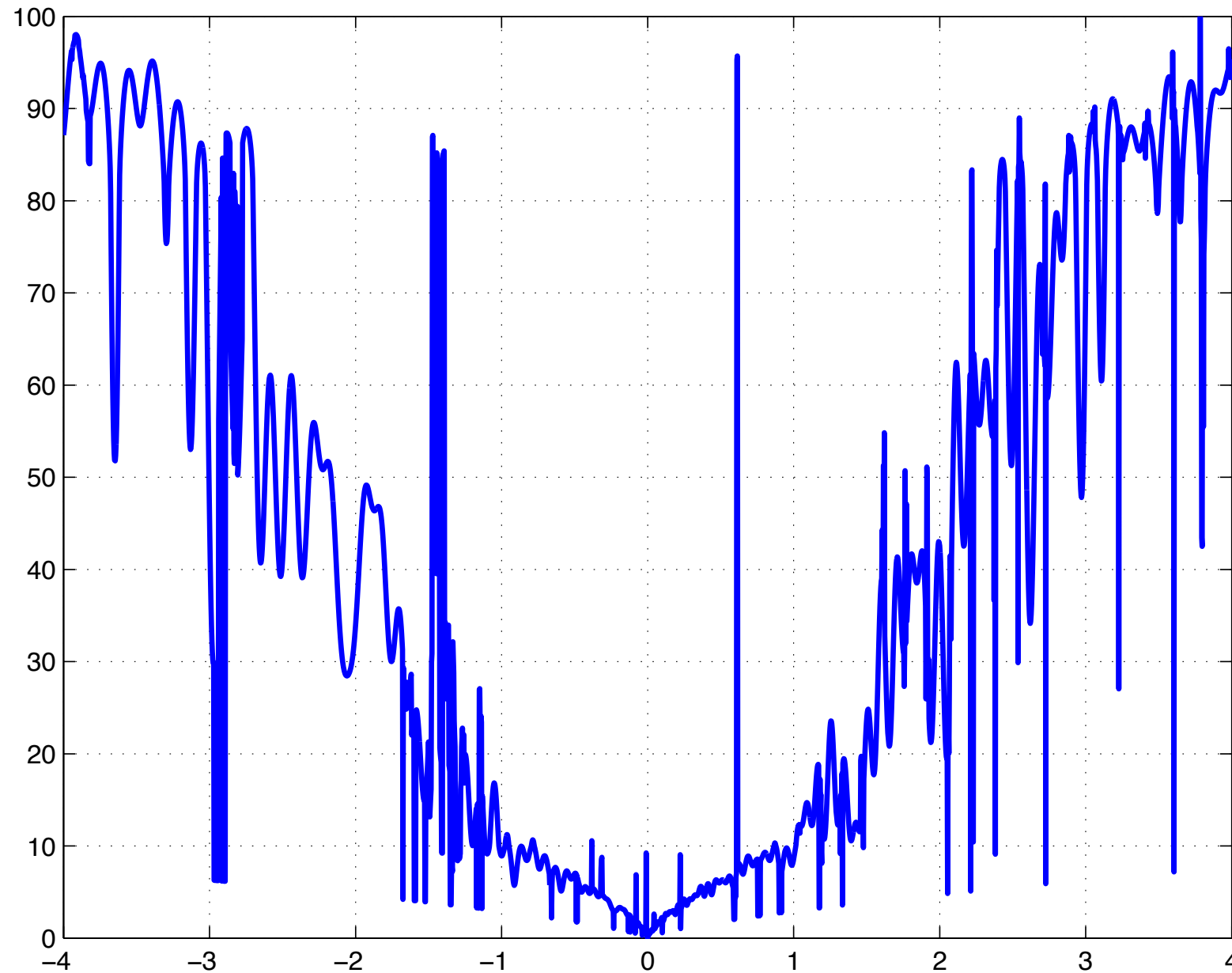
Why stochastic search?

- ▶ non-linear, non-quadratic, non-convex
on linear and quadratic functions
much better search policies are
available
- ▶ ruggedness
non-smooth, discontinuous,
multimodal, and/or noisy
function
- ▶ dimensionality (size of search space)
(considerably) larger than three
- ▶ non-separability
dependencies between the
objective variables
- ▶ ill-conditioning



gradient direction Newton direction

Ruggedness



$$f: x \in \mathbb{R}^4 \rightarrow \mathbb{R}$$

$$d \in \mathbb{R}^4$$

$$t \in \mathbb{R} \rightarrow f(td)$$

A cut of a 4-D function that can easily be solved with the
CMA-ES algorithm

Why is Optimization a non-trivial Problem?

Curse of dimensionality

if $n=1$, which simple approach could you use to minimize:

$$f : [0, 1] \rightarrow \mathbb{R} \quad ?$$

Why is Optimization a non-trivial Problem?

Curse of dimensionality

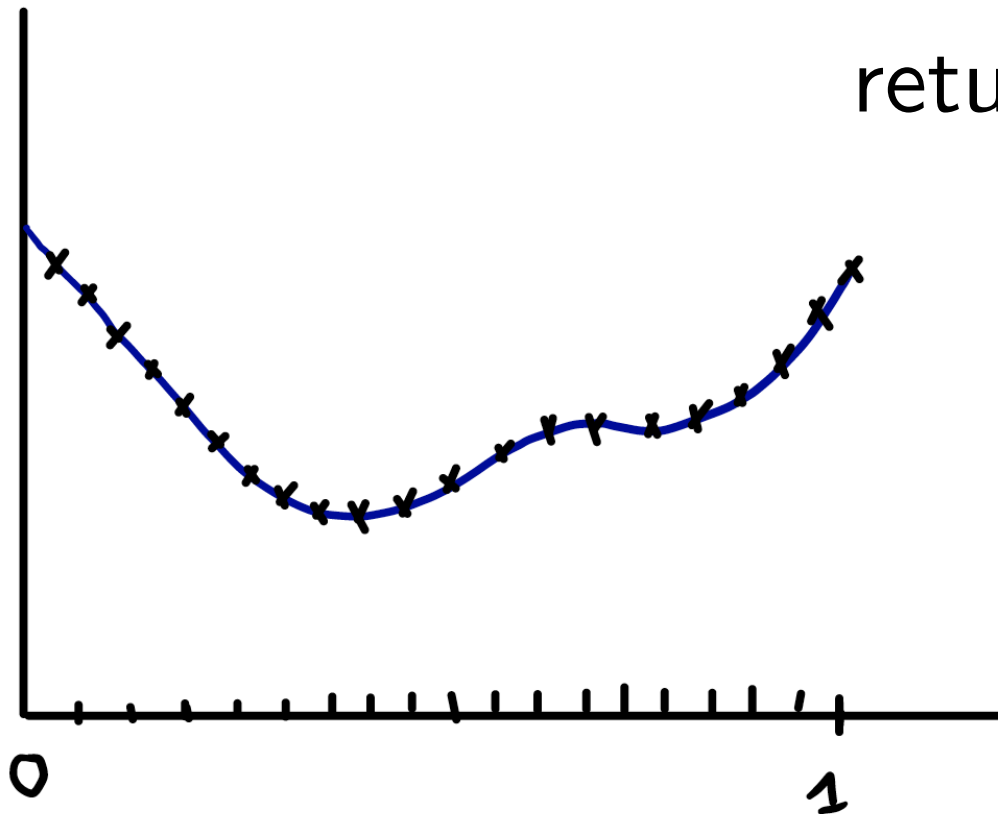
if $n=1$, which simple approach could you use to minimize:

$$f : [0, 1] \rightarrow \mathbb{R} \quad ?$$

set a regular grid on $[0,1]$

evaluate on f all the points of the grid

return the lowest function value



Why is Optimization a non-trivial Problem?

Curse of dimensionality

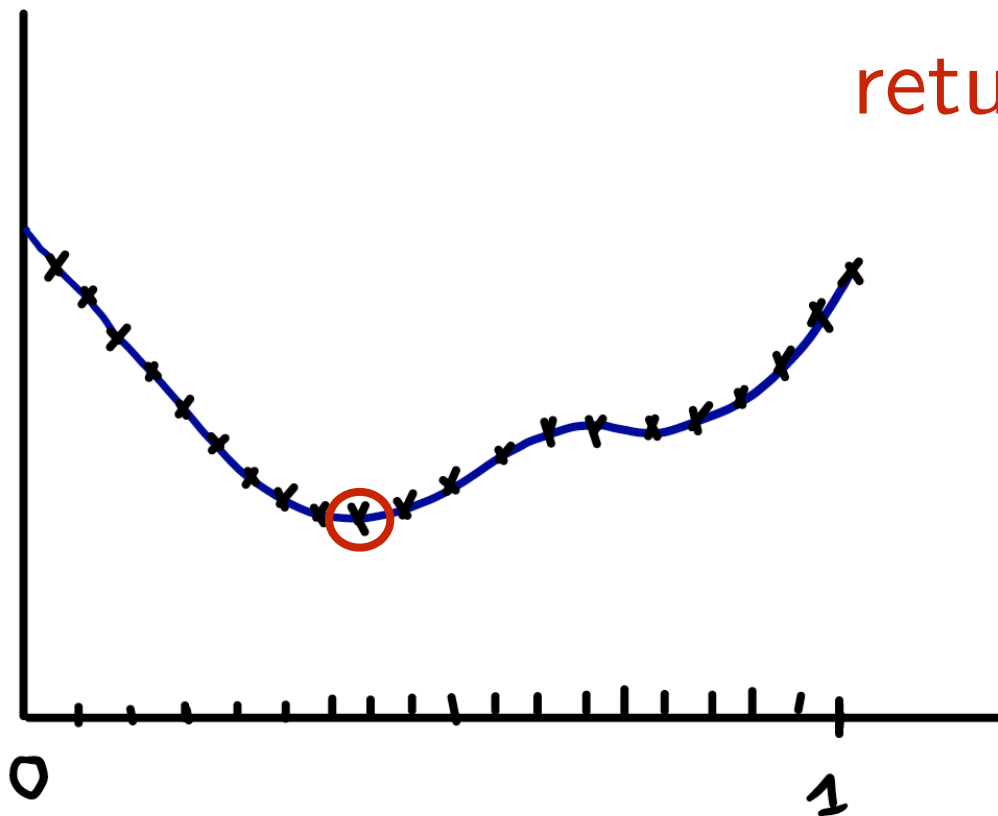
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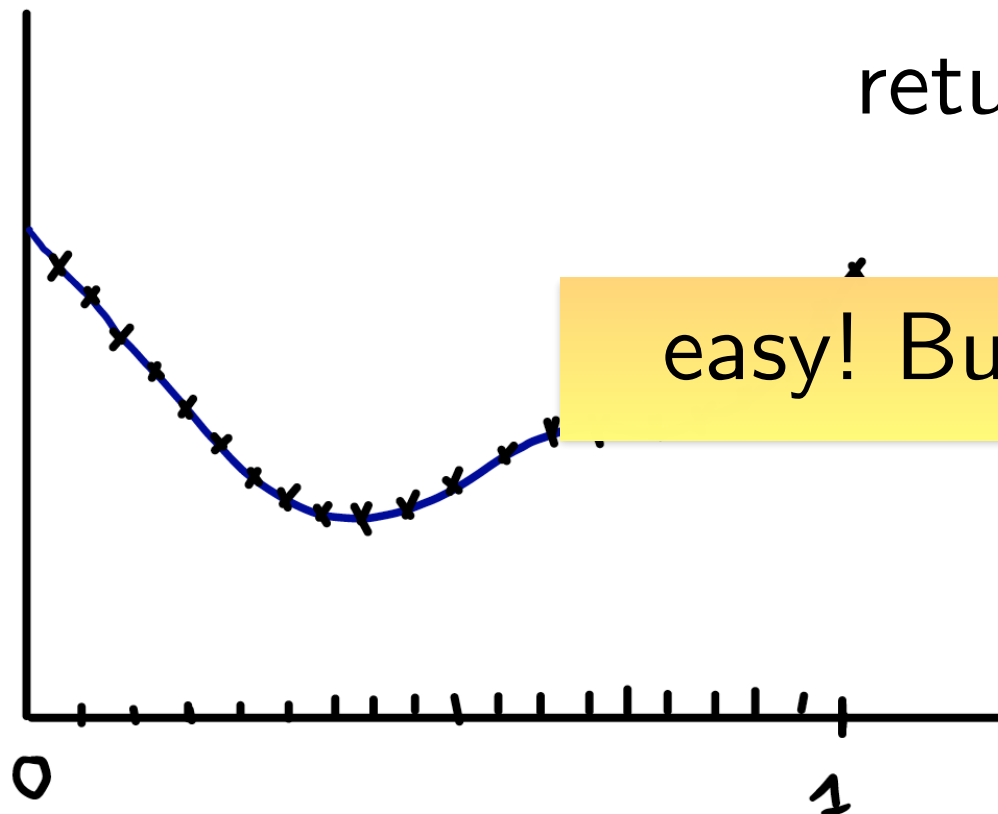
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$$f : [0, 1] \rightarrow \mathbb{R} \quad ?$$

set a regular grid on $[0,1]$

evaluate on f all the points of the grid

return the lowest function value



easy! But how does it scale when n increases?

1-D optimization is trivial

Curse of Dimensionality

The term **curse of dimensionality** (Richard Bellman) refers to problems caused by the **rapid increase in volume** associated with adding extra dimensions to a (mathematical) space.

Example: Consider placing 100 points onto a real interval, say $[0,1]$.

How many points would you need to get a similar coverage (in terms of distance between adjacent points) in dimension 10?

Curse of Dimensionality

The term **curse of dimensionality** (Richard Bellman) refers to problems caused by the **rapid increase in volume** associated with adding extra dimensions to a (mathematical) space.

Example: Consider placing 100 points onto a real interval, say $[0,1]$. To get similar coverage, in terms of distance between adjacent points, of the 10-dimensional space $[0,1]^{10}$ would require $100^{10} = 10^{20}$ points. A 100 points appear now as isolated points in a vast empty space.

Consequence: a **search policy** (e.g. ^{grid search} exhaustive search) that is valuable in small dimensions **might be useless** in moderate or large dimensional search spaces.

Curse of Dimensionality

How long would it take to evaluate 10^{20} points?

Curse of Dimensionality

How long would it take to evaluate 10^{20} points?

```
import timeit
timeit.timeit('import numpy as np ;
np.sum(np.ones(10)*np.ones(10))', number=1000000)
> 7.0521080493927
```

7 seconds for 10^6 evaluations of $f(x) = \sum_{i=1}^{10} x_i^2$

We would need more than 10^8 days for evaluating 10^{20} points

[As a reference: origin of human species: roughly 6×10^8 days]

Separability

Given $x = (x_1, \dots, x_{i-1}, x_i, x_{i+1}, \dots, x_n)$ denote

$$x^{\neg i} = (x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_n) \in \mathbb{R}^{n-1}$$

$$f_{x^{\neg i}}(y) = f(x_1, \dots, x_{i-1}, y, x_{i+1}, \dots, x_n)$$

The function $f_{x^{\neg i}}(y)$ is a 1-D function which is a cut of f along the coordinate i .

Definition: A function f is **separable** if for all i , for all x, \bar{x}

$$\operatorname{argmin}_y f_{x^{\neg i}}(y) = \operatorname{argmin}_y f_{\bar{x}^{\neg i}}(y)$$

→ the optimum along the coordinate i , does not depend on how the other coordinates are fixed.

a weak definition of separability

Lemma: Given $f: \mathbb{R}^n \rightarrow \mathbb{R}$ and $g: \text{Im}(f) \rightarrow \mathbb{R}$ strictly increasing. If f is **separable** then $g \circ f$ is separable.

Proof: $\mathbb{R} \xrightarrow{h} \mathbb{R}$ $y \mapsto h(y)$ Let $g: \text{Im}(h) \rightarrow \mathbb{R}$ strict increasing

$$\underset{y}{\operatorname{argmin}} h(y) = \underset{y}{\operatorname{argmin}} g \circ h(y)$$

Let $\bar{x} \in \underset{y}{\operatorname{argmin}} h(y)$

$$h(\bar{x}) \leq h(y) \quad \forall y$$

Since g strict increasing

$$g \circ h(\bar{x}) \leq g \circ h(y) \quad \forall y$$

$$\Rightarrow \bar{x} \in \underset{y}{\operatorname{argmin}} g \circ h$$

$$\text{Let } \bar{x} \in \operatorname{argmin}_y g \circ h(y) \quad g \circ h(\bar{x}) \leq g \circ h(y) \quad \forall y$$

$$\xrightarrow[\text{generalized inverse}]{g^{-1}} g^{-1}(g \circ h(\bar{x})) \leq g^{-1}(g \circ h(y)) \quad \forall y$$

$$\Rightarrow h(\bar{x}) \leq h(y) \quad \forall y$$

$$\Rightarrow \bar{x} \in \operatorname{argmin} h$$

Since the argmin is preserved when composing with g strictly increasing to the left, then if f is separable, $g \circ f$ is separable.

Example

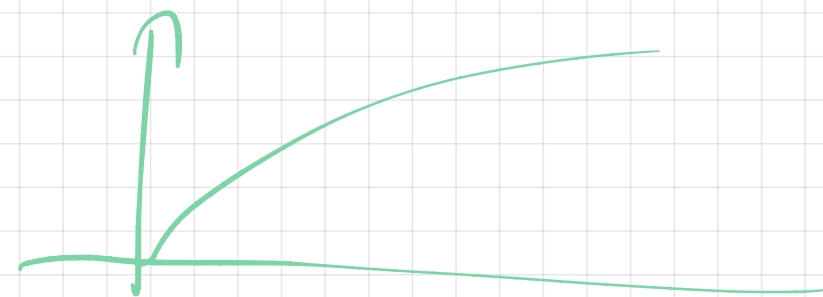
$$f(x) = \sum_{i=1}^n x_i^2$$

$$\tilde{f}(x) = \left(\sum_{i=1}^n x_i^2 \right)^{1/4}$$

"
 $g \circ f(x)$

$$g(x) = \begin{matrix} \mathbb{R}_{\geq 0} \\ \text{"} \\ \inf \\ \uparrow \\ x \end{matrix} \rightarrow \mathbb{R}$$

$$x \rightarrow x^{1/4}$$



$g \rightarrow$

$$\operatorname{argmin} h = \operatorname{argmax} g \circ f$$

Proposition: Let f be a **separable** then for all x

$$\operatorname{argmin} f(x_1, \dots, x_n) = \left(\operatorname{argmin}_y f_{x_{\neg 1}}(y), \dots, \operatorname{argmin}_y f_{x_{\neg n}}^n(y) \right)$$

and f can be optimized using n minimization along the coordinates.

Exercise: prove the proposition

Let us prove that $(\operatorname{argmin}_y f_{x_{\neg 1}}(y), \dots, \operatorname{argmin}_y f_{x_{\neg n}}^n(y)) \subset \operatorname{argmin} f$

$$x_i \in \operatorname{argmin}_{\alpha} f(x_1, \dots, x_{i-1}, \alpha, x_{i+1}, \dots, x_n) \quad i = 1, \dots, n$$

$$f(x) = f(x_1, \dots, x_n) \underset{\substack{\uparrow \\ \text{by def of } \alpha_1}}{\geq} f(\alpha_1, x_2, \dots, x_n) \underset{\substack{\uparrow \\ \text{by def of } \alpha_2}}{\geq} f(\alpha_1, \alpha_2, x_3, \dots, x_n)$$

$$f(x) \geq \dots \geq f(\alpha_1, \dots, \alpha_n) \quad \forall x$$

$$(\alpha_1, \dots, \alpha_n) \in \operatorname{argmin}_{x \in \mathbb{R}^n} f.$$

The other inclusion is immediate:

$$\operatorname{argmin}_x f \subset (\operatorname{argmin}_{x^*} f(y), \dots,)$$

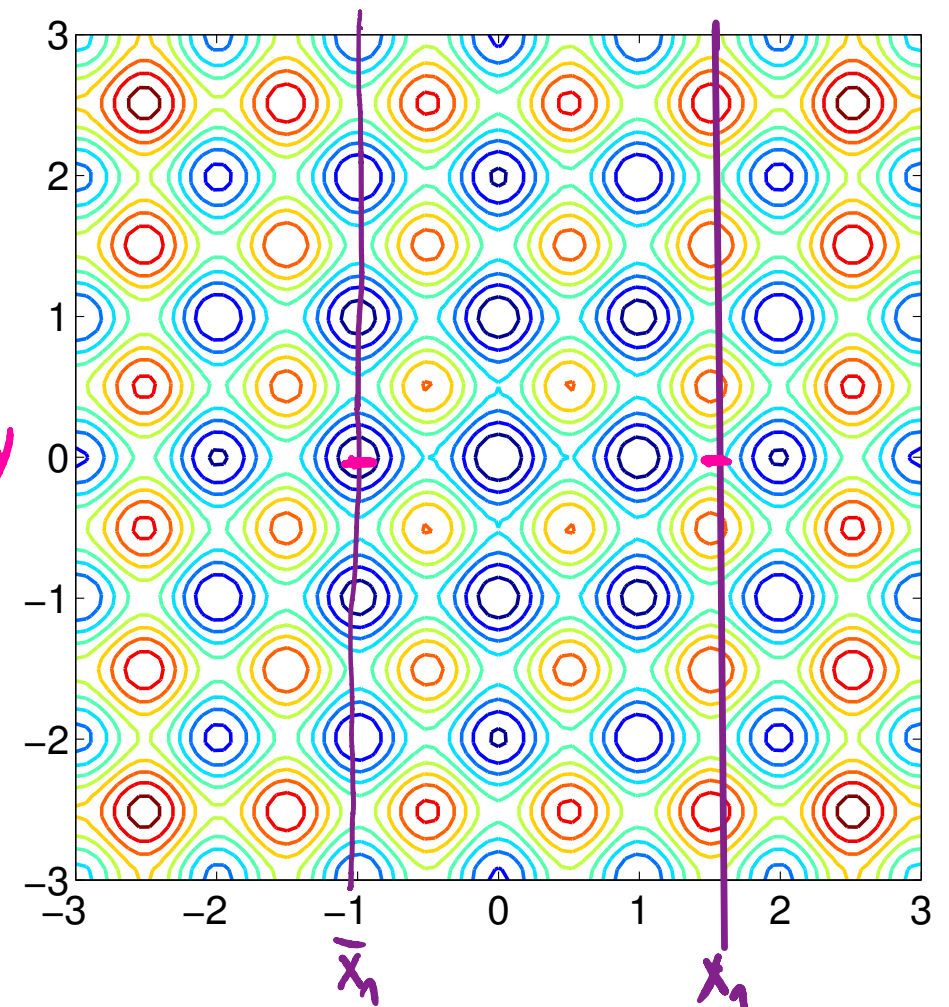
Example: Additively Decomposable Functions

Lemma: Let $f(x_1, \dots, x_n) = \sum_{i=1}^n h_i(x_i)$ for h_i having a unique argmin.

Then f is separable. We say in this case that f is additively decomposable.

Example: Rastrigin function

$$f(x) = 10n + \sum_{i=1}^n (x_i^2 - 10 \cos(2\pi x_i))$$



Consequence

Consider $f(x) = \prod_{i=1}^n h_i(x_i)$ with $h_i(x_i) > 0$. Then it is separable.

Proof:

$$f(x) = \exp \left(\ln \prod_{i=1}^n h_i(x_i) \right)$$

$$= \exp \left(\sum_{i=1}^n \ln h_i(x_i) \right)$$

$$= g \circ \text{additively decomposable}$$

$$g(x) = \exp(x) \text{ strict inc}$$

$$\hat{f}(x) = \sum_{i=1}^n \ln h_i(x_i) : \text{additively decomposable} \\ \hookrightarrow \text{separable.}$$

Non-separable Problems

Separable problems are typically easy to optimize. Yet **difficult real-world problems are non-separable**.

One needs to be careful when evaluating optimization algorithms that not too many test functions are separable and if so that the *algorithms do not exploit separability*.

***Otherwise:** good performance on test problems will not reflect good performance of the algorithm to solve difficult problems*

Algorithms known to exploit separability:

Many Genetic Algorithms (GA), Most Particle Swarm Optimization (PSO)

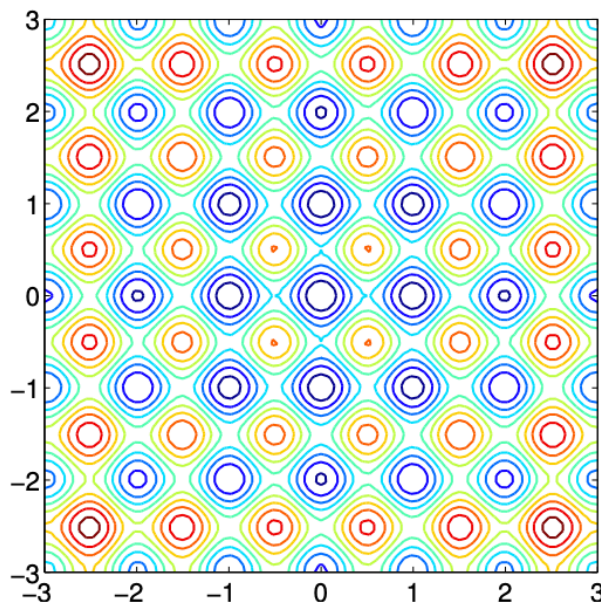
Non-separable Problems

Building a non-separable problem from a separable one

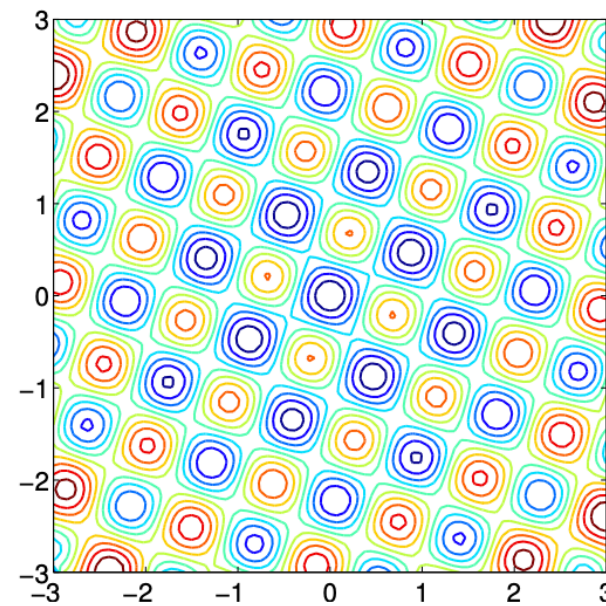
Rotating the coordinate system

- ▶ $f : \mathbf{x} \mapsto f(\mathbf{x})$ separable
- ▶ $f : \mathbf{x} \mapsto f(\mathbf{R}\mathbf{x})$ non-separable

R rotation matrix



R
→



¹ Hansen, Ostermeier, Gawelczyk (1995). On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation. Sixth ICGA, pp. 57-64, Morgan Kaufmann

² Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

Ill-conditioned Problems - Case of Convex-quadratic functions

Consider a strictly convex-quadratic function

$$f(x) = \frac{1}{2}(x - x^\star)^\top H(x - x^\star) \text{ for } x = (x_1, \dots, x_n)^\top \in \mathbb{R}^n \text{ and}$$

$x^\star \in \mathbb{R}^n$ with H a symmetric, positive, definite (SPD) matrix.

Remember that $H = \nabla^2 f(x)$.

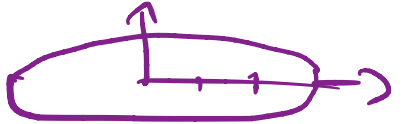
The condition number of the matrix H (with respect to the Euclidean norm) is defined as

$$\text{cond}(H) = \frac{\lambda_{\max}(H)}{\lambda_{\min}(H)}$$

with $\lambda_{\max}()$ and $\lambda_{\min}()$ being respectively the largest and smallest eigenvalues.

Ill-conditioned means a high condition number of the Hessian matrix H .

Consider now the specific case of the function $f(x) = \frac{1}{2}(x_1^2 + 9x_2^2)$

1. Compute its Hessian matrix, its condition number $H = \begin{pmatrix} 1 & 0 \\ 0 & 9 \end{pmatrix}$
 $\text{cond}(H) = 9$
2. Plots the level sets of f , relate the condition number to the axis ratio of the level sets of f

3. Generalize to a general convex-quadratic function

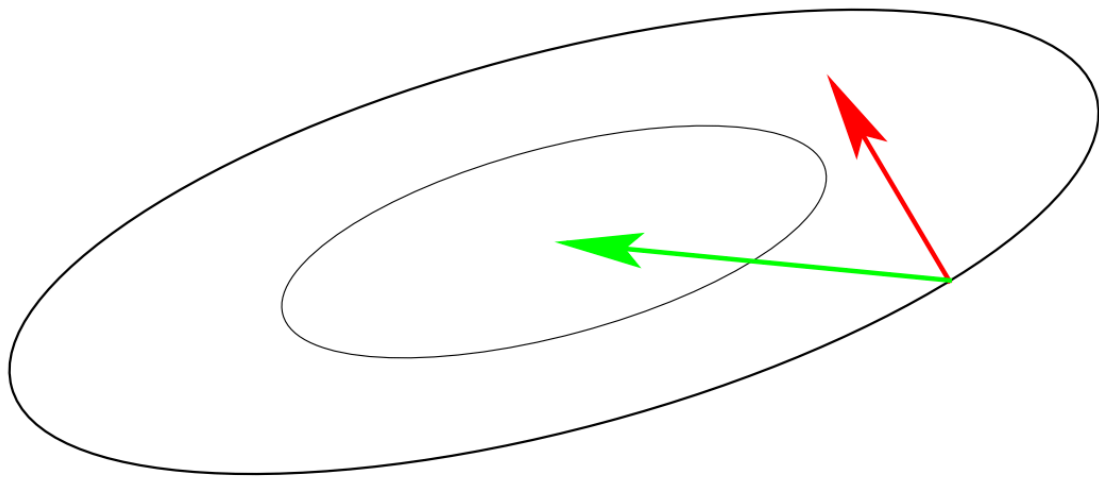
Real-world problems are often ill-conditioned.

4. Why do you think it is the case? \rightarrow physical variables optimized can live on different scales.
5. why are ill-conditioned problems difficult?

Ill-conditioned Problems

consider the curvature of the level sets of a function

ill-conditioned means “squeezed” lines of equal function value (high curvatures)



gradient direction $-f'(\mathbf{x})^T$

Newton direction
 $-\mathbf{H}^{-1}f'(\mathbf{x})^T$

Condition number equals nine here. Condition numbers up to 10^{10} are not unusual in real world problems.