Derivative Free Optimization

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Part I - Stochastic/Randomized Methods

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taught by Anne Auger
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Friday 1/12, 08/12, 15/12, 22/12, 12/01 from 2pm to 5:15 Small project graded (grade is part of final grade)

Part II - Deterministic Methods

taught by Laurent Dumas

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Friday 19/01, 26/01, 02/02, 09/02, 16/02 from 2pm to 5:15

Final Written Exam Friday 23/02

First Example of a Black-Box Continuous Optimization Problem

Computer simulation teaches itself to walk upright (virtual robots (of different shapes) learning to walk, through stochastic optimization (CMA-ES)), by Utrecht University:

We present a control system based on 3D muscle actuation



https://www.youtube.com/watch?v=yci5Ful1ovk T. Geitjtenbeek, M. Van de Panne, F. Van der Stappen: "Flexible Muscle-Based Locomotion for Bipedal Creatures", SIGGRAPH Asia, 2013.

Problem Statement

Continuous Domain Search/Optimization

Task: minimize an objective function (*fitness* function, *loss* function) in continuous domain

$$f: \mathcal{X} \subseteq \mathbb{R}^n \to \mathbb{R}, \qquad \mathbf{x} \mapsto f(\mathbf{x})$$

Black Box scenario (direct search scenario)



- gradients are not available or not useful
- problem domain specific knowledge is used only within the black box, e.g. within an appropriate encoding
- Search costs: number of function evaluations (often called runtime of algorithms)

Optimization of the Design of a Launcher

Example of a black-box problem





- Scenario: multi-stage launcher brings a satellite into orbit
- Minimize the overall cost of a launch
- Parameters: propellant mass of each stage / diameter of each stage / flux of each engine / parameters of the command law

23 continuous parameters to optimize + constraints

Control of the Alignement of Molecules Example of a black-box problem (II)



Objective function: via numerical simulation or a real experiment



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possible application in drug design

Coffee Tasting Problem Example of a black-box problem (III)

Coffee Tasting Problem

- Find a mixture of coffee in order to keep the coffee taste from one year to another
- Objective function = opinion of one expert



M. Herdy: "Evolution Strategies with subjective selection", 1996

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What Makes a Function Difficult to Solve? Why stochastic search?



ruggedness

non-smooth, discontinuous, multimodal, and/or noisy function

dimensionality (size of search space)

(considerably) larger than three

non-separability

dependencies between the objective variables

ill-conditioning





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gradient direction Newton directio

The term *Curse of dimensionality* (Richard Bellman) refers to problems caused by the rapid increase in volume associated with adding extra dimensions to a (mathematical) space.

Example: Consider placing 100 points onto a real interval, say [0, 1].

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How many points would you need to get a similar coverage (in terms of distance between adjacent points) in dimension 10?

The term *Curse of dimensionality* (Richard Bellman) refers to problems caused by the rapid increase in volume associated with adding extra dimensions to a (mathematical) space.

Example: Consider placing 100 points onto a real interval, say [0, 1]. To get similar coverage, in terms of distance between adjacent points, of the 10-dimensional space $[0, 1]^{10}$ would require $100^{10} = 10^{20}$ points. A 100 points appear now as isolated points in a vast empty space.

Consequence: a search policy (e.g. exhaustive search) that is valuable in small dimensions might be useless in moderate or large dimensional search spaces.

How long would it take to evaluate 10²⁰ points ?

```
import timeit
timeit.timeit('import numpy as np ;
np.sum(np.ones(10)*np.ones(10))', number=1000000)
```

> 7.0521080493927

7 seconds for 10^6 evaluations of $f(x) = \sum_{i=1}^{10} x_i^2$ We would need more than 10^8 days for evaluating 10^{20} points [As a reference: origin of human species: roughly 6 10^8 days]

Separable Problems

Definition (Separable Problem)

A function f is separable if

$$\arg\min_{(x_1,\ldots,x_n)} f(x_1,\ldots,x_n) = \left(\arg\min_{x_1} f(x_1,\ldots),\ldots,\arg\min_{x_n} f(\ldots,x_n)\right)$$

 \Rightarrow it follows that f can be optimized in a sequence of n independent 1-D optimization processes

Example: Additively decomposable functions

$$f(x_1, \dots, x_n) = \sum_{i=1}^n f_i(x_i)$$

Rastrigin function
$$f(\mathbf{x}) = 10n + \sum_{i=1}^n (x_i^2 - 10\cos(2\pi x_i))$$

3						
	0) ((3
20)						
- 10	0					3
1						
	0	0				0)
0						
	0	0				0)
-1						
1	0					<u>a</u>
-20	0					
	0	3			2.0	<u>a</u>
_	20					1
-3	-2	-1	0	1	2	3

Non-Separable Problems

Building a non-separable problem from a separable one (1,2)

Rotating the coordinate system

- $f: \mathbf{x} \mapsto f(\mathbf{x})$ separable
- $f : \mathbf{x} \mapsto f(\mathbf{R}\mathbf{x})$ non-separable

R rotation matrix



¹Hansen, Ostermeier, Gawelczyk (1995). On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation. Sixth ICGA, pp. 57-64, Morgan Kaufmann

²Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

III-Conditioned Problems

- ▶ If f is convex quadratic, $f : \mathbf{x} \mapsto \frac{1}{2}\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x} = \frac{1}{2}\sum_{i}h_{i,i}x_{i}^{2} + \frac{1}{2}\sum_{i\neq j}h_{i,j}x_{i}x_{j}$, with \mathbf{H} positive, definite, symmetric matrix \mathbf{H} is the Hessian matrix of f
- ▶ ill-conditioned means a high condition number of Hessian Matrix *H*

$$\operatorname{cond}(\boldsymbol{H}) = \frac{\lambda_{\max}(\boldsymbol{H})}{\lambda_{\min}(\boldsymbol{H})}$$

Example / exercice The level-sets of a function are defined as

$$\mathcal{L}_c = \{x \in \mathbb{R}^n | f(x) = c\}, \ c \in \mathbb{R}.$$

Consider the objective function $f(\mathbf{x}) = \frac{1}{2}(x_1^2 + 9x_2^2)$

- 1. Plot the level sets of f.
- 2. Compute the condition number of the Hessian matrix of f, relate it to the axis ratio of the level sets of f.
- 3. Generalize 1. and 2. to a general convex-quadratic function.

consider the curvature of the level sets of a function

ill-conditioned means "squeezed" lines of equal function value (high curvatures)



gradient direction $-f'(\mathbf{x})^{\mathrm{T}}$ Newton direction $-\mathbf{H}^{-1}f'(\mathbf{x})^{\mathrm{T}}$

Condition number equals nine here. Condition numbers up to 10^{10} are not unusual in real world problems.

Landscape of Derivative Free Optimization Algorithms

Deterministic Algorithms

Quasi-Newton with estimation of gradient (BFGS) [Broyden et al. 1970]

Simplex downhill [Nelder and Mead 1965]

Pattern search [Hooke and Jeeves 1961]

Trust-region methods (NEWUOA, BOBYQA) [Powell 2006, 2009]

Stochastic (randomized) search methods

Evolutionary Algorithms (continuous domain)

- Differential Evolution [Storn and Price 1997]
- Particle Swarm Optimization [Kennedy and Eberhart 1995]
- Evolution Strategies, CMA-ES [Rechenberg 1965, Hansen and Ostermeier 2001]
- Estimation of Distribution Algorithms (EDAs) [Larrañaga, Lozano, 2002]
- Cross Entropy Method (same as EDA) [Rubinstein, Kroese, 2004]
- Genetic Algorithms [Holland 1975, Goldberg 1989]

Simulated annealing [Kirkpatrick et al. 1983]

Simultaneous perturbation stochastic approximation (SPSA) [Spall 2000]

- 1. Sample distribution $P\left(oldsymbol{x} | oldsymbol{ heta}
 ight)
 ightarrow oldsymbol{x}_1, \ldots, oldsymbol{x}_\lambda \in \mathbb{R}^n$
- 2. Evaluate $\boldsymbol{x}_1, \ldots, \boldsymbol{x}_{\lambda}$ on f
- 3. Update parameters $\theta \leftarrow F_{\theta}(\theta, \mathbf{x}_1, \dots, \mathbf{x}_{\lambda}, f(\mathbf{x}_1), \dots, f(\mathbf{x}_{\lambda}))$

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Everything depends on the definition of P and F_{θ}

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Everything depends on the definition of P and F_{θ}

In Evolutionary Algorithms the distribution P is often implicitly defined via operators on a population, in particular, selection, recombination and mutation

Natural template for Estimation of Distribution Algorithms

A Simple Example: The Pure Random Search Also an Ineffective Example

The Pure Random Search

- Sample uniformly at random a solution
- Return the best solution ever found

Exercice

See the exercice on the document "Exercices - class 1".

Non-adaptive Algorithm

For the pure random search $P(\mathbf{x}|\theta)$ is independent of θ (i.e. no θ to be adapted): the algorithm is "blind"

In this class: present algorithms that are "much better" than that

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Evolution Strategies

New search points are sampled normally distributed

 $\begin{aligned} \mathbf{x}_i &= \mathbf{m} + \sigma \, \mathbf{y}_i & \text{for } i = 1, \dots, \lambda \text{ with } \mathbf{y}_i \text{ i.i.d.} \sim \mathcal{N}(\mathbf{0}, \mathbf{C}) \\ \text{as perturbations of } \mathbf{m}, & \text{where } \mathbf{x}_i, \mathbf{m} \in \mathbb{R}^n, \sigma \in \mathbb{R}_+, \\ \mathbf{C} \in \mathbb{R}^{n \times n} \end{aligned}$



Evolution Strategies

New search points are sampled normally distributed

$$oldsymbol{x}_i = oldsymbol{m} + \sigma oldsymbol{y}_i$$
 for $i = 1, \dots, \lambda$ with $oldsymbol{y}_i$ i.i.d. $\sim \mathcal{N}(\mathbf{0}, \mathbf{C})$
as perturbations of $oldsymbol{m}_i$, where $oldsymbol{x}_i, oldsymbol{m} \in \mathbb{R}^n, \sigma \in \mathbb{R}_+$,



where

• the mean vector $\boldsymbol{m} \in \mathbb{R}^n$ represents the favorite solution

 $C \in \mathbb{R}^{n \times n}$

- ▶ the so-called step-size $\sigma \in \mathbb{R}_+$ controls the step length
- ► the covariance matrix $\mathbf{C} \in \mathbb{R}^{n \times n}$ determines the shape of the distribution ellipsoid

here, all new points are sampled with the same parameters

Evolution Strategies

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here, all new points are sampled with the same parameters The question remains how to update m, C, and σ .

Normal Distribution

1-D case



probability density of the 1-D standard normal distribution $\mathcal{N}(\mathbf{0},1)$

(expected (mean) value, variance) = (0,1)

$$p(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right)$$

• Normal distribution $\mathcal{N}(\boldsymbol{m}, \sigma^2)$

(expected value, variance) = (\mathbf{m}, σ^2) density: $p_{\mathbf{m},\sigma}(x) = \frac{1}{\sqrt{2\pi\sigma}} \exp\left(-\frac{(x-\mathbf{m})^2}{2\sigma^2}\right)$

- A normal distribution is entirely determined by its mean value and variance
- The family of normal distributions is closed under linear transformations: if X is normally distributed then a linear transformation aX + b is also normally distributed
- Exercice: Show that $\boldsymbol{m} + \sigma \mathcal{N}(0, 1) = \mathcal{N}(\boldsymbol{m}, \sigma^2)$

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General case

A random variable following a 1-D normal distribution is determined by its mean value m and variance σ^2 .

In the $\mathit{n}\text{-dimensional}$ case it is determined by its mean vector and covariance matrix

Covariance Matrix

If the entries in a vector $\boldsymbol{X} = (X_1, \dots, X_n)^T$ are random variables, each with finite variance, then the covariance matrix $\boldsymbol{\Sigma}$ is the matrix whose (i, j) entries are the covariance of (X_i, X_j)

$$\Sigma_{ij} = \operatorname{cov}(X_i, X_j) = \operatorname{E}\left[(X_i - \mu_i)(X_j - \mu_j)\right]$$

where $\mu_i = E(X_i)$. Considering the expectation of a matrix as the expectation of each entry, we have

$$\boldsymbol{\Sigma} = \mathrm{E}[(\boldsymbol{X} - \boldsymbol{\mu})(\boldsymbol{X} - \boldsymbol{\mu})^{T}]$$

 $\boldsymbol{\Sigma}$ is symmetric, positive definite

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The Multi-Variate (*n*-Dimensional) Normal Distribution

Any multi-variate normal distribution $\mathcal{N}(m, \mathbb{C})$ is uniquely determined by its mean value $m \in \mathbb{R}^n$ and its symmetric positive definite $n \times n$ covariance matrix \mathbb{C} .

density: $p_{\mathcal{N}(\boldsymbol{m},\mathbf{C})}(\boldsymbol{x}) = \frac{1}{(2\pi)^{n/2}|\mathbf{C}|^{1/2}} \exp\left(-\frac{1}{2}(\boldsymbol{x}-\boldsymbol{m})^{\mathrm{T}}\mathbf{C}^{-1}(\boldsymbol{x}-\boldsymbol{m})\right),$

The mean value *m*

- determines the displacement (translation)
- value with the largest density (modal value)
- the distribution is symmetric about the distribution mean

 $\mathcal{N}(\boldsymbol{m}, \boldsymbol{\mathsf{C}}) = \boldsymbol{m} + \mathcal{N}(\boldsymbol{0}, \boldsymbol{\mathsf{C}})$



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The covariance matrix **C**

- determines the shape
- ▶ geometrical interpretation: any covariance matrix can be uniquely identified with the iso-density ellipsoid $\{x \in \mathbb{R}^n \mid (x m)^T C^{-1} (x m) = 1\}$

... any covariance matrix can be uniquely identified with the iso-density ellipsoid $\{x \in \mathbb{R}^n | (x - m)^T C^{-1} (x - m) = 1\}$



 $\mathcal{N}(\boldsymbol{m}, \sigma^2 \mathbf{I}) \sim \boldsymbol{m} + \sigma \mathcal{N}(\mathbf{0}, \mathbf{I})$ one degree of freedom σ components are independent standard normally distributed

where I is the identity matrix (isotropic case) and D is a diagonal matrix (reasonable for separable problems) and $\mathbf{A} \times \mathcal{N}(\mathbf{0}, \mathbf{I}) \sim \mathcal{N}(\mathbf{0}, \mathbf{A}\mathbf{A}^{\mathrm{T}})$ holds for all A.

... any covariance matrix can be uniquely identified with the iso-density ellipsoid { $x \in \mathbb{R}^n | (x - m)^T \mathbf{C}^{-1} (x - m) = 1$ } Lines of Equal Density $\mathcal{N}(\boldsymbol{m},\sigma^2 \mathbf{I}) \sim \boldsymbol{m} + \sigma \mathcal{N}(\mathbf{0},\mathbf{I})$ $\mathcal{N}(\boldsymbol{m}, \mathsf{D}^2) \sim \boldsymbol{m} + \mathsf{D} \, \mathcal{N}(\mathbf{0}, \mathsf{I})$ one degree of freedom σ *n* degrees of freedom components are components are independent standard independent, scaled normally distributed

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... any covariance matrix can be uniquely identified with the iso-density ellipsoid { $x \in \mathbb{R}^n | (x - m)^T \mathbf{C}^{-1} (x - m) = 1$ } Lines of Equal Density $\mathcal{N}(\boldsymbol{m},\sigma^2 \mathbf{I}) \sim \boldsymbol{m} + \sigma \mathcal{N}(\mathbf{0},\mathbf{I})$ $\mathcal{N}(\boldsymbol{m}, \mathsf{D}^2) \sim \boldsymbol{m} + \mathsf{D} \, \mathcal{N}(\mathbf{0}, \mathsf{I})$ $\mathcal{N}(\mathbf{m},\mathbf{C})\sim\mathbf{m}+\mathbf{C}^{\frac{1}{2}}\mathcal{N}(\mathbf{0},\mathbf{I})$ one degree of freedom σ *n* degrees of freedom $(n^2 + n)/2$ degrees of freedom components are components are components are independent standard independent, scaled correlated normally distributed

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Problem Statement

Black Box Optimization and Its Difficulties Non-Separable Problems III-Conditioned Problems

Stochastic search algorithms - basics

A Search Template A Natural Search Distribution: the Normal Distribution Adaptation of Distribution Parameters: What to Achieve?

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Adaptive Evolution Strategies

 $\begin{array}{c} \mbox{Mean Vector Adaptation} \\ \mbox{Step-size control} \\ \mbox{Theory} \\ \mbox{Algorithms} \\ \mbox{Covariance Matrix Adaptation} \\ \mbox{Rank-One Update} \\ \mbox{Cumulation} \\ \mbox{The Evolution Path} \\ \mbox{Rank-} \mu \mbox{ Update} \\ \end{array}$
Adaptation: What do we want to achieve?

New search points are sampled normally distributed

 $\mathbf{x}_i = \mathbf{m} + \sigma \, \mathbf{y}_i$ for $i = 1, \dots, \lambda$ with \mathbf{y}_i i.i.d. $\sim \mathcal{N}(\mathbf{0}, \mathbf{C})$

where $\mathbf{x}_i, \mathbf{m} \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, $\mathbf{C} \in \mathbb{R}^{n \times n}$

- the mean vector should represent the favorite solution
- the step-size controls the step-length and thus convergence rate

should allow to reach fastest convergence rate possible

► the covariance matrix $\mathbf{C} \in \mathbb{R}^{n \times n}$ determines the shape of the distribution ellipsoid

adaptation should allow to learn the "topography" of the problem particulary important for ill-conditionned problems $\mathbf{C} \propto \mathbf{H}^{-1}$ on convex quadratic functions

Problem Statement

Black Box Optimization and Its Difficulties Non-Separable Problems III-Conditioned Problems

Stochastic search algorithms - basics

A Search Template

A Natural Search Distribution: the Normal Distribution

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Adaptive Evolution Strategies

Mean Vector Adaptation

Step-size control

Theory Algorithms

Covariance Matrix Adaptation

Rank-One Update Cumulation—the Evolution Path Rank- μ Update

Evolution Strategies (ES) Simple Update for Mean Vector

Let μ : # parents, λ : # offspring Plus (elitist) and comma (non-elitist) selection $(\mu + \lambda)$ -ES: selection in {parents} \cup {offspring} (μ, λ) -ES: selection in {offspring}

ES algorithms emerged in the community of bio-inspired methods where a parallel between optimization and evolution of species as described by Darwin served in the origin as inspiration for the methods. Nowadays this parallel is mainly visible through the terminology used: candidate solutions are parents or offspring, the objective function is a fitness function, ...

(1 + 1)-ES

Sample one offspring from parent *m*

$$\mathbf{x} = \mathbf{m} + \sigma \mathcal{N}(\mathbf{0}, \mathbf{C})$$

If x better than m select

 $m \leftarrow x$

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The $(\mu/\mu, \lambda)$ -ES - Update of the mean vector

Non-elitist selection and intermediate (weighted) recombination

Given the *i*-th solution point $\mathbf{x}_i = \mathbf{m} + \sigma \underbrace{\mathbf{y}_i}_{\sim \mathcal{N}(\mathbf{0}, \mathbf{C})}$

Let $\mathbf{x}_{i:\lambda}$ the *i*-th ranked solution point, such that $f(\mathbf{x}_{1:\lambda}) \leq \cdots \leq f(\mathbf{x}_{\lambda:\lambda})$.

Notation: we denote $y_{i;\lambda}$ the vector such that $x_{i;\lambda} = \mathbf{m} + \sigma y_{i;\lambda}$ Exercice: realize that $y_{i;\lambda}$ is generally not distributed as $\mathcal{N}(\mathbf{0}, \mathbf{C})$

The best μ points are selected from the new solutions (non-elitistic) and weighted intermediate recombination is applied.

The $(\mu/\mu, \lambda)$ -ES - Update of the mean vector

Non-elitist selection and intermediate (weighted) recombination

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$$\pmb{m} \leftarrow \sum_{i=1}^{\mu} \pmb{w}_i \, \pmb{x}_{i:\lambda}$$

where

$$w_1 \geq \cdots \geq w_\mu > 0$$
, $\sum_{i=1}^{\mu} w_i = 1$, $\frac{1}{\sum_{i=1}^{\mu} w_i^2} =: \mu_w \approx \frac{\lambda}{4}$

The best μ points are selected from the new solutions (non-elitistic) and weighted intermediate recombination is applied.

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$$\boldsymbol{m} \leftarrow \sum_{i=1}^{\mu} w_i \, \boldsymbol{x}_{i:\lambda} = \boldsymbol{m} + \sigma \underbrace{\sum_{i=1}^{\mu} w_i \, \boldsymbol{y}_{i:\lambda}}_{=: \, \boldsymbol{y}_w}$$

where

$$w_1 \geq \cdots \geq w_\mu > 0, \quad \sum_{i=1}^{\mu} w_i = 1, \quad \frac{1}{\sum_{i=1}^{\mu} w_i^2} =: \mu_w \approx \frac{\lambda}{4}$$

The best μ points are selected from the new solutions (non-elitistic) and weighted intermediate recombination is applied.

Invariance Under Monotonically Increasing Functions

Rank-based algorithms

Update of all parameters uses only the ranks

$$f(x_{1:\lambda}) \leq f(x_{2:\lambda}) \leq ... \leq f(x_{\lambda:\lambda})$$



g preserves ranks

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Problem Statement

Black Box Optimization and Its Difficulties Non-Separable Problems Ill-Conditioned Problems

Stochastic search algorithms - basics

A Search Template

A Natural Search Distribution: the Normal Distribution Adaptation of Distribution Parameters: What to Achieve?

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Adaptive Evolution Strategies

Mean Vector Adaptation

Step-size control

Theory Algorithms Covariance Matrix Adaptation Rank-One Update Cumulation—the Evolution Path Rank- μ Update



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Why Step-Size Control? (5/5w, 10)-ES, 11 runs



Why Step-Size Control? (5/5w, 10)-ES, 2×11 runs



with optimal versus adaptive step-size σ with too small initial σ

Why Step-Size Control? (5/5w, 10)-ES



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Why Step-Size Control? (5/5w, 10)-ES



Why Step-Size Control?



evolution window refers to the step-size interval $(\mathbf{\mu} - \mathbf{u})$ where reasonable performance is observed

- On well conditioned problem (sphere function f(x) = ||x||²) step-size adaptation should allow to reach (close to) optimal convergence rates need to be able to solve optimally simple scenario (linear function, sphere function) that quite often (always?) need to be solved when addressing a real-world problem
- Is it possible to quantify optimal convergence rate for step-size adaptive ESs?

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Consider a (1+1)-ES with any step-size adaptation mechanism (1+1)-ES with adaptive step-size Iteration k:

$$\begin{split} \tilde{\boldsymbol{X}}_{k+1} &= \underbrace{\boldsymbol{X}_{k}}_{\text{parent}} + \underbrace{\boldsymbol{\sigma}_{k}}_{\text{step-size}} \mathcal{N}_{k+1} \text{ with } (\mathcal{N}_{k})_{k} \text{ i.i.d. } \sim \mathcal{N}(0, \mathbf{I}) \\ \boldsymbol{X}_{k+1} &= \begin{cases} \tilde{\boldsymbol{X}}_{k+1} & \text{if } f(\tilde{\boldsymbol{X}}_{k+1}) \leq f(\boldsymbol{X}_{k}) \\ \boldsymbol{X}_{k} & \text{otherwise} \end{cases} \end{split}$$

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Theorem

For any objective function $f : \mathbb{R}^n \to \mathbb{R}$, for any $y^* \in \mathbb{R}^n$

$$E\left[\ln \|\boldsymbol{X}_{k+1} - \boldsymbol{y}^*\|\right] \ge E\left[\ln \|\boldsymbol{X}_k - \boldsymbol{y}^*\|\right] \underbrace{-\tau}_{\text{lower bound}}$$

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where
$$\tau = \max_{\sigma \in \mathbb{R}^+} E[\ln^- \| \underbrace{e_1}_{(1,0,\dots,0)} + \sigma \mathcal{N} \|]$$
$$\underbrace{=:\varphi(\sigma)}_{=:\varphi(\sigma)}$$

Theorem

Lower bound reached on the sphere function $f(\mathbf{x}) = g(||\mathbf{x} - y^*||)$, (with $g : \mathbb{R} \to \mathbb{R}$, increasing mapping) for step-size proportional to the distance to the optimum where $\sigma_k = \sigma ||\mathbf{x} - y^*||$ with $\sigma := \sigma_{opt}$ such that $\varphi(\sigma_{opt}) = \tau$.

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(Log)-Linear convergence of scale-invariant step-size ES

Theorem

The (1+1)-ES with step-size proportional to the distance to the optimum $\sigma_k = \sigma ||\mathbf{x}||$ converges (log)-linearly on the sphere function $f(\mathbf{x}) = g(||\mathbf{x}||)$, (with $g : \mathbb{R} \to \mathbb{R}$, increasing mapping) in the sense

$$\frac{1}{k} \ln \frac{\|\boldsymbol{X}_k\|}{\|\boldsymbol{X}_0\|} \xrightarrow[k \to \infty]{} -\varphi(\sigma) =: \mathsf{CR}_{(1+1)}(\sigma)$$

almost surely.





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Asymptotic results When $n \rightarrow \infty$

Theorem

Let $\sigma > 0$, the convergence rate of the (1+1)-ES with scale-invariant step-size on spherical functions satisfies at the limit

$$\lim_{n \to \infty} n \times CR_{(1+1)}\left(\frac{\sigma}{n}\right) = \frac{-\sigma}{\sqrt{2\pi}} \exp\left(-\frac{\sigma^2}{8}\right) + \frac{\sigma^2}{2} \Phi\left(-\frac{\sigma}{2}\right)$$

where Φ is the cumulative distribution of a normal distribution.



Summary of theory results



evolution window refers to the step-size interval $(\mathbf{\mu} - \mathbf{u})$ where reasonable performance is observed

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Adaptive Evolution Strategies

Mean Vector Adaptation Step-size control Theory Algorithms

Covariance Matrix Adaptation

Rank-One Update Cumulation—the Evolution Path Rank-µ Update

Methods for Step-Size Control

▶ 1/5-th success rule^{ab}, often applied with "+"-selection

increase step-size if more than 20% of the new solutions are successful, decrease otherwise

• σ -self-adaptation^c, applied with ","-selection

mutation is applied to the step-size and the better one, according to the objective function value, is selected

simplified "global" self-adaptation

path length control^d (Cumulative Step-size Adaptation, CSA)^e, applied with ","-selection

^aRechenberg 1973, Evolutionsstrategie, Optimierung technischer Systeme nach Prinzipien der biologischen Evolution, Frommann-Holzboog

^bSchumer and Steiglitz 1968. Adaptive step size random search. *IEEE TAC*

^cSchwefel 1981, Numerical Optimization of Computer Models, Wiley

 $^{^{}d}$ Hansen & Ostermeier 2001, Completely Derandomized Self-Adaptation in Evolution Strategies, Evol. Comput. 9(2)

^eOstermeier *et al* 1994, Step-size adaptation based on non-local use of selection information, *PPSN*

One-fifth success rule





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One-fifth success rule





Probability of success (p_s)

1/2

1/5

Probability of success (p_s)

"too small"

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 p_s : # of successful offspring / # offspring (per iteration)

$$\sigma \leftarrow \sigma \times \exp\left(\frac{1}{3} \times \frac{p_s - p_{\text{target}}}{1 - p_{\text{target}}}\right)$$

Increase σ if $p_s > p_{target}$ Decrease σ if $p_s < p_{target}$

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(1 + 1)-ES $p_{target} = 1/5$ IF offspring better parent $p_s = 1, \ \sigma \leftarrow \sigma \times \exp(1/3)$ ELSE $p_s = 0, \ \sigma \leftarrow \sigma / \exp(1/3)^{1/4}$

Why 1/5?

Asymptotic convergence rate and probability of success of scale-invariant step-size (1+1)-ES



1/5 trade-off of optimal probability of success on the sphere and corridor

Path Length Control (CSA) The Concept of Cumulative Step-Size Adaptation

 $\begin{array}{rcl} \mathbf{x}_i &=& \mathbf{m} + \sigma \, \mathbf{y}_i \\ \mathbf{m} &\leftarrow& \mathbf{m} + \sigma \, \mathbf{y}_w \end{array}$

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Measure the length of the evolution path

the pathway of the mean vector \boldsymbol{m} in the iteration sequence



Path Length Control (CSA) The Equations

Sampling of solutions, notations as on slide "The $(\mu/\mu, \lambda)$ -ES - Update of the mean vector" with **C** equal to the identity.

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Initialize $m \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, evolution path $p_{\sigma} = 0$, set $c_{\sigma} \approx 4/n$, $d_{\sigma} \approx 1$.

Path Length Control (CSA) The Equations

Sampling of solutions, notations as on slide "The $(\mu/\mu, \lambda)$ -ES - Update of the mean vector" with **C** equal to the identity.

Initialize $\boldsymbol{m} \in \mathbb{R}^n$, $\sigma \in \mathbb{R}_+$, evolution path $\boldsymbol{p}_{\sigma} = \boldsymbol{0}$, set $c_{\sigma} \approx 4/n$, $d_{\sigma} \approx 1$.



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Step-size adaptation

What is achieved



Step-size adaptation

What is achieved





in $[-0.2, 0.8]^n$ for n = 30

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Adaptive Evolution Strategies

Mean Vector Adaptation Step-size control Theory Algorithms

Covariance Matrix Adaptation

Rank-One Update Cumulation—the Evolution Path Rank-µ Update

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Evolution Strategies Recalling

New search points are sampled normally distributed

$$\mathbf{x}_i \sim \mathbf{m} + \sigma \, \mathcal{N}_i(\mathbf{0}, \mathbf{C})$$
 for $i = 1, \dots, \lambda$

as perturbations of *m*,

where
$$\mathbf{x}_i, \mathbf{m} \in \mathbb{R}^n, \sigma \in \mathbb{R}_+, \mathbf{c} \in \mathbb{R}^{n \times n}$$



where

- ▶ the mean vector $m \in \mathbb{R}^n$ represents the favorite solution
- ▶ the so-called step-size $\sigma \in \mathbb{R}_+$ controls the step length
- ► the covariance matrix $\mathbf{C} \in \mathbb{R}^{n \times n}$ determines the shape of the distribution ellipsoid

The remaining question is how to update C.

Covariance Matrix Adaptation Rank-One Update



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initial distribution, C = I

Covariance Matrix Adaptation Rank-One Update



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initial distribution, $\mathbf{C} = \mathbf{I}$


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 \mathbf{y}_{w} , movement of the population mean \boldsymbol{m} (disregarding σ)



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mixture of distribution **C** and step \boldsymbol{y}_w , $\mathbf{C} \leftarrow 0.8 \times \mathbf{C} + 0.2 \times \boldsymbol{y}_w \boldsymbol{y}_w^{\mathrm{T}}$



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new distribution (disregarding σ)



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new distribution (disregarding σ)



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movement of the population mean m



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mixture of distribution C and step \boldsymbol{y}_w , C $\leftarrow 0.8 \times C + 0.2 \times \boldsymbol{y}_w \boldsymbol{y}_w^{\mathrm{T}}$



new distribution, $\mathbf{C} \leftarrow 0.8 \times \mathbf{C} + 0.2 \times \mathbf{y}_w \mathbf{y}_w^{\mathrm{T}}$ the ruling principle: the adaptation increases the likelihood of successful steps, \mathbf{y}_w , to appear again

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Initialize $m \in \mathbb{R}^n$, and C = I, set $\sigma = 1$, learning rate $c_{cov} \approx 2/n^2$ While not terminate

$$\begin{aligned} \mathbf{x}_{i} &= \mathbf{m} + \sigma \, \mathbf{y}_{i}, \qquad \mathbf{y}_{i} \sim \mathcal{N}_{i}(\mathbf{0}, \mathbf{C}), \\ \mathbf{m} \leftarrow \mathbf{m} + \sigma \, \mathbf{y}_{w} \qquad \text{where } \mathbf{y}_{w} = \sum_{i=1}^{\mu} \mathbf{w}_{i} \, \mathbf{y}_{i:\lambda} \\ \mathbf{C} \leftarrow (1 - \mathbf{c}_{\text{cov}})\mathbf{C} + \mathbf{c}_{\text{cov}} \mu_{w} \underbrace{\mathbf{y}_{w} \mathbf{y}_{w}^{\text{T}}}_{\text{rank-one}} \qquad \text{where } \mu_{w} = \frac{1}{\sum_{i=1}^{\mu} \mathbf{w}_{i}^{2}} \geq 1 \end{aligned}$$

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Problem Statement

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Adaptive Evolution Strategies

Mean Vector Adaptation Step-size control Covariance Matrix Adaptation Rank-One Update Cumulation—the Evolution Pat Rank-µ Update

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Cumulation The Evolution Path

Evolution Path

Conceptually, the evolution path is the search path the strategy takes over a number of iteration steps. It can be expressed as a sum of consecutive steps of the mean m.



An exponentially weighted sum of steps y_w is used

$$p_{c} \propto \sum_{i=0}^{g} (1-c_{c})^{g-i} y_{w}^{(i)}$$

exponentially fading weights

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Cumulation The Evolution Path

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An exponentially weighted sum of steps y_w is used

$$p_{c} \propto \sum_{i=0}^{g} (1-c_{c})^{g-i} y_{w}^{(i)}$$

exponentially fading weights

The recursive construction of the evolution path (cumulation):

$$\boldsymbol{p}_{c} \leftarrow \underbrace{(1-c_{c})}_{\text{decay factor}} \boldsymbol{p}_{c} + \underbrace{\sqrt{1-(1-c_{c})^{2}}\sqrt{\mu_{w}}}_{\text{normalization factor}} \underbrace{\boldsymbol{y}_{w}}_{\text{input} = \frac{m-m_{o}d}{\sigma}}$$

where $\mu_w = \frac{1}{\sum w_i^2}$, $c_c \ll 1$. History information is accumulated in the evolution path.

Cumulation Utilizing the Evolution Path

We used $y_w y_w^T$ for updating C. Because $y_w y_w^T = -y_w (-y_w)^T$ the sign of y_w is lost.



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Cumulation Utilizing the Evolution Path

We used $y_w y_w^T$ for updating **C**. Because $y_w y_w^T = -y_w (-y_w)^T$ the sign of y_w is lost.



The sign information is (re-)introduced by using the evolution path.

$$\begin{array}{lcl} \boldsymbol{p}_{c} & \leftarrow & \underbrace{(1-c_{c})}_{\text{decay factor}} \boldsymbol{p}_{c} + \underbrace{\sqrt{1-(1-c_{c})^{2}}\sqrt{\mu_{w}}}_{\text{normalization factor}} \boldsymbol{y}_{w} \\ \boldsymbol{C} & \leftarrow & (1-c_{\text{cov}})\boldsymbol{C} + c_{\text{cov}} \underbrace{\boldsymbol{p}_{c} \boldsymbol{p}_{c}}_{\text{rank-one}}^{\mathrm{T}} \end{array}$$

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where
$$\mu_w = \frac{1}{\sum w_i^2}$$
, $c_c \ll 1$.

Using an evolution path for the rank-one update of the covariance matrix reduces the number of function evaluations to adapt to a straight ridge from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)$.⁽³⁾

The overall model complexity is n^2 but important parts of the model can be learned in time of order n

³Hansen, Müller and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). *Evolutionary Computation, 11(1)*, pp. 1-18

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The rank- μ update extends the update rule for large population sizes λ using $\mu > 1$ vectors to update **C** at each iteration step.

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The rank- μ update extends the update rule for large population sizes λ using $\mu > 1$ vectors to update C at each iteration step. The matrix

$$\mathsf{C}_{\mu} = \sum_{i=1}^{\mu} extsf{w}_i \, oldsymbol{y}_{i:\lambda} oldsymbol{y}_{i:\lambda}^{ extsf{T}}$$

computes a weighted mean of the outer products of the best μ steps and has rank min(μ , n) with probability one.

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computes a weighted mean of the outer products of the best μ steps and has rank min (μ, n) with probability one. The rank- μ update then reads

$$C \leftarrow (1 - c_{cov}) C + c_{cov} C_{\mu}$$

where $c_{\rm cov} \approx \mu_w/n^2$ and $c_{\rm cov} \leq 1$.



sampling of $\lambda = 150$ solutions where C = I and $\sigma = 1$

calculating C where $\mu = 50, w_1 = \cdots = w_\mu = \frac{1}{\mu}$, and $c_{\rm cov} = 1$

new distribution

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The rank- μ update

- ► increases the possible learning rate in large populations roughly from $2/n^2$ to μ_w/n^2
- ▶ can reduce the number of necessary iterations roughly from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)^{(4)}$

given $\mu_w \propto \lambda \propto n$

Therefore the rank- μ update is the primary mechanism whenever a large population size is used

say $\lambda \geq 3 \, n + 10$

⁴Hansen, Müller, and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). *Evolutionary Computation, 11(1)*, pp. 1-18

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The rank-one update

• uses the evolution path and reduces the number of necessary function evaluations to learn straight ridges from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)$.

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The rank-one update

• uses the evolution path and reduces the number of necessary function evaluations to learn straight ridges from $\mathcal{O}(n^2)$ to $\mathcal{O}(n)$.

Rank-one update and rank- μ update can be combined

⁴Hansen, Müller, and Koumoutsakos 2003. Reducing the Time Complexity of the Derandomized Evolution Strategy with Covariance Matrix Adaptation (CMA-ES). *Evolutionary Computation, 11(1)*, pp. 1-18

Summary of Equations

The Covariance Matrix Adaptation Evolution Strategy

Input: $\boldsymbol{m} \in \mathbb{R}^{n}$, $\sigma \in \mathbb{R}_{+}$, λ Initialize: $\mathbf{C} = \mathbf{I}$, and $\boldsymbol{p}_{c} = \mathbf{0}$, $\boldsymbol{p}_{\sigma} = \mathbf{0}$, Set: $\boldsymbol{c}_{c} \approx 4/n$, $\boldsymbol{c}_{\sigma} \approx 4/n$, $\boldsymbol{c}_{1} \approx 2/n^{2}$, $\boldsymbol{c}_{\mu} \approx \mu_{w}/n^{2}$, $\boldsymbol{c}_{1} + \boldsymbol{c}_{\mu} \leq 1$, $\boldsymbol{d}_{\sigma} \approx 1 + \sqrt{\frac{\mu_{w}}{n}}$, and $\boldsymbol{w}_{i=1...\lambda}$ such that $\mu_{w} = \frac{1}{\sum_{i=1}^{\mu} w_{i}^{2}} \approx 0.3 \lambda$

While not terminate

$$\begin{aligned} \mathbf{x}_{i} &= \mathbf{m} + \sigma \, \mathbf{y}_{i}, \quad \mathbf{y}_{i} \sim \mathcal{N}_{i}(\mathbf{0}, \mathbf{C}), \quad \text{for } i = 1, \dots, \lambda & \text{sampling} \\ \mathbf{m} \leftarrow \sum_{i=1}^{\mu} w_{i} \, \mathbf{x}_{i:\lambda} &= \mathbf{m} + \sigma \, \mathbf{y}_{w} \quad \text{where } \mathbf{y}_{w} = \sum_{i=1}^{\mu} w_{i} \, \mathbf{y}_{i:\lambda} & \text{update mean} \\ \mathbf{p}_{c} \leftarrow (1 - c_{c}) \, \mathbf{p}_{c} + \mathbbm{1}_{\{\|\mathbf{p}_{\sigma}\| < 1.5\sqrt{n}\}} \sqrt{1 - (1 - c_{c})^{2}} \sqrt{\mu_{w}} \, \mathbf{y}_{w} & \text{cumulation for } \mathbf{C} \\ \mathbf{p}_{\sigma} \leftarrow (1 - c_{\sigma}) \, \mathbf{p}_{\sigma} + \sqrt{1 - (1 - c_{\sigma})^{2}} \sqrt{\mu_{w}} \, \mathbf{C}^{-\frac{1}{2}} \, \mathbf{y}_{w} & \text{cumulation for } \sigma \\ \mathbf{C} \leftarrow (1 - c_{1} - c_{\mu}) \, \mathbf{C} + c_{1} \, \mathbf{p}_{c} \, \mathbf{p}_{c}^{\mathrm{T}} + c_{\mu} \sum_{i=1}^{\mu} w_{i} \, \mathbf{y}_{i:\lambda} \, \mathbf{y}_{i:\lambda}^{\mathrm{T}} & \text{update } \mathbf{C} \\ \sigma \leftarrow \sigma \times \exp\left(\frac{c_{\sigma}}{d_{\sigma}} \left(\frac{\|\mathbf{p}_{\sigma}\|}{\mathbf{E}\|\mathcal{N}(\mathbf{0},\mathbf{1})\|} - 1\right)\right) & \text{update of } \sigma \end{aligned}$$

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Not covered on this slide: termination, restarts, useful output, boundaries and encoding

Experimentum Crucis (0)

What did we want to achieve?

reduce any convex-quadratic function

$$f(\mathbf{x}) = \mathbf{x}^{\mathrm{T}} \mathbf{H} \mathbf{x}$$

e.g. $f(\mathbf{x}) = \sum_{i=1}^{n} 10^{6\frac{i-1}{n-1}} x_i^2$

to the sphere model

$$f(\mathbf{x}) = \mathbf{x}^{\mathrm{T}}\mathbf{x}$$

without use of derivatives

lines of equal density align with lines of equal fitness

 $\mathbf{C} \propto \mathbf{H}^{-1}$

in a stochastic sense

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Experimentum Crucis (1)

f convex quadratic, separable



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Experimentum Crucis (2)

f convex quadratic, as before but non-separable (rotated)





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Comparison to BFGS, NEWUOA, PSO and DE

f convex quadratic, separable with varying condition number α



BFGS (Broyden et al 1970) NEWUAO (Powell 2004) DE (Storn & Price 1996) **PSO** (Kennedy & Eberhart 1995) CMA-ES (Hansen & Ostermeier 2001) $f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$ with H diagonal g identity (for BFGS and **NEWUOA**) g any order-preserving =strictly increasing function (for all other)

 ${\rm SP1}={\rm average}$ number of objective function evaluations 5 to reach the target function value of $g^{-1}(10^{-9})$

⁵Auger et.al. (2009): Experimental comparisons of derivative free optimization algorithms: SEA 🚊 🗠 🖓

Comparison to BFGS, NEWUOA, PSO and DE

f convex quadratic, non-separable (rotated) with varying condition number lpha



BFGS (Broyden et al 1970) NEWUAO (Powell 2004) DE (Storn & Price 1996) **PSO** (Kennedy & Eberhart 1995) CMA-ES (Hansen & Ostermeier 2001) $f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$ with H full g identity (for BFGS and **NEWUOA**) g any order-preserving =strictly increasing function (for all other)

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⁶Auger et.al. (2009): Experimental comparisons of derivative free optimization algorithms; SEA 🚊 🔊 🔍

Comparison to BFGS, NEWUOA, PSO and DE

f non-convex, non-separable (rotated) with varying condition number α



BFGS (Broyden et al 1970) NEWUAO (Powell 2004) DE (Storn & Price 1996) **PSO** (Kennedy & Eberhart 1995) CMA-ES (Hansen & Ostermeier 2001) $f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$ with H full $g: x \mapsto x^{1/4}$ (for BFGS and **NEWUOA**) g any order-preserving =strictly increasing function (for all other)

 ${\rm SP1}={\rm average}$ number of objective function evaluations 7 to reach the target function value of $g^{-1}(10^{-9})$

Comparison during BBOB at GECCO 2009 24 functions and 31 algorithms in 20-D



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Comparison during BBOB at GECCO 2010

24 functions and 20+ algorithms in 20-D



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Comparison during BBOB at GECCO 2009

30 noisy functions and 20 algorithms in 20-D



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Comparison during BBOB at GECCO 2010

30 noisy functions and 10+ algorithms in 20-D



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Problem Statement

Stochastic search algorithms - basics

Adaptive Evolution Strategies

Mean Vector Adaptation Step-size control Covariance Matrix Adaptation Rank-One Update Cumulation—the Evolution F

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 $\mathsf{Rank}\text{-}\mu \; \mathsf{Update}$

Difficulties of a non-linear optimization problem are

- dimensionality and non-separabitity demands to exploit problem structure, e.g. neighborhood
- ill-conditioning demands to acquire a second order model

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ruggedness demands a non-local (stochastic?) approach

Approach: population based stochastic search, coordinate system independent and with second order estimations (covariances)

Main Features of (CMA) Evolution Strategies

- 1. Multivariate normal distribution to generate new search points follows the maximum entropy principle
- 2. Rank-based selection

implies invariance, same performance on g(f(x)) for any increasing g more invariance properties are featured

- 3. Step-size control facilitates fast (log-linear) convergence based on an evolution path (a non-local trajectory)
- 4. Covariance matrix adaptation (CMA) increases the likelihood of previously successful steps and can improve performance by orders of magnitude

 $\mathbf{C} \propto \mathbf{H}^{-1} \iff$ adapts a variable metric \iff new (rotated) problem representation $\implies f(\mathbf{x}) = g(\mathbf{x}^{\mathrm{T}}\mathbf{H}\mathbf{x})$ reduces to $g(\mathbf{x}^{\mathrm{T}}\mathbf{x})$
internal CPU-time: 10⁻⁸ n² seconds per function evaluation on a 2GHz PC, tweaks are available 100 000 f-evaluations in 1000-D take 1/4 hours internal CPU-time

better methods are presumably available in case of

- partly separable problems
- specific problems, for example with cheap gradients specific methods
- small dimension ($n \ll 10$)

for example Nelder-Mead

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 small running times (number of *f*-evaluations << 100*n*) model-based methods