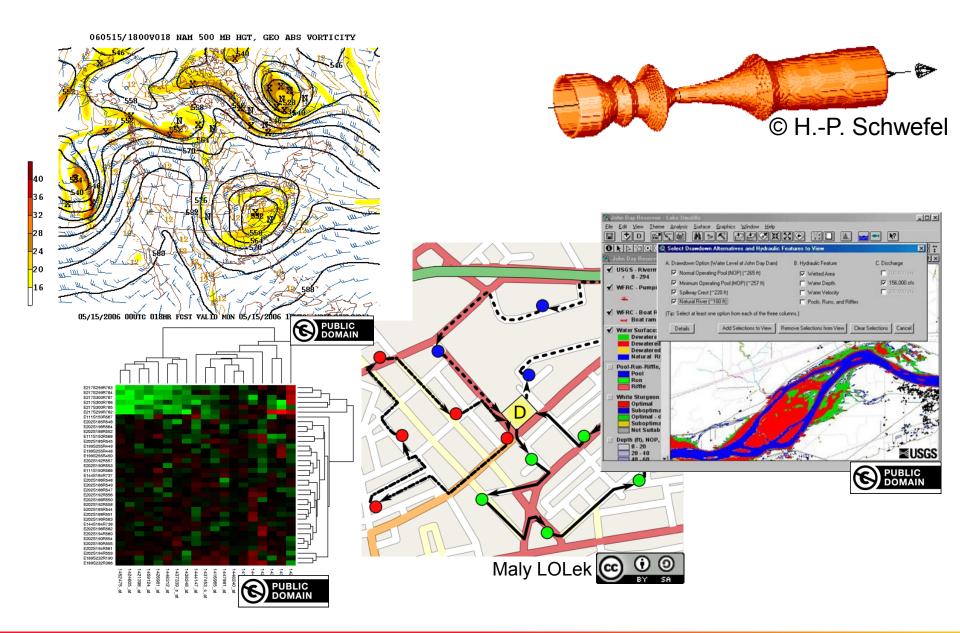
Introduction to Optimization

September 17, 2018
TC2 - Optimisation
Université Paris-Saclay, Orsay, France



Dimo Brockhoff Inria Saclay – Ile-de-France

What is Optimization?



What is Optimization?

Typically, we aim at

- finding solutions x which minimize f(x) in the shortest time possible (maximization is reformulated as minimization)
- or finding solutions x with as small f(x) in the shortest time possible (if finding the exact optimum is not possible)

Course Overview

Date	Topic	
Mon, 17.9.2018	Introduction and Group Project	
Fri, 21.9.2018	Benchmarking with the COCO Platform (Group Project)	
Fri, 28.9.2018	Introduction to Continuous Optimization	
Fri, 5.10.2018	Fri, 5.10.2018 Gradient-Based Algorithms	
Fri, 12.10.2018	Stochastic Algorithms and Derivative-free Optimization	
Fri, 19.10.2018	Graph Theory, Greedy Algorithms and Dynamic programming	
Fri, 26.10.2018	Dynamic Programming, Branch and Bound and Heuristics	
vacation		
Fri, 16.11.2018	Exam	

all classes + exam are from 14h till 17h15 (incl. a 15min break) here in E210

Remarks

- possibly not clear yet what the lecture is about in detail
- but there will be always examples and small exercises to learn "on-the-fly" the concepts and fundamentals

Overall goals:

- give a broad overview of where and how optimization is used
- understand the fundamental concepts of optimization algorithms
- be able to apply common optimization algorithms on real-life (engineering) problems

The Exam

- open book: take as much material as you want
- (most likely) multiple-choice
- Friday, 16th of November 2018
- counts 60% of overall grade

Group Project (aka "contrôle continu")

- we will have one group project with 4-5 students per group
- accounts for 40% of overall grade
- the basic ideas: each group...
 - reads a scientific paper about an optimization algorithm
 - implements this algorithm
 - connects it to the benchmarking platform COCO
 - runs the algorithm with COCO to produce benchmarking data
 - compares their algorithm with others

Group Project: Grading

- counts as 40% of overall grade
- grading mainly based on
 - a technical report (10 pages) to be handed in by October 24
 - an oral (group) presentation on November 8/9
- grading partly based on
 - each student's contribution to the group (via a written document to be signed by each student)
 - the online documentation (in a provided wiki)
 - the submitted source code
 - the timely submission of all required documents

looks a lot;-)

but: important to go out of your comfort zone to learn!

Course Overview

1	Mon, 17.9.2018	today's lecture: more infos in the end		
Thu, 20.9.2018		groups defined via wiki		
		everybody went (actively!) through the github.com/numbbo/coco	ne Getting Started part of	
2	Fri, 21.9.2018	lecture "Benchmarking", final adjustments of groups everybody can run and postprocess the example experiment (~1h for final questions/help during the lecture)		
3	Fri, 28.9.2018	lecture "Introduction to Continuous Optimization"		
4	Fri, 5.10.2018	lecture "Gradient-Based Algorithms"		
5	Fri, 12.10.2018	lecture "Stochastic Algorithms and DFO"		
6	Fri, 19.10.2018	lecture "Discrete Optimization I: graphs, greedy algos, dyn. progr." deadline for submitting data sets		
	Wed, 24.10.2018	deadline for paper submission		
7	Fri, 26.10.2018	final lecture "Discrete Optimization II: dyn. progr., B&B, heuristics"		
	29.102.11.2018	vacation aka learning for the exams		
	Thu, 8.11.2018 / Fri, 9.11.2018	oral presentations (individual time slots)		
	Fri, 16.11.2018	written exam	All deadlines:	
			23:59pm Paris time	

Group Project (aka "contrôle continu")

more detailed information in the end of today's lecture

All information also available at

```
http://www.cmap.polytechnique.fr/
~dimo.brockhoff/optimizationSaclay/2018/
```

(group project info + link to wiki, lecture slides, ...)

Presentation Blackbox Optimization Lecture

Presentation Black Box Optimization Lecture

- Optional class "Black Box Optimization" ("Advanced Optimization")
- Taught by Anne Auger and me
- Advanced class, (even) closer to our actual research topic

Goals:

- present the latest knowledge on blackbox optimization algorithms and their foundations
- offer hands-on exercises on difficult common optimization problems
- give insights into what are current challenging research questions in the field of blackbox optimization (as preparation for a potential Master's or PhD thesis in the field)
 - continuous relatively young research field with many interesting research questions (in both theory and algorithm design)
 - control related to real-world problems: also good for a job outside academia

Black Box Scenario

$$x \in \Omega \longrightarrow \operatorname{black box} \longrightarrow \mathcal{F}(x) \in \mathbb{R}$$

Why are we interested in a black box scenario?

- objective function \mathcal{F} often noisy, non-differentiable, or sometimes not even understood or available
- objective function \mathcal{F} contains legacy or binary code, is based on numerical simulations or real-life experiments
- most likely, you will see such problems in practice...

Objective: find x with small $\mathcal{F}(x)$ with as few function evaluations as possible

assumption: internal calculations of algo irrelevant

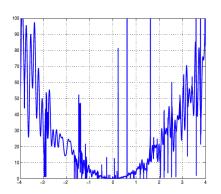
What Makes an Optimization Problem Difficult?

Search space too large

exhaustive search impossible

- Non conventional objective function or search space
 mixed space, function that cannot be computed
- Complex objective function

non-smooth, non differentiable, noisy, ...



stochastic search algorithms well suited because they:

- ullet don't make many assumptions on ${\mathcal F}$
- are invariant wrt. translation/rotation of the search space, scaling of \mathcal{F} , ...
- are robust to noise

Planned Topics / Keywords

- Introduction to stochastic search algorithms, in particular
 - Evolutionary algorithms
 - Evolution Strategies and the CMA-ES algorithm in depth
 - Algorithms for large-scale problems ("big data")
- Multiobjective optimization
- In more detail: Benchmarking black box algorithms
- Combination of lectures & exercises, theory & practice
- Connections with machine learning class of M. Sebag

Advertisement II: Master's Thesis Topics



RandOpt team Inria and Ecole Polytechnique



Permanent members:

Anne Auger, Dimo Brockhoff, Nikolaus Hansen https://team.inria.fr/randopt/team-members/

Master's theses available (PhD theses possible):

- start anytime
- 6 months
- paid via Inria
- many topics around blackbox optimization
- theory ↔ algorithm design

constrained large-scale multiobjective expensive blackbox CMA-ES optimization applications algorithm design benchmarking

http://randopt.gforge.inria.fr/thesisprojects/

Overview of Today's Lecture

- More examples of optimization problems
 - introduce some basic concepts of optimization problems such as domain, constraint, ...
- Beginning of continuous optimization part
 - typical difficulties in continuous optimization
 - basics of benchmarking blackbox optimization algorithms with the COCO platform
 - basics needed for group project (more on Friday)

General Context Optimization

Given:

set of possible solutions

Search space

quality criterion

Objective function

Objective:

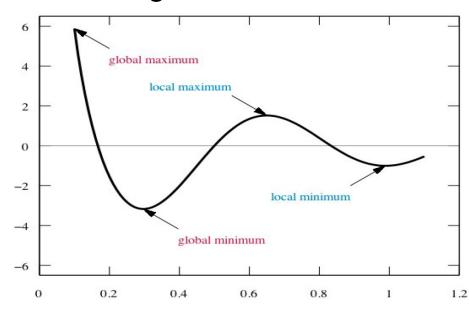
Find the best possible solution for the given criterion

Formally:

Maximize or minimize

$$\mathcal{F}: \Omega \longmapsto \mathbb{R},$$

$$x \longmapsto \mathcal{F}(x)$$



Constraints

Maximize or minimize

$$\mathcal{F}: \Omega \longmapsto \mathbb{R},$$
$$x \longmapsto \mathcal{F}(x)$$

Maximize or minimize

$$\mathcal{F}: \Omega \mapsto \mathbb{R},$$
 $x \mapsto \mathcal{F}(x)$
where $g_i(x) \leq 0$
 $h_i(x) = 0$

unconstrained

Ω

example of a

constrained Ω

Constraints explicitly or implicitly define the feasible solution set

[e.g. $||x|| - 7 \le 0$ vs. every solution should have at least 5 zero entries]

Hard constraints must be satisfied while soft constraints are preferred to hold but are not required to be satisfied

[e.g. constraints related to manufacturing precisions vs. cost constraints]

Example 1: Combinatorial Optimization

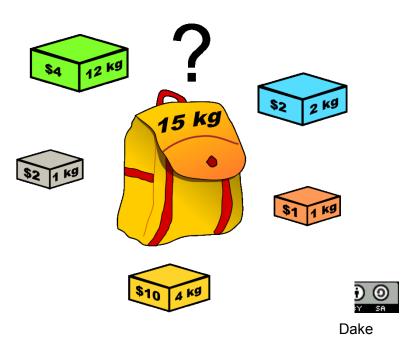
Knapsack Problem

- Given a set of objects with a given weight and value (profit)
- Find a subset of objects whose overall mass is below a certain limit and maximizing the total value of the objects

[Problem of ressource allocation with financial constraints]

$$\max \sum_{j=1}^{n} p_j x_j \quad \text{with } x_j \in \{0,1\}$$

$$\text{s.t. } \sum_{j=1}^{n} w_j x_j \le W$$



$$\Omega = \{0,1\}^n$$

Example 2: Combinatorial Optimization

Traveling Salesperson Problem (TSP)

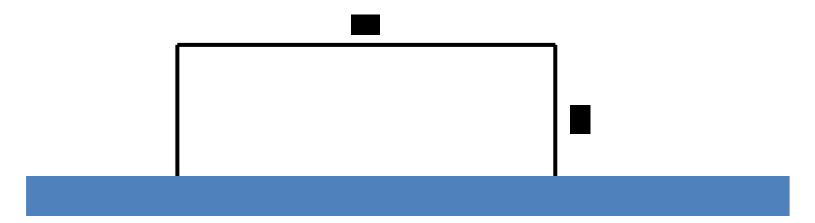
- Given a set of cities and their distances
- Find the shortest path going through all cities



 $\Omega = S_n$ (set of all permutations)

Example 3: Continuous Optimization

A farmer has 500m of fence to fence off a rectangular field that is adjacent to a river. What is the maximal area he can fence off?



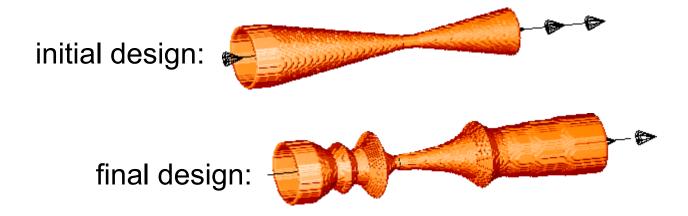
Exercise:

- a) what is the search space?
- b) what is the objective function?

Example 4: A "Manual" Engineering Problem

Optimizing a Two-Phase Nozzle [Schwefel 1968+]

- maximize thrust under constant starting conditions
- one of the first examples of Evolution Strategies



 Ω = all possible nozzles of given number of slices

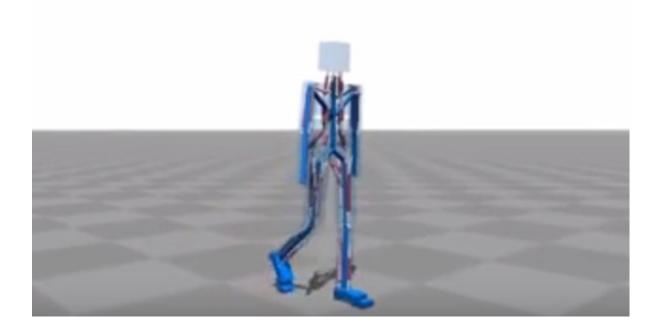
copyright Hans-Paul Schwefel

[http://ls11-www.cs.uni-dortmund.de/people/schwefel/EADemos/]

Example 5: Continuous Optimization Problem

Computer simulation teaches itself to walk upright (virtual robots (of different shapes) learning to walk, through stochastic optimization (CMA-ES)), by Utrecht University:

We present a control system based on 3D muscle actuation



https://www.youtube.com/watch?v=pgaEE27nsQw

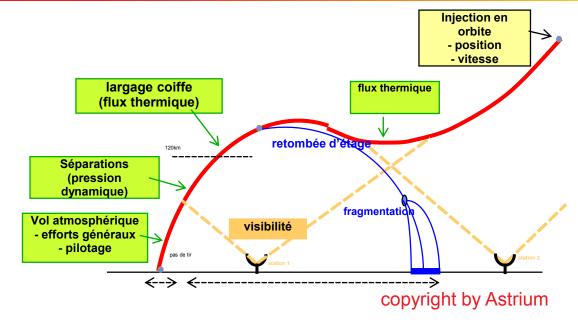
T. Geitjtenbeek, M. Van de Panne, F. Van der Stappen: "Flexible Muscle-Based Locomotion for Bipedal Creatures", SIGGRAPH Asia, 2013.

Example 6: Constrained Continuous Optimization

Design of a Launcher



$$\Omega = \mathbb{R}^{23}$$

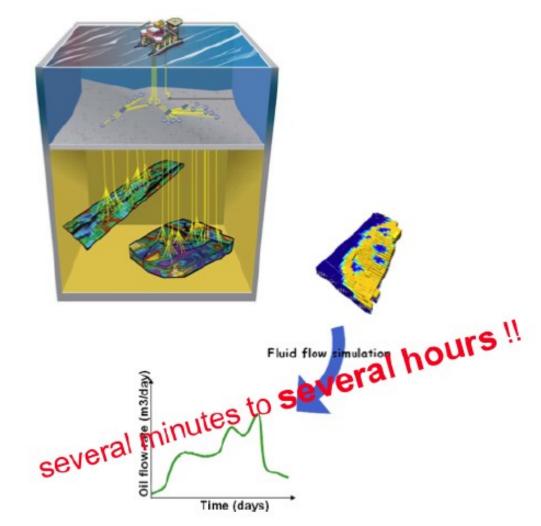


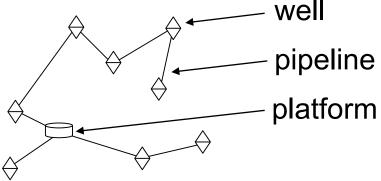
- Scenario: multi-stage launcher brings a satellite into orbit
- Minimize the overall cost of a launch
- Parameters: propellant mass of each stage / diameter of each stage / flux of each engine / parameters of the command law

23 continuous parameters to optimize + constraints

Example 7: An Expensive Real-World Problem

Well Placement Problem





for a given structure, per well:

- angle & distance to previous well
- · well depth

structure + \mathbb{R}^3_+ · #wells

 $\sigma \in \Omega$: variable length!

Example 8: Data Fitting – Data Calibration

Objective

- Given a sequence of data points $(x_i, y_i) \in \mathbb{R}^p \times \mathbb{R}, i = 1, ..., N$, find a model "y = f(x)" that "explains" the data experimental measurements in biology, chemistry, ...
- In general, choice of a parametric model or family of functions $(f_{\theta})_{\theta \in \mathbb{R}^n}$

use of expertise for choosing model or only a simple model is affordable (e.g. linear, quadratic)

• Try to find the parameter $\theta \in \mathbb{R}^n$ fitting best to the data

Fitting best to the data

Minimize the quadratic error:

$$\min_{\theta \in \mathbb{R}^n} \sum_{i=1}^N |f_{\theta}(\mathbf{x}_i) - y_i|^2$$

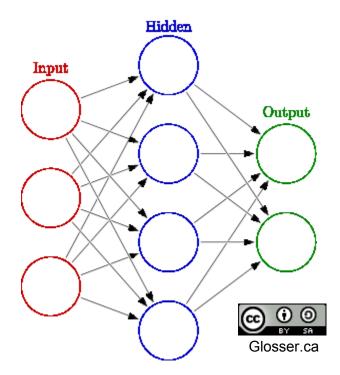
Example 9: Deep Learning

Actually the same idea:

match model best to given data

Model here:

artificial neural nets with many hidden layers (aka deep neural networks)



Parameters to tune:

- weights of the connections (continuous parameter)
- topology of the network (discrete)
- firing function (less common)

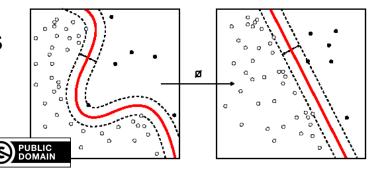
Specificity:

large amount of training data, hence often batch learning

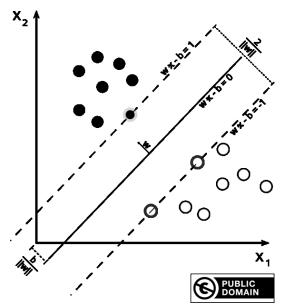
Example 10: Classification with SVMs

Scenario:

- supervised learning of 2-class samples
- Support Vector Machines (SVMs):
 - decide to which class a new sample belongs



learns from the training data the "best linear model"
 (= a hyperplane separating the two classes);
 non-linear transformations possible via the kernel trick



- hard margin (when data linearly separable): $\min \|\mathbf{w}\| \text{ s. t. } y_i (\mathbf{w} \cdot \mathbf{x}_i) b \ge 1 \ \forall 1 \le i \le n$
- soft margin (e.g. via hinge loss):

$$\min \left[\frac{1}{n} \sum_{i=1}^{n} \max(0, 1 - y_i(\boldsymbol{w} \cdot \boldsymbol{x}_i) - b) \right] + \lambda ||\boldsymbol{w}||^2$$

with λ being a tradeoff parameter (constrained optimization)

Example 11: Interactive Optimization

Coffee Tasting Problem

- Find a mixture of coffee in order to keep the coffee taste from one year to another
- Objective function = opinion of one expert



M. Herdy: "Evolution Strategies with subjective selection", 1996

Many Problems, Many Algorithms?

Observation:

- Many problems with different properties
- For each, it seems a different algorithm?

In Practice:

- often most important to categorize your problem first in order to find / develop the right method
- → problem types

Algorithm design is an art, what is needed is skill, intuition, luck, experience, special knowledge and craft

freely translated and adapted from Ingo Wegener (1950-2008)

Problem Types

- discrete vs. continuous
 - discrete: integer (linear) programming vs. combinatorial problems
 - continuous: linear, quadratic, smooth/nonsmooth, blackbox/DFO, ...
 - both discrete&continuous variables: mixed integer problem
- unconstrained vs. constrained (and then which type of constraint)
- one or multiple objective functions

Not covered in this introductory lecture:

deterministic vs. stochastic outcome of objective function(s)

Example: Numerical Blackbox Optimization

Typical scenario in the continuous, unconstrained case:

Optimize
$$f: \Omega \subset \mathbb{R}^n \mapsto \mathbb{R}^k$$



derivatives not available or not useful

General Concepts in Optimization

- search domain
 - discrete vs. continuous variables vs. mixed integer
 - finite vs. infinite dimension
- constraints
 - bound constraints (on the variables only)
 - linear/quadratic/non-linear constraints
 - blackbox constraints
 - many more

(see e.g. Le Digabel and Wild (2015), https://arxiv.org/abs/1505.07881)

Further important aspects (in practice):

- deterministic vs. stochastic algorithms
- exact vs. approximation algorithms vs. heuristics
- anytime algorithms
- simulation-based optimization problem / expensive problem

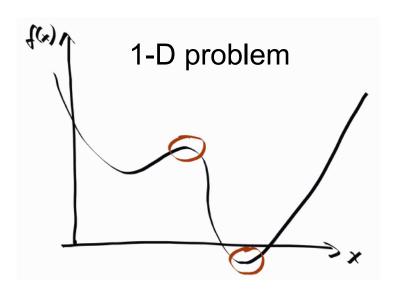
continuous optimization

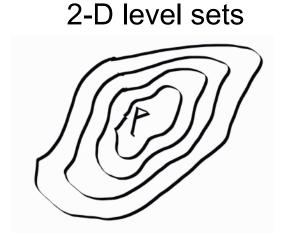
Continuous Optimization

• Optimize
$$f$$
:
$$\begin{cases} \Omega \subset \mathbb{R}^n \to \mathbb{R} \\ x = (x_1, \dots, x_n) \to f(x_1, \dots, x_n) \end{cases}$$

$$\in \mathbb{R}$$
 unconstrained optimization

- Search space is continuous, i.e. composed of real vectors $x \in \mathbb{R}^n$





Unconstrained vs. Constrained Optimization

Unconstrained optimization

$$\inf \{ f(x) \mid x \in \mathbb{R}^n \}$$

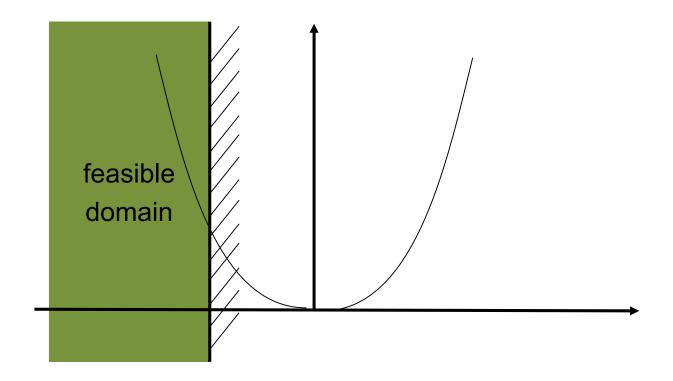
Constrained optimization

- Equality constraints: $\inf \{ f(x) \mid x \in \mathbb{R}^n, g_k(x) = 0, 1 \le k \le p \}$
- Inequality constraints: $\inf \{ f(x) \mid x \in \mathbb{R}^n, g_k(x) \le 0, 1 \le k \le p \}$

where always $g_k \colon \mathbb{R}^n \to \mathbb{R}$

Example of a Constraint

$$\min_{x \in \mathbb{R}} f(x) = x^2 \text{ such that } x \le -1$$



Analytical Functions

Example: 1-D

$$f_1(x) = a(x - x_0)^2 + b$$

where $x, x_0, b \in \mathbb{R}, a \in \mathbb{R}$

Generalization:

convex quadratic function

$$f_2(x) = (x - x_0)^T A (x - x_0) + b$$

where $x, x_0, b \in \mathbb{R}^n, A \in \mathbb{R}^{\{n \times n\}}$
and A symmetric positive definite (SPD)

Exercise:

What is the minimum of $f_2(x)$?

Levels Sets of Convex Quadratic Functions

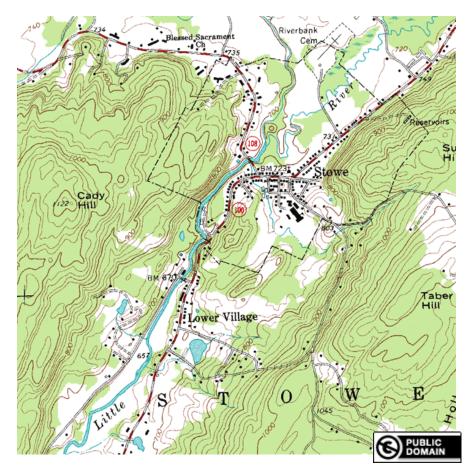
Continuation of exercise:

What are the level sets of f_2 ?

Reminder: level sets of a function

$$L_c = \{ x \in \mathbb{R}^n \mid f(x) = c \}$$

(similar to topography lines / level sets on a map)



Levels Sets of Convex Quadratic Functions

Continuation of exercise:

What are the level sets of f_2 ?

- Probably too complicated in general, thus an example here
- Consider $A = \begin{pmatrix} 9 & 0 \\ 0 & 1 \end{pmatrix}$, b = 0, n = 2
 - a) Compute $f_2(x)$.
 - b) Plot the level sets of $f_2(x)$.
 - c) More generally, for n=2, if A is SPD with eigenvalues $\lambda_1=9$ and $\lambda_2=1$, what are the level sets of $f_2(x)$?

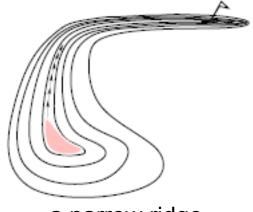
What Makes a Function Difficult to Solve?

dimensionality

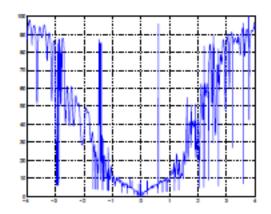
(considerably) larger than three

- non-separability
 dependencies between the objective variables
- ill-conditioning
- ruggedness

non-smooth, discontinuous, multimodal, and/or noisy function



a narrow ridge



cut from 3D example, solvable with an evolution strategy

Curse of Dimensionality

- The term Curse of dimensionality (Richard Bellman) refers to problems caused by the rapid increase in volume associated with adding extra dimensions to a (mathematical) space.
- Example: Consider placing 100 points onto a real interval, say [0,1]. To get similar coverage, in terms of distance between adjacent points, of the 10-dimensional space $[0,1]^{10}$ would require $100^{10} = 10^{20}$ points. The original 100 points appear now as isolated points in a vast empty space.
- Consequently, a search policy (e.g. exhaustive search) that is valuable in small dimensions might be useless in moderate or large dimensional search spaces.

Separable Problems

Definition (Separable Problem)

A function *f* is separable if

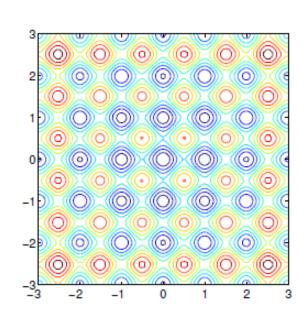
$$\underset{(x_1,\dots,x_n)}{\operatorname{argmin}} f(x_1,\dots,x_n) = \left(\underset{x_1}{\operatorname{argmin}} f(x_1,\dots),\dots,\underset{x_n}{\operatorname{argmin}} f(\dots,x_n)\right)$$

 \Rightarrow it follows that f can be optimized in a sequence of n independent 1-D optimization processes

Example:

Additively decomposable functions

$$f(x_1, ..., x_n) = \sum_{i=1}^{n} f_i(x_i)$$
Rastrigin function



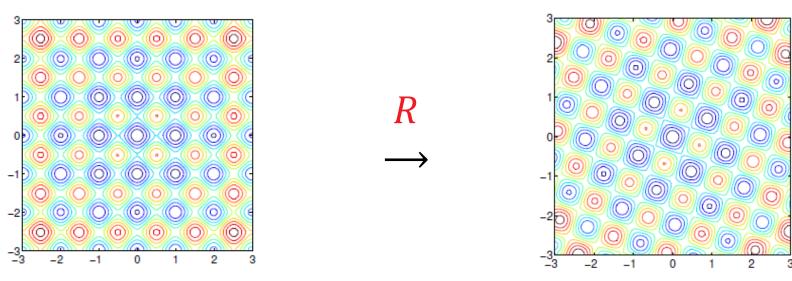
Non-Separable Problems

Building a non-separable problem from a separable one [1,2]

Rotating the coordinate system

- $f: x \mapsto f(x)$ separable
- $f: x \mapsto f(Rx)$ non-separable

R rotation matrix



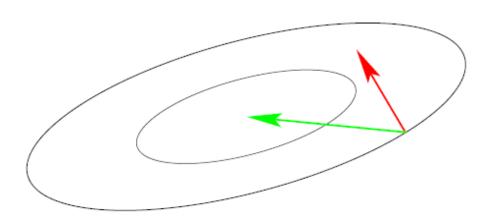
[1] N. Hansen, A. Ostermeier, A. Gawelczyk (1995). "On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation". Sixth ICGA, pp. 57-64, Morgan Kaufmann [2] R. Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

III-Conditioned Problems: Curvature of Level Sets

Consider the convex-quadratic function

$$f(\mathbf{x}) = \frac{1}{2}(\mathbf{x} - \mathbf{x}^*)^T H(\mathbf{x} - \mathbf{x}^*) = \frac{1}{2} \sum_{i} h_{i,i} x_i^2 + \frac{1}{2} \sum_{i,j} h_{i,j} x_i x_j$$

H is Hessian matrix of *f* and symmetric positive definite



gradient direction $-f'(x)^T$ Newton direction $-H^{-1}f'(x)^T$

Ill-conditioning means squeezed level sets (high curvature). Condition number equals nine here. Condition numbers up to 10¹⁰ are not unusual in real-world problems.

If $H \approx I$ (small condition number of H) first order information (e.g. the gradient) is sufficient. Otherwise second order information (estimation of H^{-1}) information necessary.

Different Notions of Optimum

Unconstrained case

- local vs. global
 - local minimum x^* : \exists a neighborhood V of x^* such that $\forall x \in V$: $f(x) \ge f(x^*)$
 - global minimum: $\forall x \in \Omega: f(x) \ge f(x^*)$
- strict local minimum if the inequality is strict

Constrained case

- a bit more involved
- hence, later in the lecture ②

Blackbox optimization benchmarking

...and some more details on the group project

Numerical Blackbox Optimization

Optimize
$$f: \Omega \subset \mathbb{R}^n \mapsto \mathbb{R}^k$$



derivatives not available or not useful

Not clear:

which of the many algorithms should I use on my problem?

Numerical Blackbox Optimizers

Deterministic algorithms

Quasi-Newton with estimation of gradient (BFGS) [Broyden et al. 1970]

Simplex downhill [Nelder & Mead 1965]

Pattern search [Hooke and Jeeves 1961]

Trust-region methods (NEWUOA, BOBYQA) [Powell 2006, 2009]

Stochastic (randomized) search methods

Evolutionary Algorithms (continuous domain)

- Differential Evolution [Storn & Price 1997]
- Particle Swarm Optimization [Kennedy & Eberhart 1995]
- Evolution Strategies, CMA-ES

[Rechenberg 1965, Hansen & Ostermeier 2001]

Estimation of Distribution Algorithms (EDAs)

[Larrañaga, Lozano, 2002]

- Cross Entropy Method (same as EDA) [Rubinstein, Kroese, 2004]
- Genetic Algorithms [Holland 1975, Goldberg 1989]

Simulated annealing [Kirkpatrick et al. 1983]

Simultaneous perturbation stochastic approx. (SPSA) [Spall 2000]

Numerical Blackbox Optimizers

Deterministic algorithms

Quasi-Newton with estimation of gradient (BFGS) [Broyden et al. 1970]

Simplex downhill [Nelder & Mead 1965]

Pattern search [Hooke and Jeeves 1961]

Trust-region methods (NEWUOA, BOBYQA) [Powell 2006, 2009]

choice typically not immediately clear although practitioners have knowledge about which difficulties their problem has (e.g. multi-modality, non-separability, ...)

· Evolution Strategies, Cina-ES

[Rechenberg 1965, Hansen & Ostermeier 2001]

Estimation of Distribution Algorithms (EDAs)

[Larrañaga, Lozano, 2002]

- Cross Entropy Method (same as EDA) [Rubinstein, Kroese, 2004]
- Genetic Algorithms [Holland 1975, Goldberg 1989]

Simulated annealing [Kirkpatrick et al. 1983]

Simultaneous perturbation stochastic approx. (SPSA) [Spall 2000]

Need: Benchmarking

- understanding of algorithms
- algorithm selection
- putting algorithms to a standardized test
 - simplify judgement
 - simplify comparison
 - regression test under algorithm changes

Kind of everybody has to do it (and it is tedious):

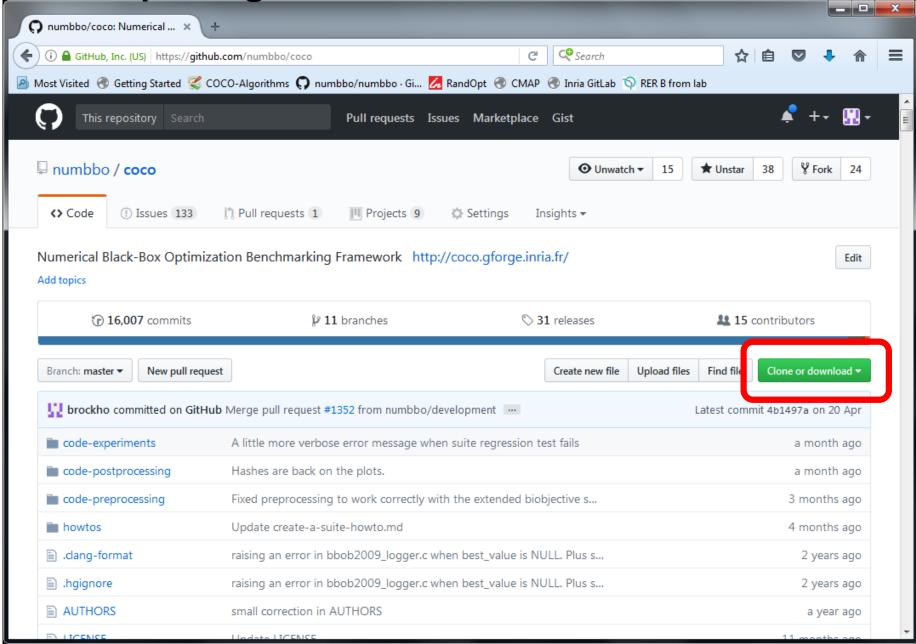
- choosing (and implementing) problems, performance measures, visualization, stat. tests, ...
- running a set of algorithms

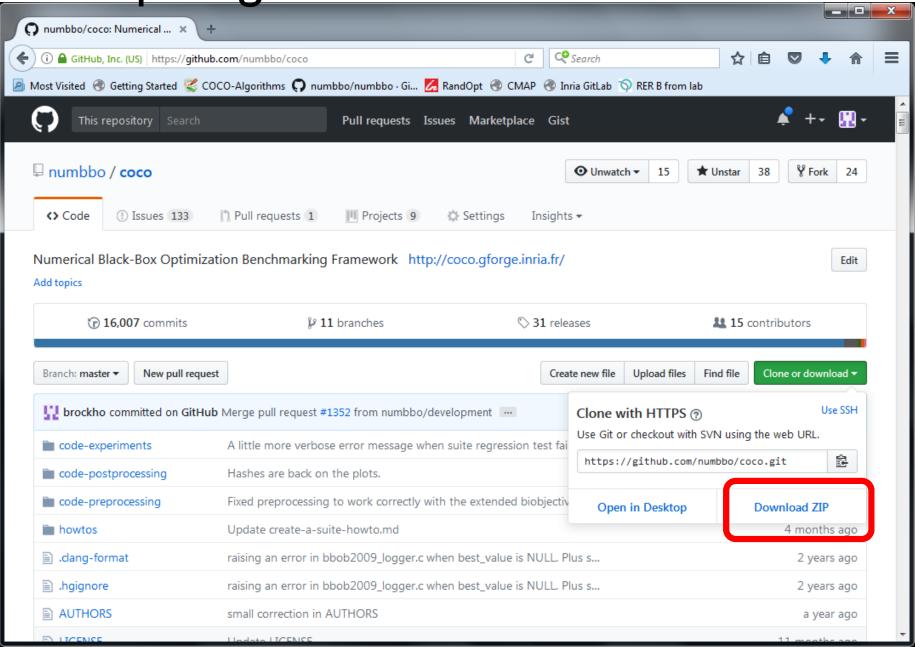
that's where COCO comes into play

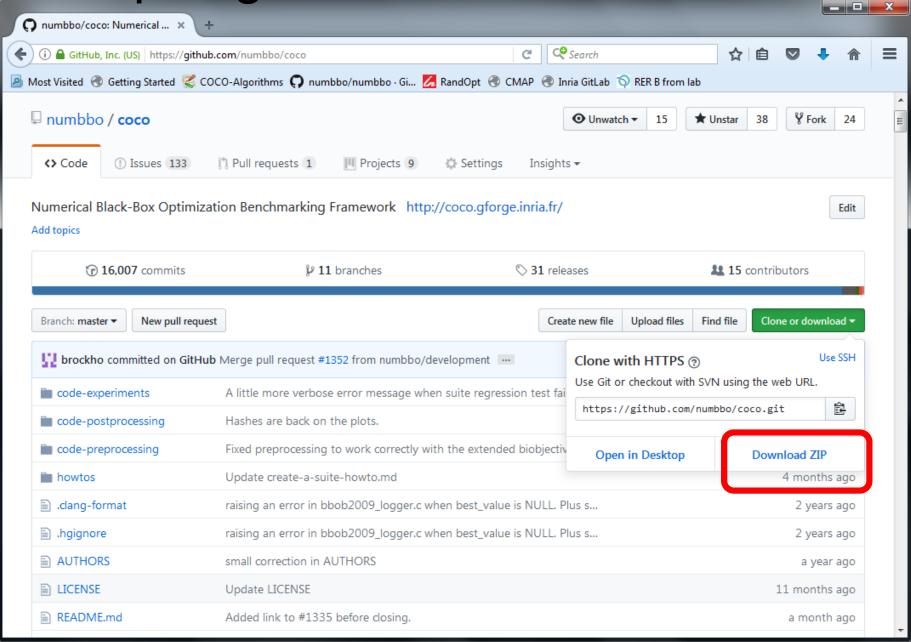
Comparing Continuous Optimizers Platform https://github.com/numbbo/coco

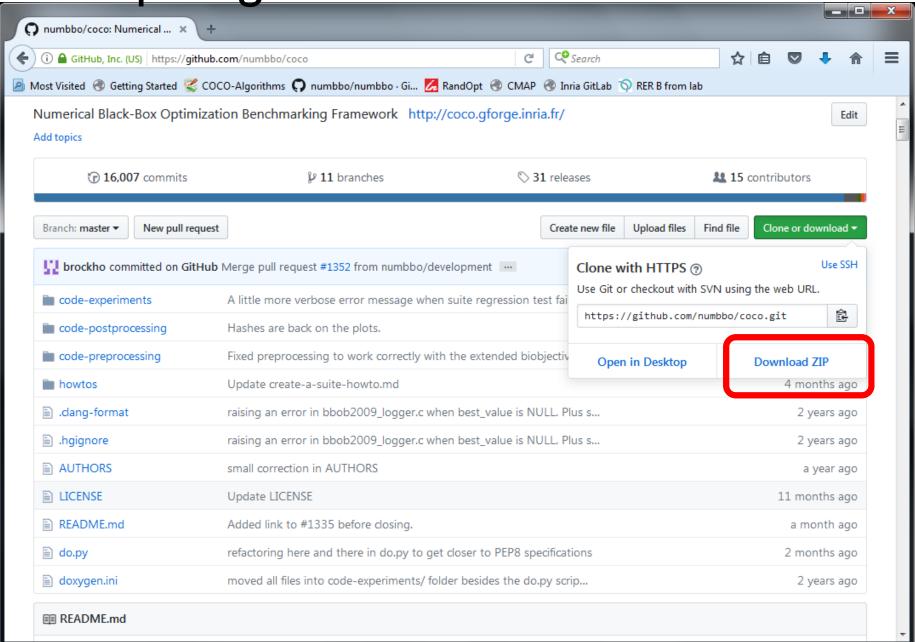
automatized benchmarking

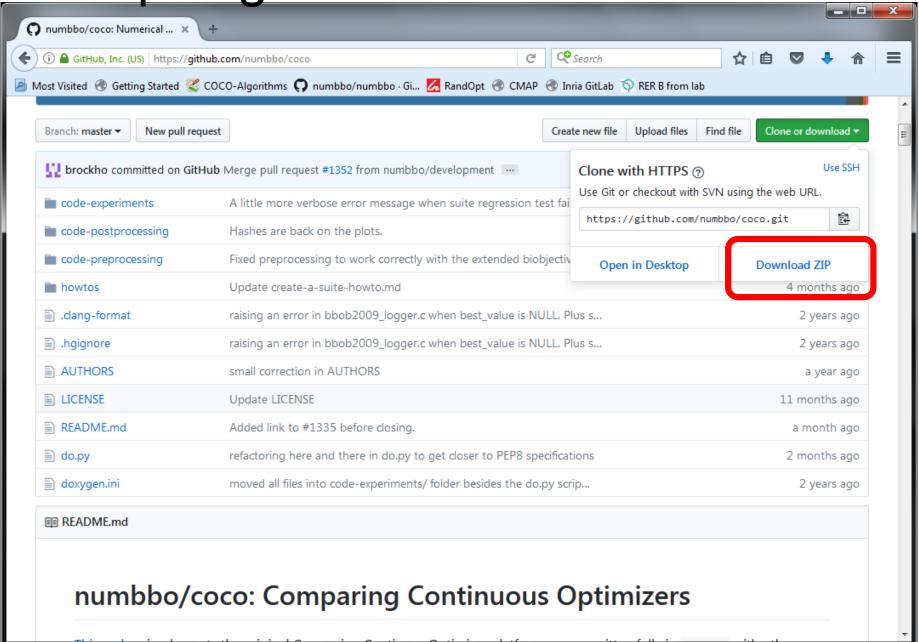
How to benchmark algorithms with COCO?

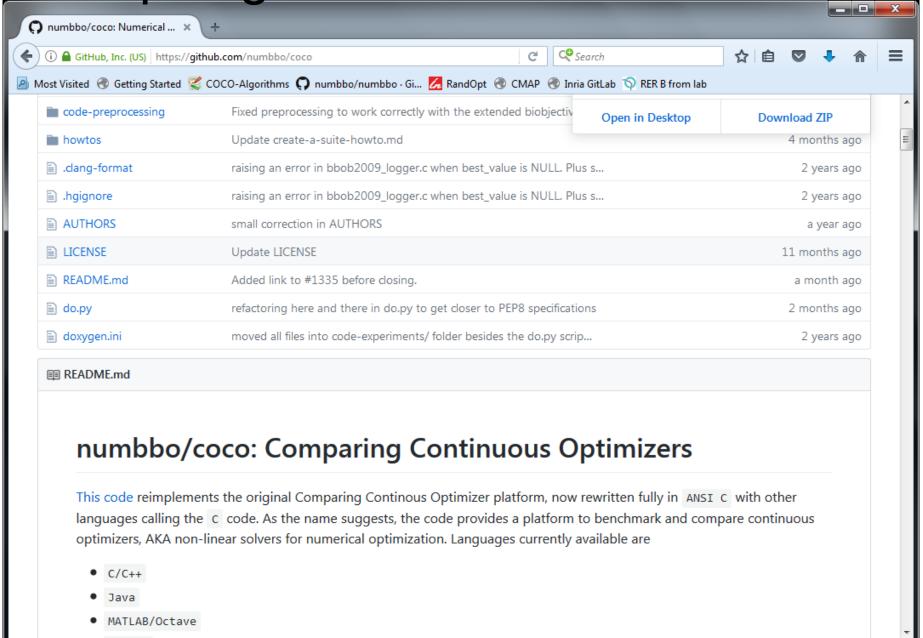


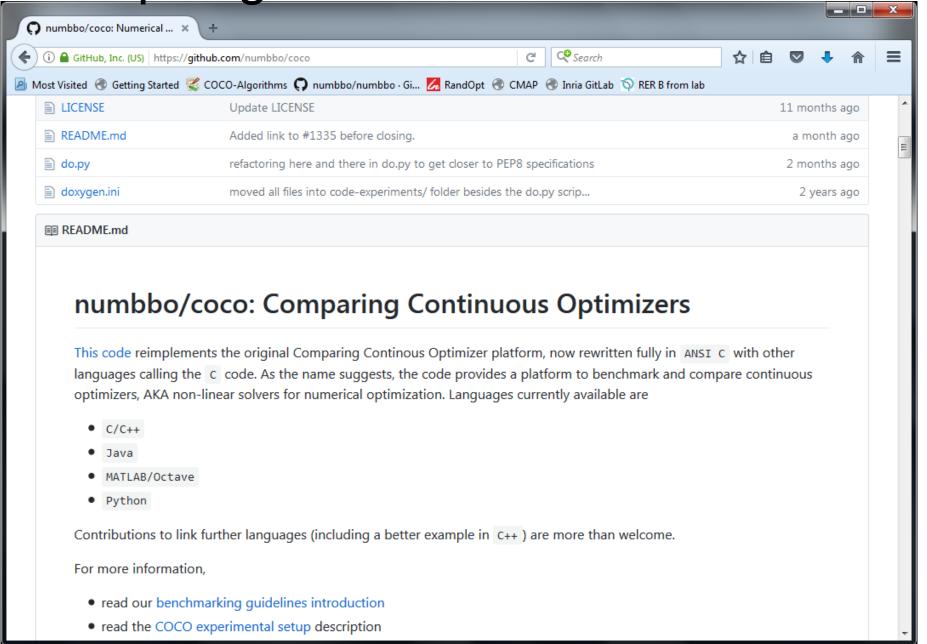


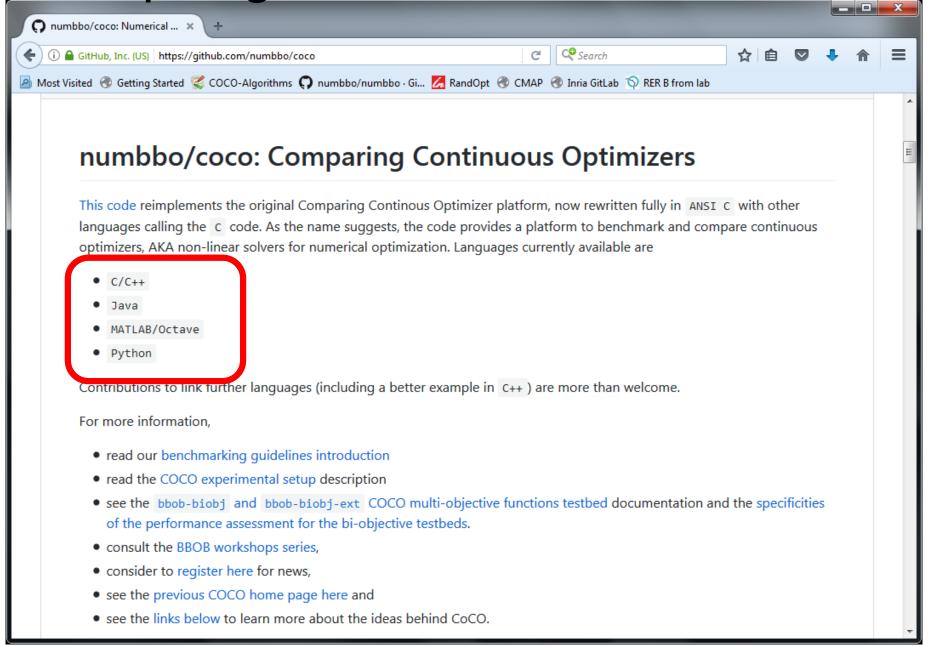


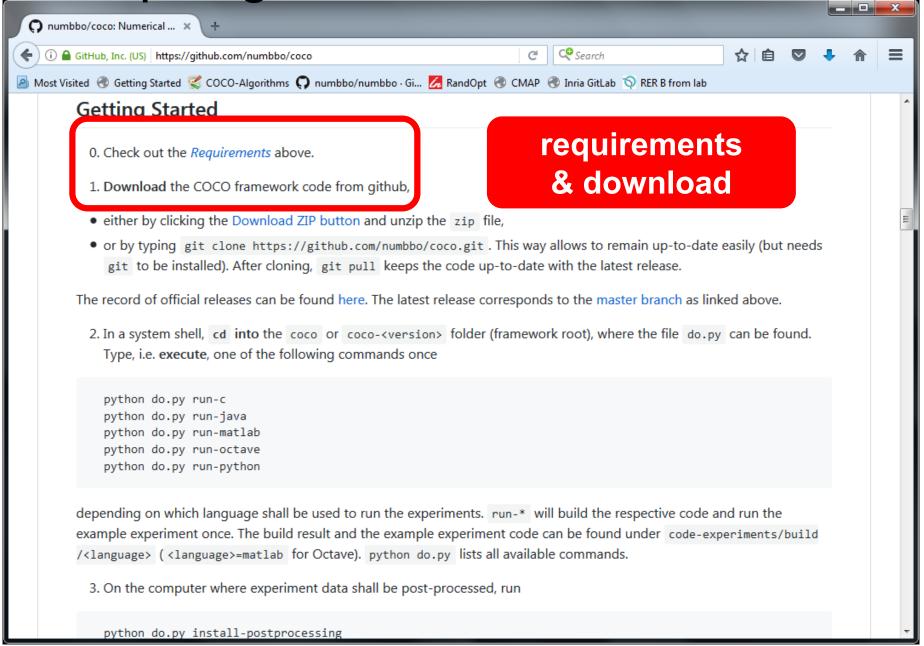


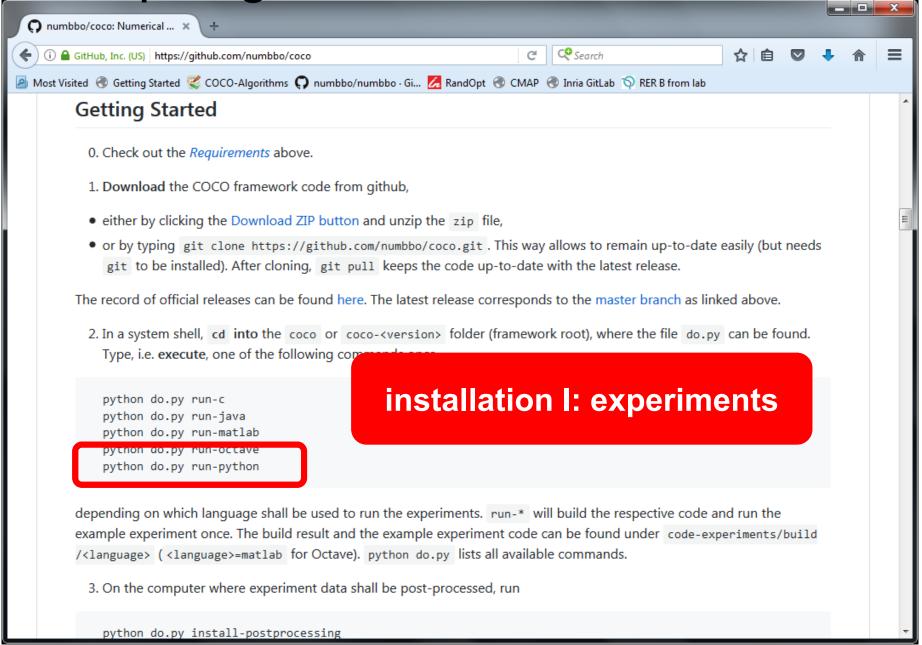


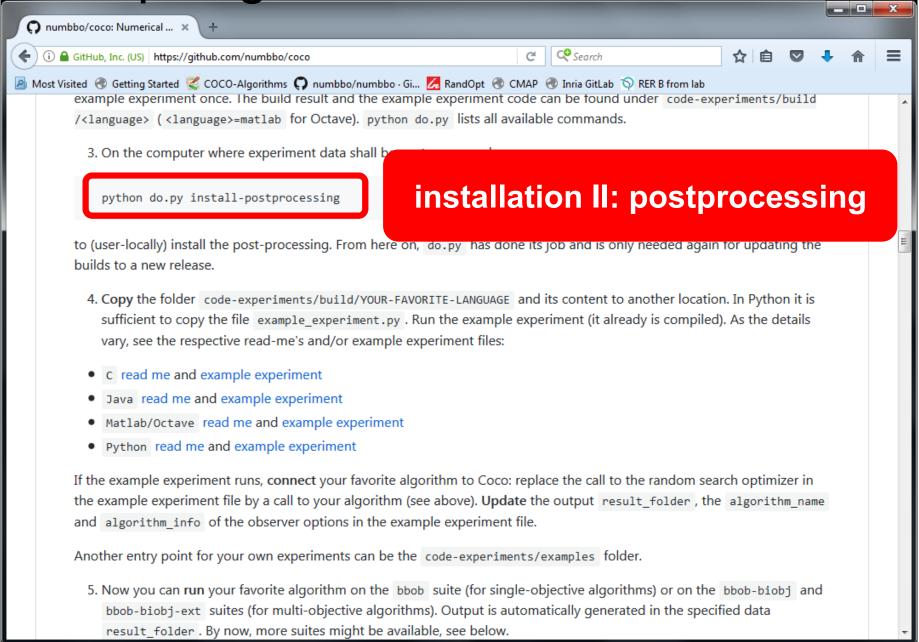


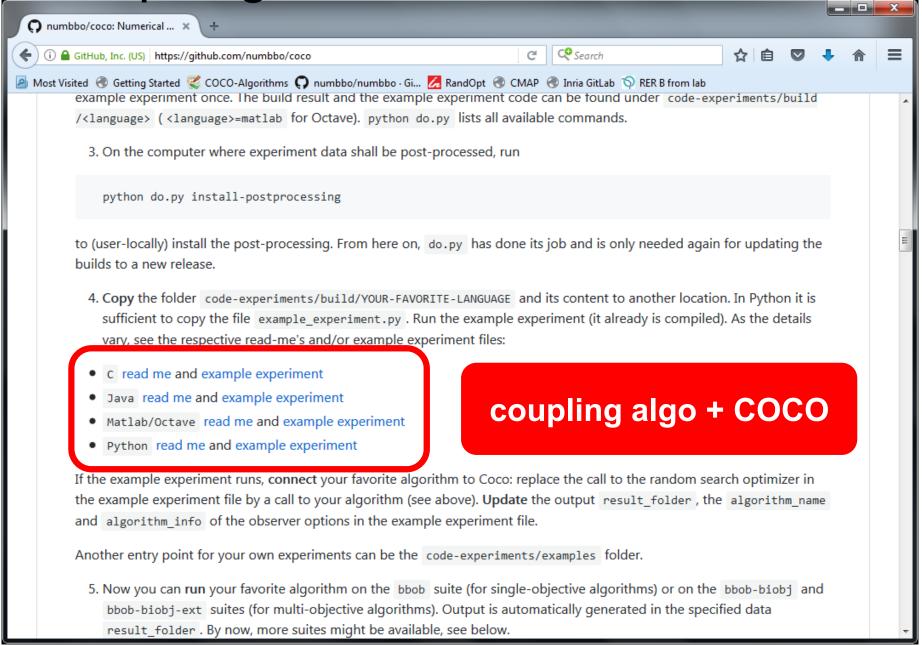








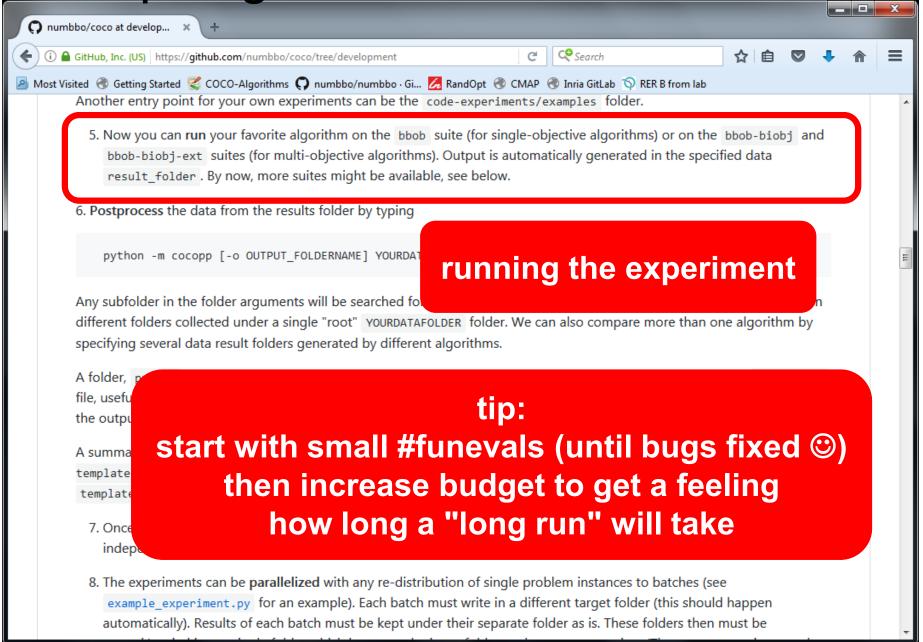


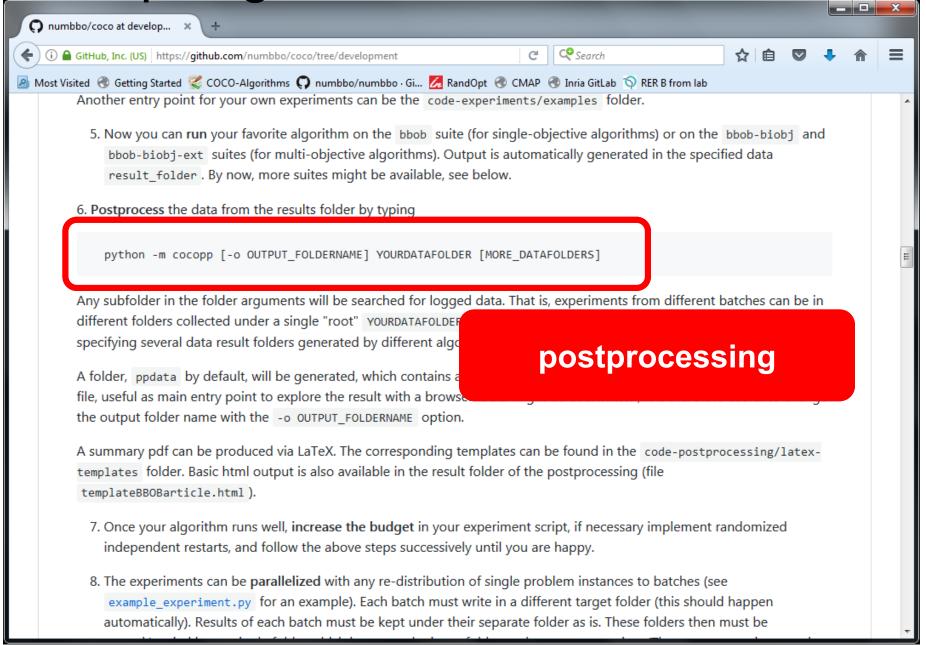


Simplified Example Experiment in Python

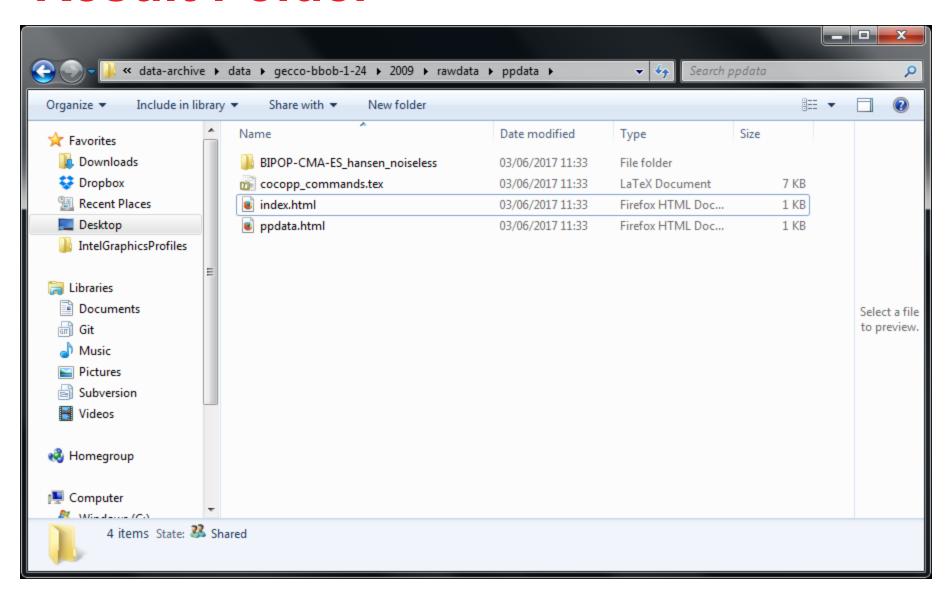
```
import cocoex
import scipy.optimize
### input
suite name = "bbob"
output folder = "scipy-optimize-fmin"
fmin = scipy.optimize.fmin
### prepare
suite = cocoex.Suite(suite name, "", "")
observer = cocoex.Observer(suite name,
                           "result folder: " + output folder)
### go
for problem in suite: # this loop will take several minutes
   problem.observe with (observer) # generates the data for
                                    # cocopp post-processing
    fmin(problem, problem.initial solution)
```

Note: the actual example_experiment.py contains more advanced things like restarts, batch experiments, other algorithms (e.g. CMA-ES), etc.

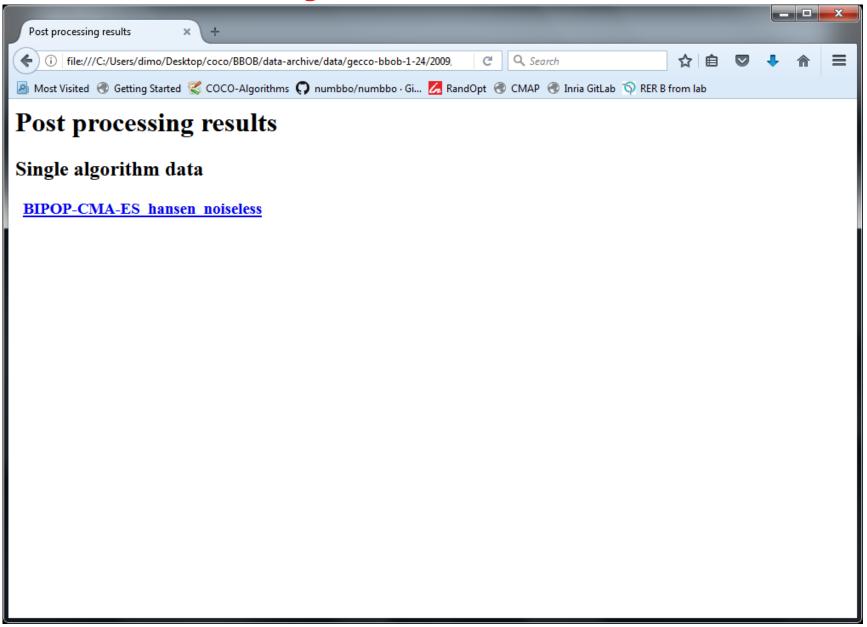




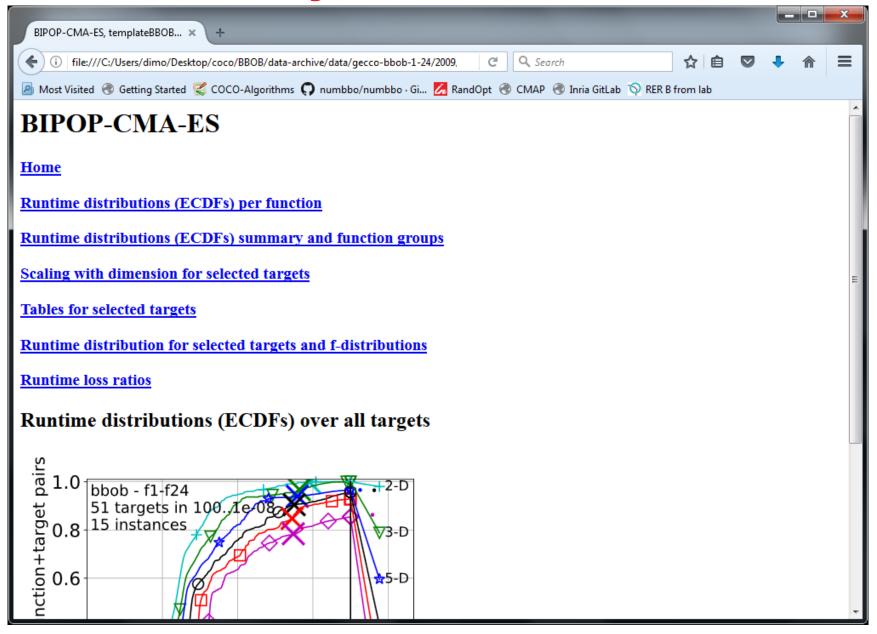
Result Folder



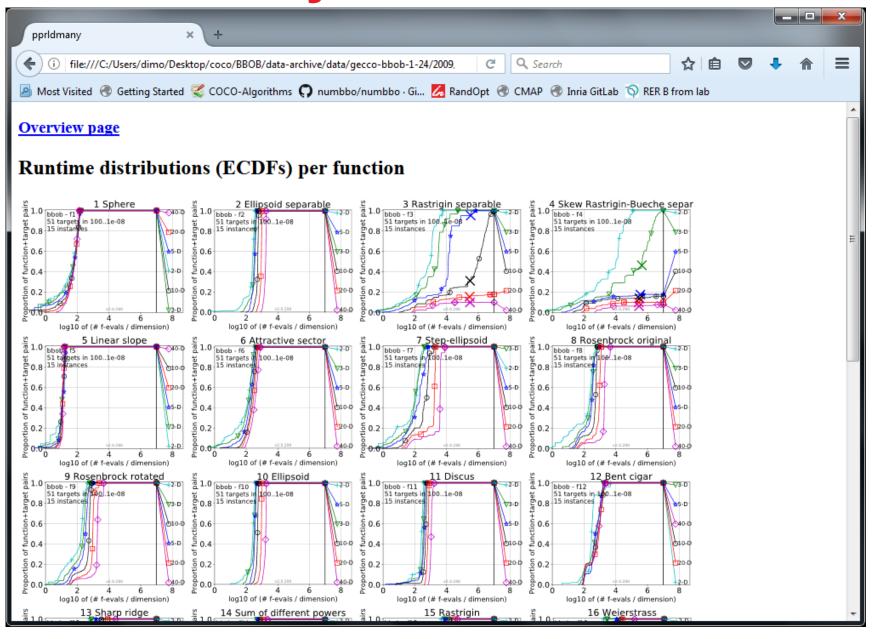
Automatically Generated Results



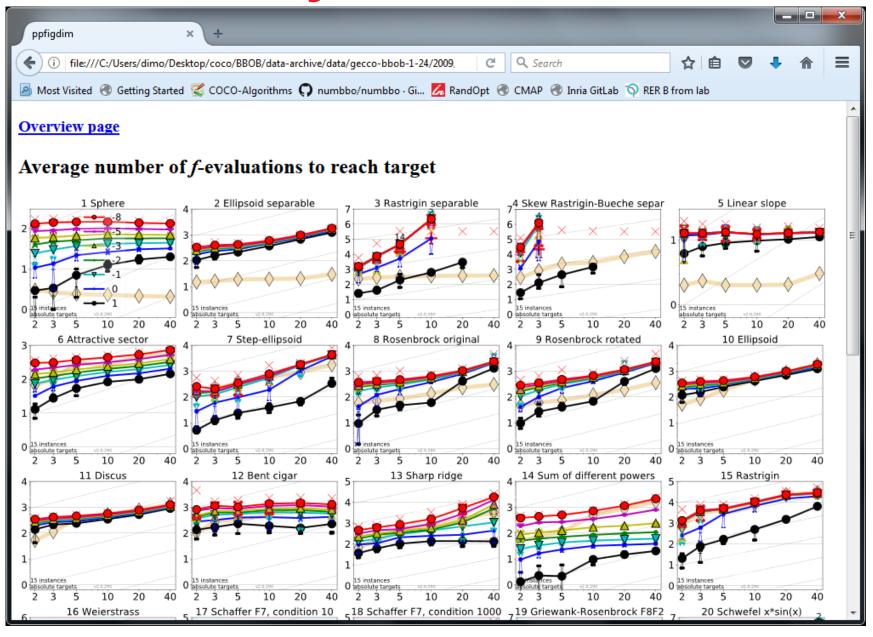
Automatically Generated Results



Automatically Generated Results



Automatically Generated Results



doesn't look too complicated, does it?

[the devil is in the details ©]

Course Overview

1	Mon, 17.9.2018	today's lecture: more infos in the end	
Thu, 20.9.2018		groups defined via wiki	
		everybody went (actively!) through the github.com/numbbo/coco	ne Getting Started part of
2	Fri, 21.9.2018	lecture "Benchmarking", final adjustments of groups everybody can run and postprocess the example experiment (~1h for final questions/help during the lecture)	
3	Fri, 28.9.2018	lecture "Introduction to Continuous Optimization"	
4	Fri, 5.10.2018	lecture "Gradient-Based Algorithms"	
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6	Fri, 19.10.2018	lecture "Discrete Optimization I: graphs, greedy algos, dyn. progr." deadline for submitting data sets	
	Wed, 24.10.2018	deadline for paper submission	
7	Fri, 26.10.2018	final lecture "Discrete Optimization II: dyn. progr., B&B, heuristics"	
	29.102.11.2018	vacation aka learning for the exams	
	Thu, 8.11.2018 / Fri, 9.11.2018	oral presentations (individual time slots)	
	Fri, 16.11.2018	written exam	All deadlines:
			23:59pm Paris time

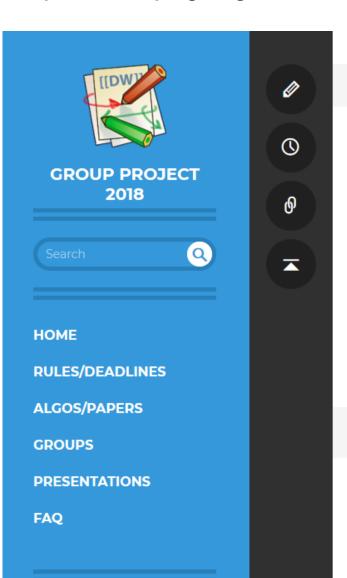
Group Project: Remark

both report and talk should be in English

[at the time being, THE scientific language]

Group Project Wiki

http://randopt.gforge.inria.fr/teaching/optimization-Saclay/groupproject2018/



Trace: · welcome · topnav · rules · papers · groups · presentations · fag · start

Welcome to the web page of the Optimization Group Project

This is the web page of the group project of the Introduction to Optimization lecture, given in September-November 2018 by Dimo Brockhoff at the University Paris-Saclay.

It will be the main source for any information on the group project, be it the rules, the produced data, the submitted papers, or the documentation of each group.

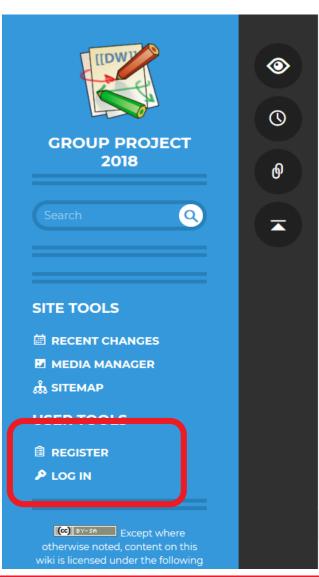
Enjoy your work with this DokuWiki,

- Dimo Brockhoff

start.txt · Last modified: 2018/09/15 18:06 by admin

Group Project Wiki

http://randopt.gforge.inria.fr/teaching/optimization-Saclay/groupproject2018/

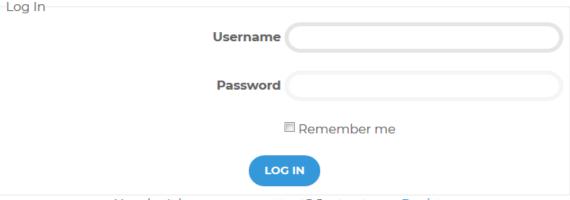


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Sorry, you don't have enough rights to continue.

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You are currently not logged in! Enter your authentication credentials below to log in. You need to have cookies enabled to log in.



You don't have an account yet? Just get one: Register

Forgotten your password? Get a new one: Set new password

Group Project Wiki

- to be found at
 - http://randopt.gforge.inria.fr/teaching/optimization-Saclay/groupproject2018/
 - also via a link on the home page
- please use this to interact within the groups
 - document what you do
 - document who is doing what
 - document what still needs to be done
- and coordinate the assignments of all of you to groups with paper/algorithm and programming language (by this Thursday!)
 - 7 algorithms available
 - 0, 1, or 2 groups per algorithm
 - if 2 groups: choose different programming language!
 easiest: choose among python, C/C++, Java, Matlab/Octave

Group Project: Recommendations

- Do not start working last minute.
 - Understanding an algorithm, implementing and testing it always takes time.
- Get an overview of what COCO is and does by reading the General Introduction to COCO and the documents on performance assessment with COCO to get an idea of how to read the main plots.
- Consider using a version control system for your code (and potentially for your final report and slides as well).

Github/Gitlab might come in handy

- Test your software extensively. Optimally, write (unit) tests before the actual code.
- Again: run (very) short experiments first, then increase budget.

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Conclusions

I hope it became clear...

- ...what kind of optimization problems we are interested in ...what are the requirements for the group project and the exam ...and what are the next important steps to do ("homework"):

 by Thursday: build the groups and decide on an algorithm by Friday:
 - go through the "Getting Started" of COCO
 - collect the things that don't work (concrete questions)