# Heuristic Space Diversity Management in a Meta-Hyper-Heuristic Framework

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Abstract—This paper introduces the concept of heuristic space diversity and investigates various strategies for the management of heuristic space diversity within the context of a meta-hyper-heuristic algorithm. Evaluation on a diverse set of floating-point benchmark problems show that heuristic space diversity has a significant impact on hyper-heuristic performance. The increasing heuristic space diversity strategies performed the best out of all strategies tested. Good performance was also demonstrated with respect to another popular multi-method algorithm and the best performing constituent algorithm.

### I. INTRODUCTION

Over the last decade, research into hyper-heuristics have made an increasing impact on how optimization problems are approached. In contrast to traditional single method optimization algorithms, which search through a space of decision variables for solutions, hyper-heuristics search through a heuristic space of available heuristics or heuristic components [1]. The idea is to either find an "optimal" selection of heuristics, or to construct a heuristic from available heuristic components, to address a specific problem at hand. A metahyper-heuristic can be defined as a hyper-heuristic where the constituent or low level algorithms consist of meta-heuristic algorithms referred to as low level meta-heuristics (LLMs) in this work.

Diversity management is another important concept that has received increasing attention recently. Traditionally, the ability of an optimization algorithm to balance exploration and exploitation has been shown to have a significant impact on its performance. If the algorithm converges too quickly, it is more likely to become stuck in a local optimum. If the algorithm focuses too much on exploring new areas of the search space near the end of the optimization run, time is wasted on exploring the search space which could have been used to further refine promising solutions.

Based on the importance of effective management of solution space diversity in traditional optimization algorithms, it is not a major stretch to think that the diversity of the heuristic space and how it is managed throughout the optimization run, could have an important impact on hyperheuristic performance. This paper proposes a measurement for quantitatively defining heuristic space diversity (HSD). A number of strategies for managing HSD are also proposed. Algorithm performance was evaluated on a set of varied floatingpoint benchmark problems and the most promising results were obtained by the hyper-heuristics utilizing an increasing HSD strategy. Good performance was also shown against the population based algorithm portfolio algorithm [2], which is a well known multi-method algorithm, and the covariance matrix adapting evolutionary strategy algorithm (CMAES) [3], the best performing LLM.

To the best of the authors' knowledge, this is the first paper that explicitly introduces the concept of heuristic space diversity and the control of HSD to influence algorithm performance in a meta-hyper-heuristic framework.

The rest of the paper is organized as follows: Section II provides some background with regards to diversity management. Section III provides a brief overview of the HMHH algorithm used as basis for the investigation, while Section IV describes the HSD control strategies which are evaluated. The results are documented in Section V before the paper is concluded in Section VI.

## II. DIVERSITY MANAGEMENT IN MULTI-METHOD ALGORITHMS

Although diversity management is not a new concept and is actually relatively common in single method literature, its use in the multi-method algorithm world is relatively limited. Furthermore, if diversity management is considered at all, the focus is mostly on managing solution space diversity (SSD) and not heuristic space diversity. The rest of this section gives a brief overview of diversity management in multi-method algorithms and also discusses a number of related issues.

Examples of controlling SSD to influence hyper-heuristic performance includes Vrugt *et al.*'s AMALGAM [4], Grobler *et al.*'s investigation into the use of local search in a meta-hyper-heuristic framework [5], and Grobler *et al.*'s adaptive local search algorithm [6]. AMALGAM makes use of a species selection mechanism to maintain SSD. In [6]

various solution space diversity control strategies based on both adaptive and constant local search and AMALGAM's species selection mechanism were used to evaluate the impact of different SSD profiles on algorithm performance. Both papers showed that multi-method algorithm performance improvements can be obtained by managing SSD effectively.

The use of local search in hyper-heuristics is so closely related to SSD that it is also worth mentioning here. Qu and Burke's graph based hyper-heuristic framework [7] uses a local search algorithm to operate directly on the solution space in conjunction with a hyper-heuristic strategy which operates in heuristic space. Local search algorithms can also be incorporated into the set of available low-level heuristics [8]. This option can be considered an intervention in heuristic space diversity, especially when meta-heuristics are utilized as low-level heuristics, since a more diverse set of algorithms are made available to the high-level strategy.

More closely related to heuristic space diversity is the issue of selecting complementing LLMs. Peng *et al.* [2] proposed a pairwise metric which can be used to determine the risk associated with an algorithm failing to solve the problem in question. Engelbrecht [9] selected complementary swarm behaviours in a heterogeneous PSO by analyzing the exploration-exploitation finger prints of the different PSO updates.

It is clear that a number of authors have considered SSD management and algorithm selection to ensure complementary diverse algorithms. However, to the best of the authors' knowledge, this paper is the first to actively try to influence HSD to improve hyper-heuristic performance.

# III. THE HETEROGENEOUS META-HYPER-HEURISTIC ALGORITHM

Due to its excellent performance against other popular multi-method algorithms, the tabu-search based HMHH algorithm of [10] was used as basis for investigating the management of heuristic space diversity. The various algorithmic elements of the HMHH algorithm, including a common population of entities each representing a candidate solution which is evolved over time, a set of LLMs, and a selection strategy, is indicated in Figure 1.

The HMHH algorithm divides the population of entities into a number of subpopulations which are evolved in parallel by a set of LLMs. Each entity is able to access the genetic material of other subpopulations, as if part of a common population of entities. The allocation of entities to LLMs is updated on a dynamic basis throughout the optimization run. The idea is that an intelligent algorithm can be evolved which selects the appropriate LLM at each  $k^{th}$  iteration to be applied to each entity within the context of the common parent population, to ensure that the population of entities converge to a high quality solution. The LLM allocation is maintained for k iterations, while the common parent population is continuously updated with new information and better solutions. Throughout this process, the various LLMs are ranked based on their previous performance as



Fig. 1. The heterogeneous meta-hyper-heuristic.

defined by  $Q_{\delta m}(t)$  in Algorithm 1. More specifically,

$$Q_{\delta m}(t) = \sum_{i=1}^{|\boldsymbol{I}_m(t)|} (f(\boldsymbol{x}_i(t-k)) - f(\boldsymbol{x}_i(t)))$$
  
$$\forall i \in \boldsymbol{I}_m(t)$$
(1)

where  $f(\mathbf{x}_i(t))$  denotes the fitness function value of entity *i* at time *t* and  $\mathbf{I}_m(t)$  is the set of entities allocated to algorithm *m* at time *t*. A tabu list is used to prevent the algorithm from repeatedly using the same poorly performing LLMs. The highest ranking non-tabu operator is then selected for each entity during re-allocation of entities to algorithms as described in [11].

This algorithm uses four common meta-heuristic algorithms as the set of LLMs:

- A genetic algorithm (GA) with a floatingpoint representation, tournament selection, blend crossover [12], [13], and self-adaptive Gaussian mutation [14].
- The guaranteed convergence particle swarm optimization algorithm (GCPSO) [15].
- The self-adaptive (SaNSDE) algorithm of [16].
- The covariance matrix adapting evolutionary strategy algorithm (CMAES) [3].

### IV. INVESTIGATING ALTERNATIVE HEURISTIC SPACE DIVERSITY MANAGEMENT STRATEGIES

The concept of heuristic space diversity is best illustrated by means of an example. In Figure 2 the entities in the population to the left were divided relatively equally between all of the available LLMs during entity to algorithm allocation. This population can be described as having a high HSD. On the other hand, most of the entities in the population of the right were allocated to the genetic algorithm with only one entity each allocated to PSO and ES. This population can be described as having a low HSD.

#### Algorithm 1: The heterogeneous meta-hyper-heuristic.

1 Initialize the parent population X

- 2  $A_i(t)$  denotes the algorithm applied to entity i at iteration t
- 3 for All entities  $i \in X$  do
- 4 Randomly select an initial algorithm  $A_i(1)$  from the set of LLMs to apply to entity i
- 5 end
- 6 t = 0
- 7 k = 5

8 while A stopping condition is not met do for All entities i do 9 10 Apply LLM  $A_i(t)$  to entity i for k iterations t = t + k11 Calculate  $Q_{\delta m}(t)$ , the total improvement in 12 fitness function value of all entities assigned to algorithm m from iteration t - k to iteration t. end 13 for All entities i do 14 Use  $Q_{\delta m}(t)$  as input to select LLM  $A_i(t)$ 15 according to the rank based tabu search mechanism described in [11] end 16

17 end



High heuristic space diversity

Low heuristic space diversity

Fig. 2. An example of a population with a high HSD and a population with a low HSD.

A more quantitative metric for heuristic space diversity,  $D_h(t)$ , the heuristic space diversity at time t, can be defined as follows:

$$D_h(t) = UB_{D_h(t)} \left( 1 - \frac{\sum_{i=1}^{I} |T - n_i(t)|}{1.5n_s} \right)$$
(2)

with

$$T = \frac{n_s}{n_a},\tag{3}$$

where  $n_a$  is the number of algorithms available for selection by the hyper-heuristics,  $n_s$  is the number of entities in the population,  $n_i(t)$  is the number of entities allocated to algorithm *i* at time *t*, and  $UB_{D_h(t)}$  is the upper bound of the HSD measure. For the purposes of this paper,  $UB_{D_h(t)}$ was set to 100 so that  $D_h(t) \in [0, 100]$ .

Five strategies for controlling HSD throughout the optimization process are explored in this paper:

- The baseline HMHH algorithm This algorithm is the standard HMHH algorithm implemented as described in Section III. No effort is made to manipulate the HSD in this algorithm.
- Linearly decreasing HSD hyper-heuristic (LDHH) - This algorithm is characterized by a linearly decreasing HSD. At the start of the optimization run all four LLMs are available for selection. During the optimization run, the worst performing LLM is removed from the set of available algorithms at predefined constant time intervals. As an example, if the maximum allowable function evaluations are 100,000, the worst performing algorithm at that time will be removed respectively at 25,000, 50,000 and 75,000 function evaluations. The idea is to force the hyper-heuristic to explore the heuristic space at the start of the optimization run and exploit the best performing algorithm towards the end of the optimization run.
- Exponentially decreasing HSD hyper-heuristic (EDHH) This algorithm is characterized by an exponentially decreasing HSD. All LLMs are again available for allocation to entities at the start of the optimization run and algorithms are again removed according to their performance at predetermined time intervals. This time, however, the algorithms are removed at exponential time intervals. The result is a slower changeover from exploration to exploitation.
- Linearly increasing HSD hyper-heuristic (LIHH) - This algorithm assumes apriori knowledge of the LLM performance on the benchmark problem set being solved. The LLMs are ranked from best performing to worst performing. Only the best performing algorithm is made available to the HH at the start of the optimization run. As the optimization process progresses, additional algorithms are made available according to their ranking at predetermined constant time intervals. Here the hyper-heuristic is forced to move from exploitation to exploration. The idea is to obtain maximum gain from the highest ranked algorithm and as the performance gains decrease, the rest of the LLMs become available to diversify the heuristic space and improve the overall algorithm performance.
- Exponentially increasing HSD hyper-heuristic (EIHH) This algorithm is similar to the LIHH algorithm, the only difference being that exponential time intervals are used to add algorithms to the set of available algorithms. The use of exponential time intervals increases the rate of change of HSD leading to a faster changeover from exploitation to exploration.

#### V. EMPIRICAL EVALUATION

The various HSD control strategies were evaluated on the first 14 problems of the 2005 IEEE Congress of Evolutionary Computation benchmark problem set [17] in both 10 and 30

dimensions. This benchmark problem set enables algorithm performance evaluation on both unimodal and multimodal functions and includes various expanded and hybridized problems, some with noisy fitness functions. The algorithm control parameter values listed in Table I were found to work well for the algorithms under study during previous research by the authors.  $m \rightarrow n$  indicates that the associated parameter is decreased linearly from m to n over 95% of the maximum number of iterations,  $I_{max}$ .

TABLE I. HMHH ALGORITHM PARAMETERS.

Parameter	Value used
Number of entities in common population $(n_s)$	100
Number of iterations between re-allocation $(k)$	5
Size of tabu list $(n_a = 4)$	2
Size of tabu list $(n_a = 3)$	1
Size of tabu list $(n_a \leq 2)$	0
PSO parameters	
Acceleration constant $(c_1)$	$2.0 \longrightarrow 0.7$
Acceleration constant $(c_2)$	$0.7 \longrightarrow 2.0$
Inertia weight (w)	$0.9 \longrightarrow 0.4$
SaNSDE parameters	As in [16].
GA parameters	
Probability of crossover $(p_c)$	$0.6 \longrightarrow 0.4$
Probability of mutation $(p_m)$	0.1
Blend crossover parameter ( $\alpha$ )	0.5
GA tournament size $(N_t)$	13
CMAES parameters	As in [3].

The results of the heuristic space diversity management technique comparison are presented in Table IV, where the results for each algorithm were recorded over 30 independent simulation runs.  $\mu$  and  $\sigma$  denote the mean and standard deviation associated with the corresponding performance measure and #FEs denotes the number of function evaluations which were needed to reach the global optimum within a specified accuracy. If the global optimum was reached within the specified accuracy, the run was stopped and the difference between the global optimum and the final fitness function obtained, denoted by FFV, was recorded. Where the global optimum could not be found within the maximum number of iterations, the difference between the final solution at  $I_{max}$  and the global optimum, also denoted by FFV, was recorded.

Mann-Whitney U tests were used to evaluate the various strategies according to the number of iterations required to obtain the final fitness function value, as well as the quality of the actual fitness function value. Statistical tests were also used to evaluate the significance of the results. The results in Table II were obtained by comparing each dimensionproblem-combination of the strategy under evaluation, to all of the dimension-problem-combinations of the other strategies. For every comparison, a Mann-Whitney U test at 95% significance was performed (using the two sets of 30 data points of the two strategies under comparison) and if the first strategy statistically significantly outperformed the second strategy, a win was recorded. If no statistical difference could be observed a draw was recorded. If the second strategy outperformed the first strategy, a loss was recorded for the first strategy. The total number of wins, draws and losses were then recorded for all combinations of the strategy under evaluation. To illustrate, (11-15-2) in row 1 column 2, indicates that the LDHH strategy outperformed the baseline HMHH algorithm 11 times over the benchmark problem set. Fifteen draws and two losses were recorded.

TABLE II.	Hypotheses analysis of alternative heuristic
	SPACE DIVERSITY CONTROL MECHANISMS.

Algorithm	НМНН
LDHH	11 - 15 - 2
EDHH	11 - 13 - 4
LIHH	19 - 5 - 4
EIHH	19 - 8 - 1
TOTAL	60 - 41 - 11

From the results it is clear that managing the HSD leads to statistically significantly improved hyper-heuristic performance. Table II shows that for 101 cases out of 112, the strategies where the HSD was controlled performed statistically similar or better than the baseline HMHH algorithm. Interestingly the hyper-heuristic's performance was relatively insensitive to the rate of change of diversity. Finally, the increasing HSD strategies outperformed the decreasing HSD strategies quite significantly. It is suspected that the *apriori* LLM performance knowledge is largely responsible for these good results. Unfortunately, this knowledge is not always readily available and then an alternative strategy, for example, randomly selecting the sequence of algorithms to be made available, needs to be used.

In an attempt to further verify the performance of the HSD management strategies, the two best performing solution diversity management strategy from the previous analysis, LDHH and EIHH, were also compared under similar conditions to PAP [2], which was found in a previous study [18] to be the best performing multi-method algorithm currently available (after the HMHH algorithm). Finally, the best performing LLM (CMAES) [3], was also added for comparison purposes. The results are recorded in Table V. In Table III Mann-Whitney U tests were used to compare the performance of PAP and CMAES to the HSD management strategies. This time each HSD control strategy was compared to both CMAES and PAP and the "number of wins-draws-losses" were obtained.

 TABLE III.
 Further hypotheses analysis of the best performing HSD control mechanisms.

	PAP	CMAES
LDHH	10 - 11 - 7	7 - 4 - 17
EIHH	21 - 7 - 0	9 - 17 - 2

From Table III it can be seen that the HMHH algorithms outperforms PAP in a large number of cases. LDHH performs similar or better to PAP 75% of the time and EIHH performs similar or better 100% of the time. LDHH does not perform quite as well when compared to CMAES. This can, however, be expected since a portion of the function evaluation budget needs to be allocated to solve the algorithm selection problem. This is in contrast to CMAES which can use the whole function evaluation budget on optimization of the actual problem. It is encouraging to note that IEHH significantly outperforms CMAES. Allocating part of the function evaluation budget to other algorithms later during the optimization run clearly has a positive impact on hyperheuristic performance.

		σ	277.28	549.57	398.21	806.59	397.13	1201.9	374.1	986.58	567.35	70931	716	49555	439.91	622.94	0	0	27886	42827	30602	0	41709	0	45137	0	0	0	0	0
нне	# FEs	щ	8563.3	19193	9106.7	26410	13277	61603	9573.3	29267	17447	2.720E + 05	19210	2.087E + 05	7640	16657	1E + 05	3E + 05	58827	2.758E + 05	88200	3E + 05	66540	3E + 05	63770	3E + 05	1E + 05	3E + 05	1E + 05	3E + 05
I		σ	0	0	0	0	0	0	0	0	0	0.002	0.002	0	0.003	0	0.097	0.106	0.419	3.710	1.205	4.577	1.149	6.415	627.11	4782.6	0.143	0.555	0.379	0.965
	FFV	π	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	0.000	0.000	0	0.001	0	20.054	20.122	0.233	3.455	1.879	10.553	1.021	10.785	317.66	4822.2	0.442	1.836	2.695	10.288
		σ	244.5	599.27	294.7	766.36	483.34	1265.3	347.75	927.79	308.79	68420	744.91	46644	339.71	373.38	0	0	30822	0	30887	0	39566	0	41976	48127	0	0	0	0
HHI	# FEs	п	8623.3	19253	9173.3	26760	13350	61567	9510	29330	17520	2.572E + 05	18940	1.229E + 05	7533.3	16603	1E + 05	3E + 05	79563	3E + 05	88090	3E + 05	74537	3E + 05	72990	2.912E + 05	1E + 05	3E + 05	1E + 05	3E + 05
I		σ	0	0	0	0	0	0	0	0	0	0	0.003	0.727	0.003	0.002	0.114	0.158	0.766	4.594	1.091	5.454	1.279	3.282	416.19	3788.7	0.220	0.677	0.643	0.823
	FFV	π	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	0.001	0.133	0.001	0.000	20.07	20.209	0.495	7.852	1.6145	12.719	1.223	8.902	174.03	5850.1	0.643	2.415	2.826	10.059
	Es	α	579.15	2038.7	902.84	95248	1444.1	0	1023.7	1E + 05	1054	0	13900	41820	17726	1.187E + 05	0	0	35998	0	8800.1	0	9439.1	0	37188	0	0	0	0	0
EDHH	LI #	п	12090	46723	14393	2.018E + 05	19550	3E + 05	16003	1.641E + 05	17077	3E + 05	35933	2.759E + 05	93167	1.470E + 05	1E + 05	3E + 05	54163	3E + 05	98393	3E + 05	98277	3E + 05	60357	3E + 05	1E + 05	3E + 05	1E + 05	3E + 05
		σ	0	0	0	0	0	75788	0	3.781	0	662.45	0.084	1.730	0.093	0.016	0.166	0.197	0.888	8.090	9.623	28.963	2.0343	5.236	401.7	13200	0.227	0.632	0.425	0.381
	FFV	π	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	70567	1E - 06	1.147	1E - 06	1200.2	0.016	1.076	0.106	0.007	20.114	20.239	0.529	18.916	15.582	73.336	6.112	19.711	131.04	10348	0.585	2.256	3.511	13.185
	s	م	642.78	1500.7	959.41	14510	2020.8	16395	1344.9	1.017E + 05	1044.1	0	18132	54813	0	1.166E + 05	3888.8	0	15441	14953	0	0	0	0	35661	0	0	0	0	0
LDHH	HJ #	щ	12017	43653	13743	97973	20120	2.970E + 05	15550	1.502E + 05	17313	3E + 05	37347	2.394E + 05	1E + 05	1.495E + 05	99290	3E + 05	33440	2.973E + 05	1E + 05	3E + 05	1E + 05	3E + 05	69417	3E + 05	1E + 05	3E + 05	1E + 05	3E + 05
		σ	0	0	0	0	0	48441	0	0.0183	0	849.77	1.010	1.906	0.127	0.010	0.077	0.130	0.005	5.367	9.445	31.88	1.313	7.740	420.61	4889	0.194	0.879	0.545	0.318
	FFV	π	1E - 06	1E - 06	1E - 06	1E - 06	1E - 06	55462	1E - 06	0.003	1E - 06	1086.8	0.265	1.165	0.155	0.004	20.034	20.15	0.005	9.861	19.136	73.098	6.914	21.74	156.24	4646.4	0.547	2.794	3.457	13.204
	s	α	694.98	1783.8	2659	49695	11776	0	9759.9	0	1572	0	19543	45175	0	1.153e + 05	0	0	19385	30956	0	0	0	0	19820	0	0	0	0	0
MHH	HJ #	π	13310	45040	31577	2.204E + 05	84027	3E + 05	43940	3E + 05	17980	3E + 05	65910	2.510E + 05	1E + 05	1.615E + 05	1E + 05	3E + 05	38270	2.896E + 05	1E + 05	3E + 05	1E + 05	3E + 05	88740	3E + 05	1E + 05	3E + 05	1E + 05	3E + 05
H		σ	0	0	0	0	910.04	73374	0	2.854	0	728.2	0.418	22.125	0.342	0.008	0.106	0.110	0.178	1.806	7.026	30.203	1.702	4.447	620.43	5300.9	0.230	0.441	0.285	0.443
	FFV	п	1E - 06	1E - 06	1E - 06	1E - 06	238.87	1.352E + 05	1E - 06	0.945	1E - 06	1360.6	0.119	4.275	0.445	0.005	20.061	20.166	0.038	2.245	16.157	72.135	6.876	27.311	466.17	4489.4	0.502	1.873	3.653	13.14
Prob	(Dims)		1(10)	1(30)	2(10)	2(30)	3(10)	3(30)	4(10)	4(30)	5(10)	5(30)	6(10)	6(30)	7(10)	7(30)	8(10)	8(30)	9(10)	9(30)	10(10)	10(30)	11(10)	11(30)	12(10)	12(30)	13(10)	13(30)	14(10)	14(30)

COMPARISON RESULTS OF THE DIFFERENT HSD MANAGEMENT STRATEGIES ON THE 2005 IEEE CEC BENCHMARK PROBLEM SET. TABLE IV.

Prob			LDHH				EIHH				PAP			CMA	ES	
(Dims)	.del	v	JI #	Es	VII	^	# FEs		FF	v	# FEs			FFV	# FEs	
	π	σ	ц	σ	π	υ	π	σ	π	υ	щ	σ	π	σ	π	υ
1(10)	1E - 06	0	12017	642.78	1E-06	0	8563, 3	277.28	1E - 06	0	13857	630.64	1E - 06	0	8526, 7	302.78
1(30)	1E - 06	0	43653	1500.7	1E - 06	0	19193	549.57	1E - 06	0	39190	5945.1	1E - 06	0	19110	447.48
2(10)	1E - 06	0	13743	959.41	1E-06	0	9106, 7	398.21	1E - 06	0	18760	1030.4	1E - 06	0	9156, 7	286.1
2(30)	1E - 06	0	97973	14510	1E - 06	0	26410	806.59	1E - 06	0	90063	2729.3	1E - 06	0	26783	739.1
3(10)	1E - 06	0	20120	2020.8	1E-06	0	13277	397.13	1E - 06	0	46067	2040.3	1E - 06	0	13320	379.11
3(30)	55462	48441	2,97E+05	16395	1E-06	0	61603	1201.9	1E - 06	0	2,88E+05	5481.5	1E - 06	0	61173	1387.4
4(10)	1E - 06	0	15550	1344.9	1E - 06	0	9573, 3	374.1	1E - 06	0	20483	1424.7	1E - 06	0	9590	283.27
4(30)	0.003	0.018	1,50E + 05	1,02E + 05	1E - 06	0	29267	986.58	4448.8	5562.2	2,87E + 05	39164	1E - 06	0	29357	570.35
5(10)	1E - 06	0	17313	1044.1	1E-06	0	17447	567.35	1E - 06	0	25010	2790.5	1E - 06	0	17433	546.04
5(30)	1086.8	849.77	3E + 05	0	0.000	0.002	2,72E + 05	70931	1115.5	1446.5	3E + 05	0	1E - 06	0	1, 15E + 05	3960.1
6(10)	0.265	1.010	37347	18132	0.000	0.002	19210	716	0.133	0.727	50613	10870	0.001	0.003	18950	744.52
6(30)	1.165	1.906	2,39E + 05	54813	0	0	2,09E + 05	49555	0.519	1.346	2,75E+05	27166	0.133	0.727	1, 20E + 05	37870
7(10)	0.155	0.127	1E + 05	0	0.001	0.003	7640	439.91	0.003	0.006	62867	35481	1267	4,63E - 13	1E + 05	0
7(30)	0.004	0.010	1,50E + 05	1, 17E + 05	0	0	16657	622.94	0	0	82047	41811	4696.3	2,78E-12	3E + 05	0
8(10)	20.034	0.077	99290	3888.8	20.054	0.097	1E + 05	0	20.058	0.086	1E + 05	0	20.312	0.113	1E + 05	0
8(30)	20.15	0.130	3E + 05	0	20.122	0.106	3E + 05	0	20.264	0.163	3E + 05	0	20.892	0.175	3E + 05	0
9(10)	0.005	0.005	33440	15441	0.233	0.419	58827	27886	0.220	0.401	68493	26929	1.946	1.511	88203	30601
9(30)	9.861	5.367	2,97E + 05	14953	3.455	3.710	2,76E + 05	42827	2.676	1.92	2, 81E + 05	55032	39.564	6.454	3E + 05	0
10(10)	19.136	9.445	1E + 05	0	1.8793	1.205	88200	30602	12.857	6.265	1E + 05	0	1.647	1.177	90947	27625
10(30)	73.098	31.88	3E + 05	0	10.553	4.577	3E + 05	0	70.555	19.764	3E + 05	0	9.391	3.282	3E + 05	0
11(10)	6.914	1.313	1E + 05	0	1.021	1.149	66540	41709	4.085	1.262	1E + 05	0	1.299	1.365	30310	10496
11(30)	21.74	7.740	3E + 05	0	10.785	6.415	3E + 05	0	20.034	2.645	3E + 05	0	9.026	3.055	3E + 05	0
12(10)	156.24	420.61	69417	35661	317.66	627.11	63770	45137	231.53	539.16	71737	28064	1546.1	2735.5	70053	43090
12(30)	4646.4	4889	3E + 05	0	4822.2	4782.6	3E + 05	0	3573.5	3310.2	3E + 05	0	20324	19261	3E + 05	0
13(10)	0.547	0.194	1E + 05	0	0.442	0.143	1E + 05	0	0.498	0.159	1E + 05	0	0.897	0.253	1E + 05	0
13(30)	2.794	0.879	3E + 05	0	1.836	0.555	3E + 05	0	1.74	0.421	3E + 05	0	3.179	0.561	3E + 05	0
14(10)	3.457	0.545	1E + 05	0	2.695	0.379	1E + 05	0	3.407	0.317	1E + 05	0	2.585	0.530	1E + 05	0
14(30)	13.204	0.318	3E + 05	0	10.288	0.965	3E + 05	0	13.026	0.319	3E + 05	0	10.394	0.810	3E + 05	0

COMPARISON RESULTS OF THE BEST PERFORMING HSD MANAGEMENT STRATEGIES VERSUS THE BEST PERFORMING LLM AND MULTI-METHOD ALGORITHM ON THE 2005 IEEE CEC BENCHMARK PROBLEM SET.

# VI. CONCLUSION

This paper defined the concept of heuristic space diversity and investigated the impact of different heuristic space diversity management strategies on multi-method optimization algorithm performance. The results indicated that a significant performance improvement can be obtained by controlling the HSD of the HMHH algorithm. The control strategies were found to be relatively insensitive to the rate of change of HSD and the increasing HSD strategies were shown to outperform the decreasing and uncontrolled HSD strategies. Finally, the best performing HSD control strategies were shown to perform well against a popular multi-method algorithm and the best performing LLM.

Future research opportunities exist in expanding the analysis to a larger set of benchmark problems and investigating the resulting HSD profiles of popular existing multi-method algorithms such as AMALGAM, PAP and other banditbased approaches [19] and the subsequent impact these profiles have on algorithm performance. Furthermore, EIHH and LIHH can be modified to avoid the necessity of *apriori* knowledge about LLM performance on the problem being solved.

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