

Multilevel Evolution Strategies for Multigrid Problems

Ofer M. Shir
 School of Computer Science, Tel-Hai College, and
 The Galilee Research Institute - Migal
 Upper Galilee, Israel
 ofersh@telhai.ac.il

ABSTRACT

We introduce a multilevel mechanism into Evolution Strategies (ESs) to address multigrid problems, which represent real-world applications of extremely high dimensions possessing a multiscale nature (i.e., low-resolution variants provide coarser approximations to the original problem). ESs may obtain fine solutions to the high-scale formulations only within an impractically large number of objective function calls, and we therefore devise a novel multilevel ES framework to efficiently treat such problems. We propose an automated leveling-up scheme to facilitate guided-search over increasingly finer levels of the optimization problem, which terminates after a solution to the ultimate high-scale problem is attained. We instantiate the proposed multilevel self-adaptive ES framework by two specific strategies: the elitist single-child (1+1)-ES and the non-elitist multi-child derandomized (μ_W, λ) -sep-CMA-ES. We show that the proposed approach is suited for targeting a global optimization problem which was heretofore viewed as too complex to address.

Keywords

Evolution strategies; multilevel global optimization; multigrid; scalability; self-adaptation; high-definition control

1. MULTILEVEL EVOLUTION STRATEGY

Multigrid methods have been adjusted to global optimization targets in order to devise multilevel (ML) solvers [2] (not to be confused with ML in the sense of decomposition). Relevant problems adhere to the following **assumptions**: (i) The decision variables are defined on a 1D grid, or otherwise may be arranged on such, (ii) The objective function is well-defined per each grid-scale, and (iii) The model is static in the sense that the objective function does not shift during the course of optimization per each grid-scale.

Let an optimization model \mathcal{M} be formulated over various grid-scales (dimensions), $\{n_\ell\}$, by means of minimization problems $\{\mathcal{P}_\ell : \mathbb{R}^{n_\ell} \rightarrow \mathbb{R}\}$ that are all normalized with a global minimum that reads a zero objective function value.

Permission to make digital or hard copies of part or all of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored. For all other uses, contact the owner/author(s).

GECCO '16 July 20-24, 2016, Denver, CO, USA

© 2016 Copyright held by the owner/author(s).

ACM ISBN 978-1-4503-4323-7/16/07.

DOI: <http://dx.doi.org/10.1145/2908961.2909013>

The n_ℓ -dimensional feasible domain is denoted as $\mathcal{X}_\ell \subseteq \mathbb{R}^{n_\ell}$. Consider a self-adaptive ES, minimizing \mathcal{P}_ℓ at dimension n_ℓ , employing a set of strategy parameters \mathcal{S}_ℓ . Note that \mathcal{S}_ℓ may comprise in our consideration either a scalar for a zeroth-order ES (the global-step-size $\sigma_\ell \in \mathbb{R}$), or a vector in the case of a first-order ES (individual step-sizes $\vec{d}_\ell \in \mathbb{R}^{n_\ell}$). The ES is deployed on \mathcal{P}_ℓ with a seed point $\vec{x}_\ell^{(0)} \in \mathcal{X}_\ell$, aiming to obtain up to a threshold ϵ with regard to the global minimum (" ϵ -solving"). Consequently, this randomized heuristic search outputs a minimizer $\vec{x}_\ell^* \in \mathcal{X}_\ell$ and an adapted strategy \mathcal{S}_ℓ . We denote such a self-adaptive procedure by `solveES`. The main idea of the proposed ML-ES is to iteratively increase n_ℓ upon ϵ -solving each problem instance \mathcal{P}_ℓ . Each iteration's output, $\{\vec{x}_\ell^*, \mathcal{S}_\ell\}$, is then leveled-up to the next dimension $n_{\ell+1}$ by means of a dedicated *upscale operator*, except for the global step-size which is reduced by a factor of $\sqrt{n_{\ell+1}/n_\ell}$. The adapted output becomes the following iteration's input, $\{\vec{x}_{\ell+1}^{(0)}, \mathcal{S}_{\ell+1}\}$, when ϵ -solving $\mathcal{P}_{\ell+1}$.

The proposed approach is summarized as Algorithm 1, whose *leveling-up schedule* is **fixed**, for simplicity, and set to a factor of v . A straightforward treatment to the upscaling of

```

input : problemModel  $\mathcal{M}$ , initialDim  $N_i$ , finalDim  $N_f$ 
output : minimizer  $\vec{x}^* \in \mathbb{R}^{N_f}$ 
1  $\ell \leftarrow 1$ 
2  $n_\ell \leftarrow N_i$ 
3  $\vec{x}_\ell^{(0)} \leftarrow \text{randomInit}(\mathcal{M}, n_\ell)$ 
4  $\mathcal{S}_\ell \leftarrow \text{initStrategy}(\mathcal{M}, n_\ell)$ 
5 while  $n_\ell \leq N_f$  do
6    $\mathcal{P}_\ell \leftarrow \text{formProblem}(\mathcal{M}, n_\ell)$ 
7   if  $\ell > 1$  then
8      $\vec{x}_\ell^{(0)} \leftarrow \text{upscale}(\vec{x}_{\ell-1}^*, n_\ell)$ 
9      $\mathcal{S}_\ell \setminus \{\sigma_\ell\} \leftarrow \text{upscale}(\mathcal{S}_{\ell-1} \setminus \{\sigma_{\ell-1}\}, n_\ell)$ 
10     $\sigma_\ell \leftarrow \frac{\sigma_{\ell-1}}{\sqrt{n_\ell/n_{\ell-1}}}$ 
11   end
12    $\{\vec{x}_\ell^*, \mathcal{S}_\ell\} \leftarrow \text{solveES}(\mathcal{S}_\ell, \mathcal{P}_\ell, \vec{x}_\ell^{(0)}, \epsilon)$ 
13   if  $n_\ell == N_f$  then return  $\vec{x}_\ell^*$ 
14   else if  $v \cdot n_\ell \leq N_f$  then  $n_{\ell+1} \leftarrow v \cdot n_\ell$ 
15   else  $n_{\ell+1} \leftarrow N_f$ 
16    $\ell \leftarrow \ell + 1$ 
17 end
    
```

Algorithm 1: Multilevel ES with a fixed schedule.

the decision variables' vectors is to conduct standard *interpolation*, while fixing the edges, as done in standard image scaling on a 1D grid. We consider the following variants: (U-1) Nearest neighbor: setting the value of the nearest

sample grid point, (U-2) Linear: setting linear interpolants between each pair of grid points, and (U-3) Cubic: setting shape-preserving piecewise cubic interpolants based on the neighboring grid points.

Theoretical results devising the optimal step-size for the (1+1)-ES operating with the so-called *1/5th success-rule* on an n_ℓ -dimensional Sphere, are due to Rechenberg [1]:

$$\sigma_{\text{theory}}^*(\vec{x}_\ell) \approx 1.224 \frac{R(\vec{x}_\ell)}{n_\ell}, \quad (1)$$

where $R(\vec{x}_\ell) = \sqrt{f_{\text{Sphere}}(\vec{x})}$. In the current ML perspective, assuming that the decision variables are simply duplicated per each leveling-up between n_ℓ to $n_{\ell+1}$, the quadratic modeling is subject to increasing the *objective function value* by a factor of $n_{\ell+1}/n_\ell$. Since the optimal step-size is proportional to $R(\vec{x}_\ell)/n_\ell$, the step $\sigma_{\ell+1}$ should be reduced by a factor of $\sqrt{n_{\ell+1}/n_\ell}$ in each leveling-up. Adhering to the broad validity of the 1/5th rule [1], this argumentation justifies our step-size update scheme.

We instantiate the proposed ML approach by two ESs:

(I) **ML-(1+1)-ES**: employing σ_ℓ with the 1/5th rule;

$$\mathcal{S}_\ell^{(1+1)\text{-ES}} = \{\sigma_\ell\}.$$

(II) **ML-(μ_W, λ)-sep-CMA-ES**: employing σ_ℓ and \vec{d}_ℓ ;

$$\mathcal{S}_\ell^{(\mu_W, \lambda)\text{-sepC}} = \{\sigma_\ell, \vec{d}_\ell\}$$

(thus resetting the evolution paths each leveling-up).

The recommended population sizing is utilized:

$$\mu_\ell = \lfloor \lambda_\ell / 2 \rfloor, \quad \lambda_\ell = 4 + \lfloor 3 \cdot \log(n_\ell) \rfloor.$$

2. EXPERIMENTAL OBSERVATION

Arranging a high-dimensional Sphere function on a 1D grid serves as a proof-of-concept for examining the proposed instantiations with $N_i = 10 \sim N_f = 10^4$ (Figure 1). Without ML, the default variants required on average at least $4 \cdot 10^5$ function evaluations on $N_f = 10^4$. The ML variants required on average $3 \sim 4 \cdot 10^4$ evaluations across the different upscaling realizations – obtaining a speed-up by a factor of 10 in evaluations. Also, it is evident that the ML-(1+1)-ES’ global step-size systematically follows the pattern of the

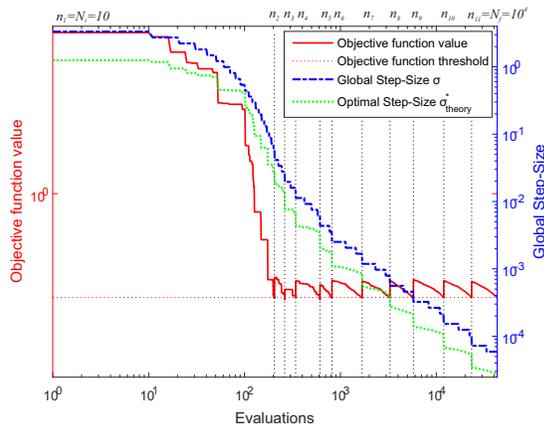


Figure 1: ML-(1+1)-ES applied to f_{Sphere} with $N_i = 10 \sim N_f = 10^4$, targeting a threshold of $\epsilon = 0.05$ in a log-log scale, employing (U-3), with vertical dashed lines that represent each leveling. The theoretically-optimal step-size σ_{theory}^* is calculated using Eq. (1).

optimal step-size while keeping a steady small gap; the observed gap medians are $3.5 \sim 6 \cdot 10^{-5}$.

Next, we targeted a real-world application from non-linear Optics, namely a simulation of two-photon absorption (TPA) processes [3], with 2^{14} variables (Figure 2). ML-(1+1)-ES and ML-(μ_W, λ)-sep-CMA-ES performed best on f_{TPA} when operating with (U-1) (on average $3 \sim 4 \cdot 10^3$ evaluations). The default ESs were not run on the high grid-scale due to the excessive computation time; when deployed on 2^{10} variables, they required at least $4 \cdot 10^4$ evaluations. The proposed ML approach successfully tackled grid-scales which have never been handled heretofore and achieved a speed-up by a factor of 10 with respect to the highest-scale treated.

3. REFERENCES

- [1] H.-G. Beyer. *The Theory of Evolution Strategies*. Springer, Heidelberg, 2001.
- [2] A. Brandt and D. Ron. Multigrid solvers and multilevel optimization strategies. In J. Cong and J. R. Shinnerl, editors, *Multilevel Optimization in VLSICAD*, volume 14 of *Combinatorial Optimization*, pages 1–69. Springer US, 2003.
- [3] F. Laforge, J. Roslund, O. M. Shir, and H. Rabitz. Multiobjective adaptive feedback control of two-photon absorption coupled with propagation through a dispersive medium. *Phys. Rev. A*, 84:013401, Jul 2011.

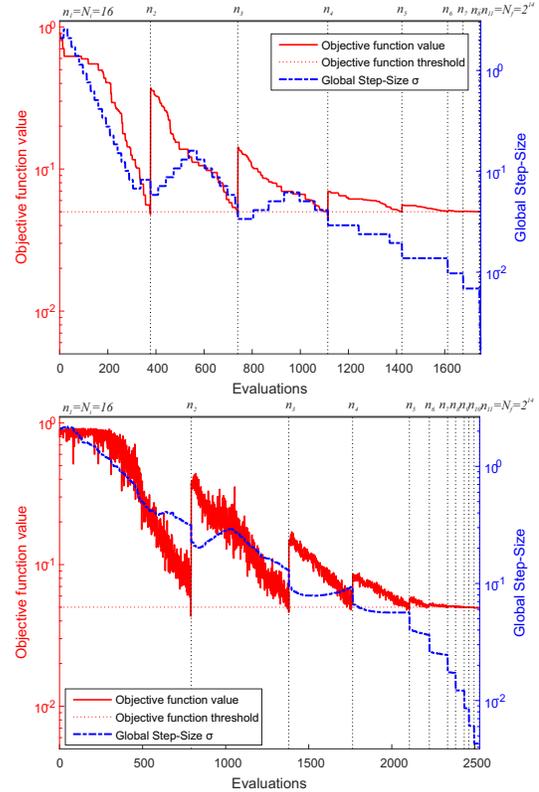


Figure 2: ML-(1+1)-ES [top] and ML-(μ_W, λ)-sep-CMA-ES [bottom] applied to f_{TPA} with $N_i = 2^4 \sim N_f = 2^{14}$, targeting a threshold of $\epsilon = 0.05$, both employing (U-1). Vertical dashed lines represent each leveling. The objective function and global step-size values are both log-scaled.