Theoretical Analyses of Multi-Objective Evolutionary Algorithms on Multi-Modal Objectives (Hot-off-the-Press Track at GECCO 2021)

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ABSTRACT

Previous theory work on multi-objective evolutionary algorithms considers mostly easy problems that are composed of unimodal objectives. This paper takes a first step towards a deeper understanding of how evolutionary algorithms solve multi-modal multiobjective problems. We propose the ONEJUMPZEROJUMP problem, a bi-objective problem with single objectives isomorphic to the classic jump function benchmark. We prove that the simple evolutionary multi-objective optimizer (SEMO) cannot compute the full Pareto front. In contrast, for all problem sizes *n* and all jump sizes $k \in [4, \frac{n}{2} - 1]$, the global SEMO (GSEMO) covers the Pareto front in $\Theta((n-2k)n^k)$ iterations in expectation. To improve the performance, we combine the GSEMO with two approaches, a heavy-tailed mutation operator and a stagnation detection strategy, that showed advantages in single-objective multi-modal problems. Runtime improvements of asymptotic order at least $k^{\Omega(k)}$ are shown for both strategies. Our experiments verify the substantial runtime gains already for moderate problem sizes. Overall, these results show that the ideas recently developed for single-objective evolutionary algorithms can be effectively employed also in multi-objective optimization.

This Hot-off-the-Press paper summarizes "Theoretical Analyses of Multi-Objective Evolutionary Algorithms on Multi-Modal Objectives" by B. Doerr and W. Zheng, which has been accepted for publication in AAAI 2021 [9].

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CCS CONCEPTS

• Theory of computation \rightarrow Theory and algorithms for application domains; *Theory of randomized search heuristics*.

KEYWORDS

Multi-objective evolutionary algorithms, multi-modal objectives, running time analysis, theory.

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SUMMARY OF OUR RESULTS

Many real-world applications contain multiple conflicting objectives. For such problems, a single best solution cannot be determined. Therefore, the task is to compute a set of solutions each of which cannot be improved without worsening in at least one objective (Pareto optima). With their population-based nature, multiobjective evolutionary algorithms (MOEAs) have been successfully applied here [25]. Similar to the situation in the theory of singleobjective evolutionary algorithms, rigorous theoretical analyses of MOEAs fall far behind their successful applications in practice.

In order to reveal the working principles of MOEAs, the research has resorted to multi-objective, especially bi-objective, counterparts of well-analyzed single-objective benchmark functions used in evolutionary computation theory. For example, in the problems COCZ [18] and ONEMINMAX [13], the two objectives are both (conflicting) variants of the classic ONEMAX benchmark. The classic benchmark LEADINGONES was used to construct the LOTZ [17] and WLPTNO [22] problems. These multi-objective benchmark problems are among the most intensively studied [2, 6, 7, 12, 15, 16, 20]. We note that these problems are *unimodal* in the sense that from each set of solutions P a set P' witnessing the Pareto front can be computed by repeatedly selecting a solution from P, flipping a single bit in it, adding it to P, and removing dominated solutions from P. They are thus relatively easy to solve.

As in the theory of single-objective evolutionary computation, multi-modal problems are much less understood also in the theory of evolutionary multi-objective optimization. To the best of our knowledge, there is not a single work discussing in detail how MOEAs cope with multimodality. There are works that contain multimodal problems, but they are using these problems mainly to study other research questions or the multimodality is only minor [3, 11, 19, 21].

Our contributions. This work aims at a deeper understanding how MOEAs cope with multi-objective problems with natural, well-analyzed, multi-modal objectives. In the theory of single-objective evolutionary computation, the class of JUMP function is a natural and intensively used multi-modal function class [10] that has inspired many interesting results including that larger mutation rates, crossover, and estimation of distribution algorithms as well as ant-colony optimizers help in the optimization of multi-modal functions [see, e.g., 1, 4, 5, 8, 14]. Hence, in this paper, we design a bi-objective counterpart of the JUMP function with problem size *n* and jump size *k*, called ONEJUMPZEROJUMP_{*n*,*k*}. It consists of one JUMP function w.r.t. the number of ones and one JUMP function w.r.t. the number of zeros. We compute its disconnected Pareto front.

We prove for all n and $k \in [2...\frac{n}{2}]$ that the simple evolutionary multi-objective optimizer (SEMO) cannot find the Pareto front, but that the global SEMO (GSEMO) finds the Pareto front in $O((n - 2k)n^k)$ iterations in expectation. We show a matching lower bound of $\Omega((n - 2k)n^k)$ for $k \in [4..\frac{n}{2} - 1]$. Here and in the remainder, the asymptotic notation only hides constants independent of n and k.

We also consider two approaches that showed advantages in single-objective multi-modal problems. Via the heavy-tailed mutation proposed in [8], we improve the expected runtime of the GSEMO by a factor of $k^{\Omega(k)}$ to $O((n-2k)(en)^k/k^{k+0.5-\beta})$, where $\beta > 1$ is the power-law distribution parameter. Via a suitable adaptation of the stagnation detection strategy from [23] to multi-objective optimization, we obtain an expected runtime of $O((n-2k)(en)^k/k^k)$, again a $k^{\Omega(k)}$ factor improvement over the classic GSEMO and reducing the runtime guarantee for the heavy-tailed GSEMO by a (small) factor of $\Omega(k^{\beta-0.5})$. Our experiments show that these are not only asymptotic differences, but that roughly a factor-5 speed-up with heavy-tailed mutation and a factor-10 speed-up with stagnation detection can be observed already for jump size k = 4 and problem sizes *n* between 10 and 50.

Impact and further discussion. Overall, this work suggests that the recently developed ideas to cope with multimodality in single-objective evolutionary optimization can be effective in multi-objective optimization as well. In this first work in this direction, we only concentrated on mutation-based algorithms. The theory of evolutionary computation has also observed that crossover and estimation-of-distribution algorithms can be helpful in multi-modal optimization. Investigating to what degree these results extend into multi-objective optimization is clearly an interesting direction for future research.

Also, we only covered very simple MOEAs in this work. Analyzing more complex MOEAs such as the successful decompositionbased MOEA/D [15, 16, 19, 24] would be highly interesting. This would most likely require an adaptation of our benchmark problem. Since the difficult-to-find extremal points of the front are just the solutions of the single-objective sub-problems, and thus the two problems that naturally are part of the set of subproblems regarded by the MOEA/D, this algorithm might have an unfair advantage on the ONEJUMPZEROJUMP problem.

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